# Neural Constraints in Auditory Cortex

Jonathan Z. Simon Didier A. Depireux David J. Klein Shihab A. Shamma

Institute for Systems Research University of Maryland College Park



#### **Outline**

- Introduction to Auditory Spectro-Temporal Processing
- Stimuli—Dynamic & Broadband: Ripples, Ripple Combinations
- Examples & Properties of Spectro-Temporal Response Fields
- Constraints on Neural Connectivity



- Introduction to Auditory Spectro-Temporal Processing
- Stimuli—Dynamic & Broadband:
   Ripples, Ripple Combinations
- Examples & Properties of Spectro-Temporal Response Fields
- Constraints on Neural Connectivity



#### **Basics**

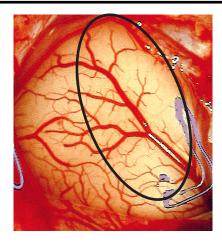
- Most important auditory cues are acoustically non-trivial
  - e.g. speech, speaker ID, emotional content, pitch, timbre, sound location, and many, many others
- Enormous parallel and serial neural processing in multiple stages from auditory nerve to cortex
- Neural code is essentially unknown for almost all auditory features
  - Especially in cortex
  - Much progress in coding near periphery, especially coding of sound location



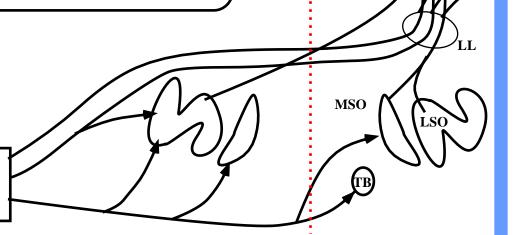
### Auditory Pathway (oversimplified)

MGB





Phase-locks to envelope of acoustic waveform up to ~20 Hz



Cochlea



**DCN PVCN** AVCN

*Linear distance*  $\sim \log f$ 

Phase-locks to acoustic waveform itself up to ~2 kHz



#### **Motivation**

#### • The Quest

Teasing out "function" of Primary Auditory Cortex (AI)

which sounds/features evoke responses?

≈ 

how are they encoded into spike trains?

- Broadband and dynamic sounds
  - Evoke strong, sustained, dynamic responses in AI
  - Many natural sounds, e.g. speech, backgrounds
- **Reasonable quest:** Quantitative measure of how spikes encode sound features
  - Quantitative descriptor (and predictor)
  - Qualitative descriptor/Visual tool



#### The Path

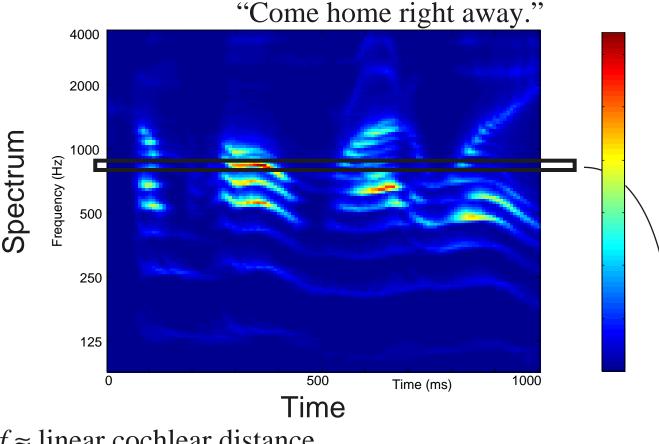
- Compromise from quantitative necessity
  - Restrict broadband and dynamic sounds to mathematically simple subset:
  - Noise—strongly modulated in spectrum and time
  - not a severe compromise
- Spectro-Temporal Receptive Field (STRF) succeeds:
  - Quantitative descriptor (and predictor)
  - Qualitative descriptor/Visual Tool
- Bonus
  - Constraints on Neural Connectivity



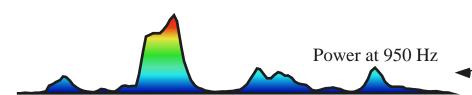
#### **Sound Features**

- Spectro-Temporal Features of Any Sound
- Spectral content of sound as a function of time.

Which spectral frequency bands have enhanced power? Which spectral frequency bands have diminished power? How do these change as a function of time?



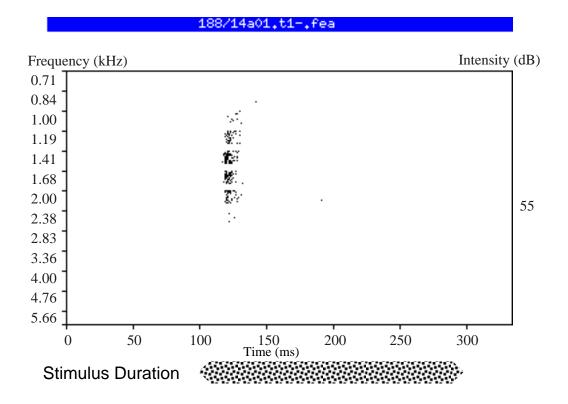
•  $\log f \approx \text{linear cochlear distance}$ 

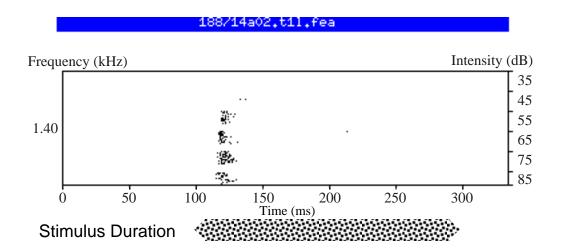


• Characterization from cross-section is limited



#### **Response to Pure Tones**



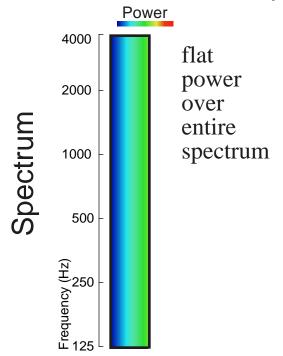




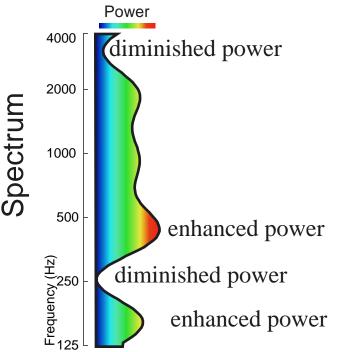
- Introduction to Auditory Spectro-Temporal Processing
- Stimuli—Dynamic & Broadband:
   Ripples, Ripple Combinations
- Examples & Properties of Spectro-Temporal Response Fields
- Constraints on Neural Connectivity



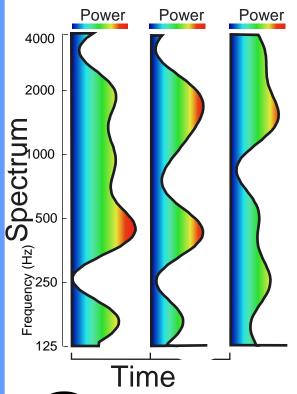
- Pink Noise = flat power density in octaves (log *f*) not white
- Unmodulated noise (flat)



• Spectrally modulated noise



• Spectro-Temporally modulated noise

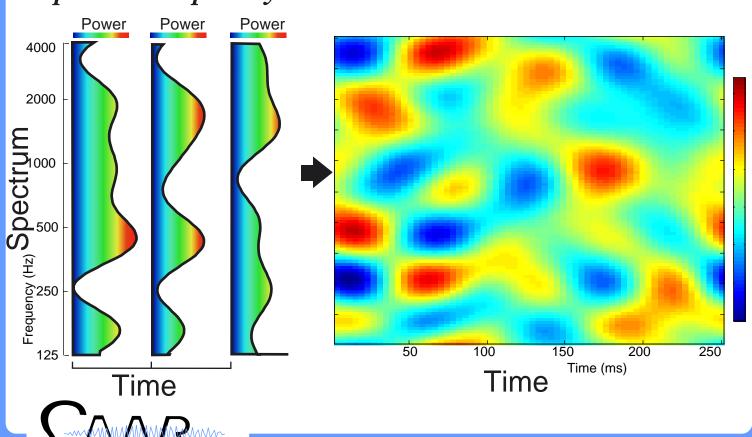


#### **Stimulus Construction**

• Spectro-Temporally modulated noise

Center for Auditory

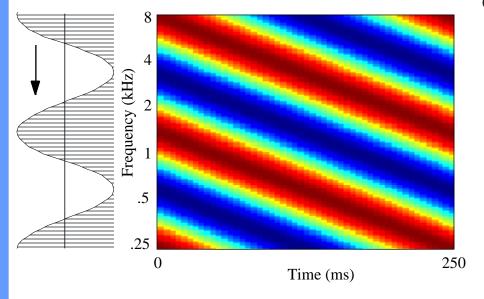
and Acoustic Research



#### **Single Moving Ripple**

### Simplest Dynamic Stimulus Used

in Spectro-Temporal Space (Spectrogram)



$$S(t,x) = \sin(2\pi wt + 2\pi\Omega x + \phi)$$

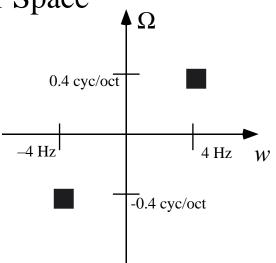
$$x = \log_2(f/f_0)$$
  
 $w = \text{ripple velocity},$   
e.g. 4 Hz = 4 cycles/s  
 $\Omega = \text{ripple density},$ 

e.g. 0.4 cycles/octave = 2 cycles/5 octaves

c.f. visual contrast gratings

$$\int [.] \exp(\pm 2\pi j \Omega x \pm 2\pi j wt)$$

in Fourier Space

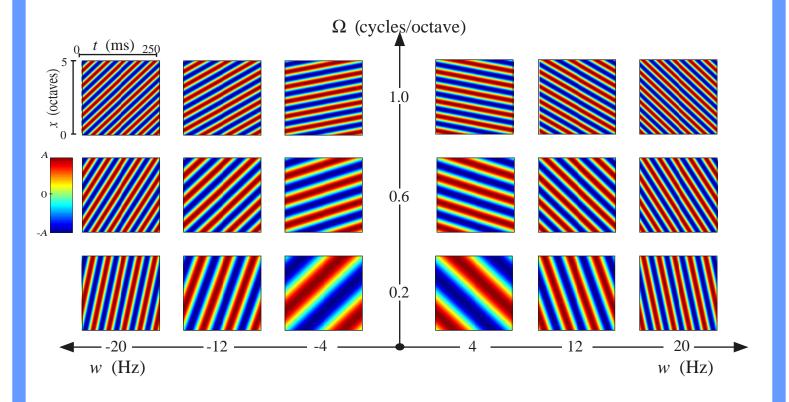


The Fourier transform of a single moving sinusoid has support only on a single point (and its complex conjugate).

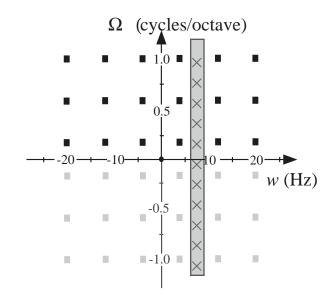


#### **Multiple Individual Ripples**

$$S(t,x) = \sin(2\pi wt + 2\pi\Omega x + \phi)$$
  $w = \text{ripple velocity (Hz)}$   $x = \log_2(f/f_0)$   $\Omega = \text{ripple density (cyc/oct)}$ 



The Transfer function can be obtained by measuring the amplitude and phase of the response to each single ripple.





Audio Demo

#### **Spike Train Measurements**

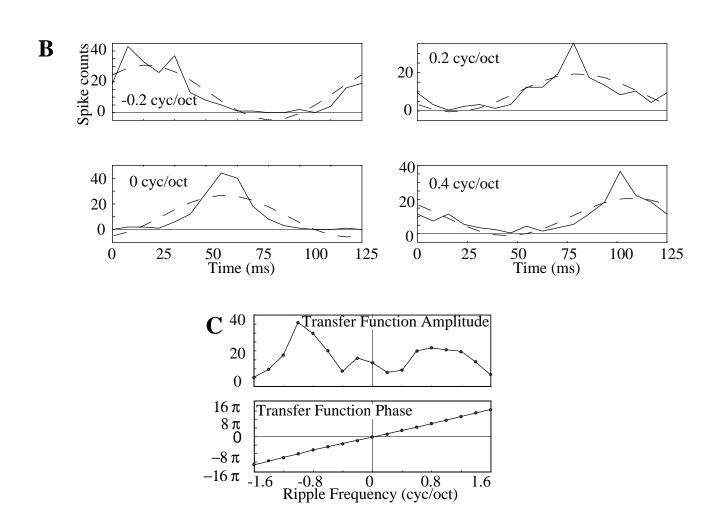
Ripple Frequency (cyc/oct) Ripple Velocity is 8 Hz 70 dB A -1.60 -1.40 -1.20 -1.00 -0.80 -0.60 -0.40-0.20 0.00 0.20 0.40 0.60 0.80 220/38a06 1.00 1.20 1.40 1.60 1700

850

1020

1190

1530



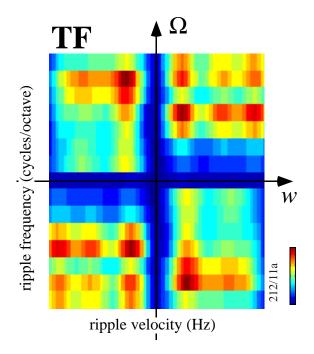
Spike events in (A) are turned into period histograms in (B). The amplitudes and phases give the transfer function in (C).



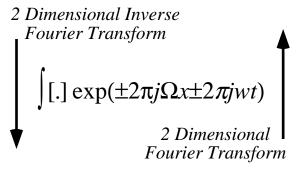
170

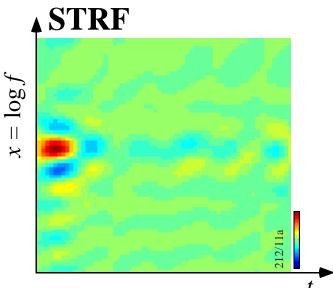
340

#### **Spectro-Temporal Response Field (STRF)**



- 2 Dimensional Transfer Function
- Complex conjugate symmetric
- Spectral range: ~ 0 ~ 2 cycle/octave
- Temporal range: ~ 2 ~ 20 Hz





Spectro-Temporal Response Function of the same neuron



#### **Spectro-Temporal Noise**

To speed up the characterization of a cell's response, we use combinations of ripples of *all* velocities w and densities  $\Omega$ , with random phases.

$$S^{\text{noise}}(t,x) = \sum_{j} \sum_{k} \sin(2\pi w_{j}t + 2\pi\Omega_{k}x + \phi_{j,k})$$

$$Spectro-Temporal generalization of white noise$$

Cross-Correlation: 
$$C(\tau, x) = \frac{1}{T} \int_0^T S(t, x) R(t-\tau) dt = \frac{1}{T} \sum_k S(t_k - \tau, x)$$
= Spike-Triggered Average

- $C(\tau, x)$  contains cross terms
- Cross terms have random phase and can be attenuated by averaging over multiple, random-phase stimuli  $S_i$

$$STRF_{est}(\tau, x) = \frac{1}{m} \sum_{j=1}^{m} C_j(-\tau, x)$$

• Cross terms give noisy estimates without many random-phase stimuli



## Temporally Orthogonal Ripple Combinations (TORCs)

To eliminate interference from cross-terms, we use specific combinations of ripples with differing velocities *w* and random phases.

$$S^{\text{TORC}}(t,x) = \sum_{j} \sin(2\pi w_{j}t + 2\pi\Omega_{k}x + \phi_{j,k})$$

$$Q_{k}^{1.5}$$

$$Q_{k}^{1.$$

- Stimuli have unique instances of each ripple velocity.
- Multiple stimuli are still needed to present a complete set of ripples.

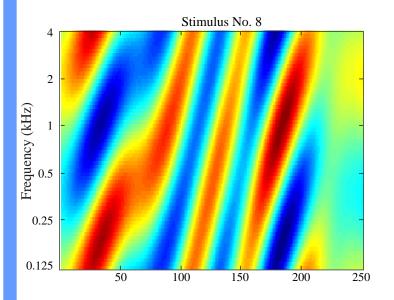
Cross-Correlation: 
$$C(\tau, x) = \frac{1}{T} \int_0^T S(t, x) R(t-\tau) dt = \frac{1}{T} \sum_k S(t_k - \tau, x)$$
= Spike-Triggered Average

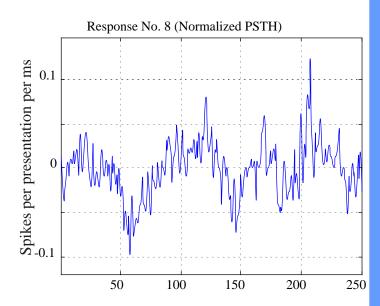
•  $C(\tau, x)$  contains no cross terms

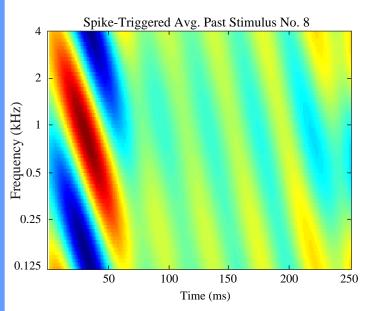
$$STRF_{est}(\tau, x) = \sum_{j=1}^{m} C_{j}(-\tau, x)$$

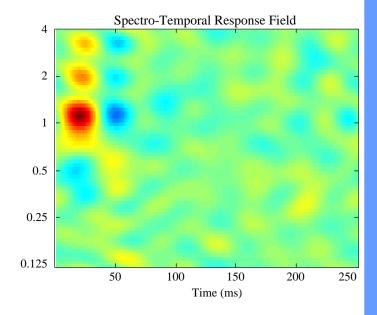


#### **Spike Averaged Data**









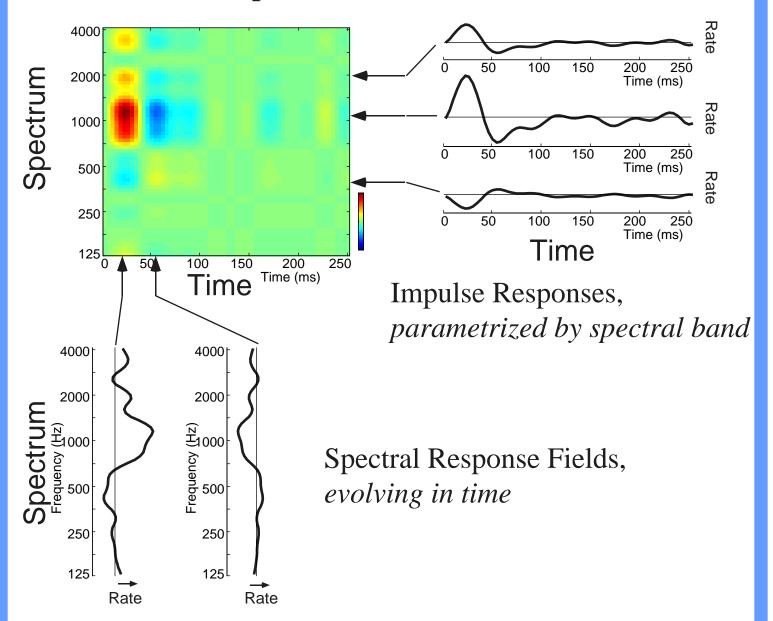


- Introduction to Auditory Spectro-Temporal Processing
- Stimuli—Dynamic & Broadband:
   Ripples, Ripple Combinations
- Examples & Properties of Spectro-Temporal Response Fields
- Constraints on Neural Connectivity



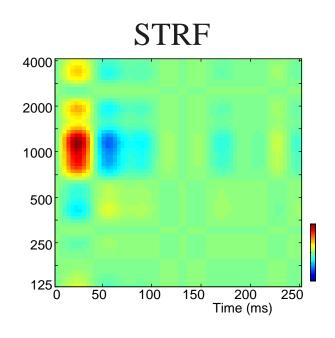
#### **Interpreting STRFs**

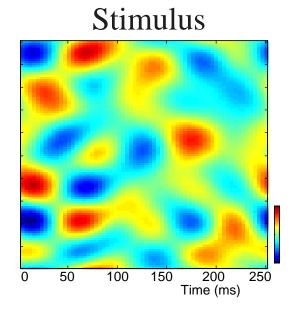
#### **Cross-section interpretations**





#### **Interpreting STRFs**

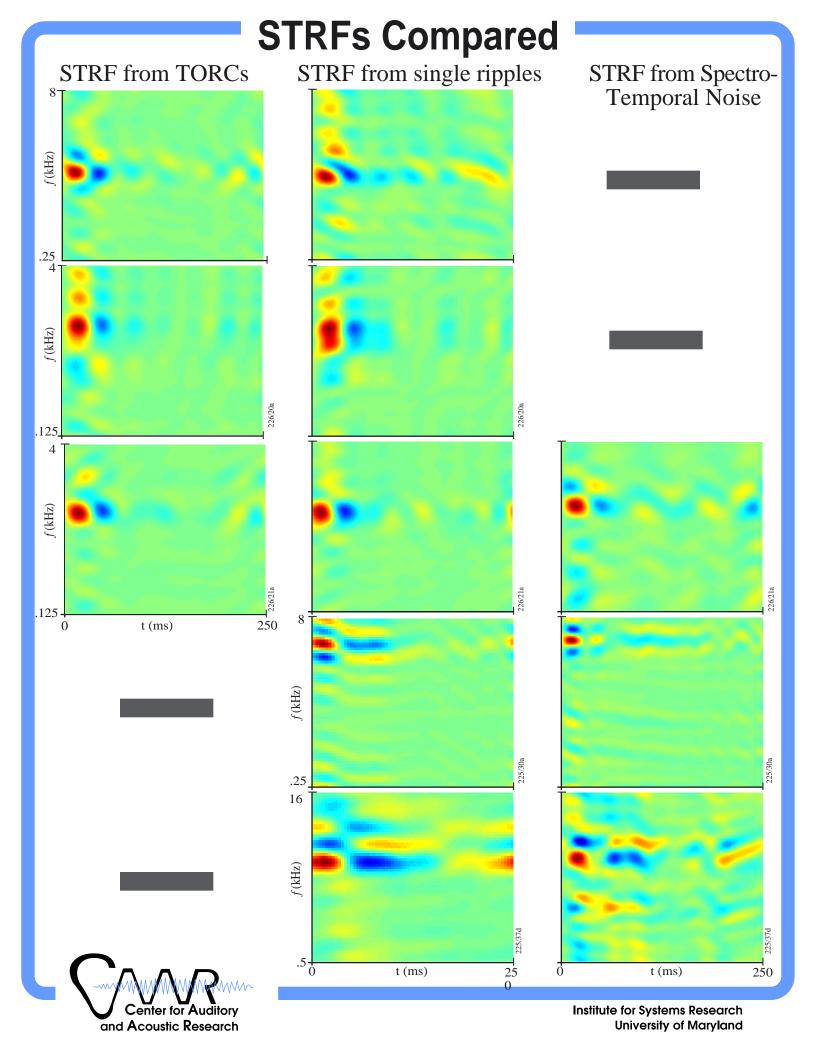




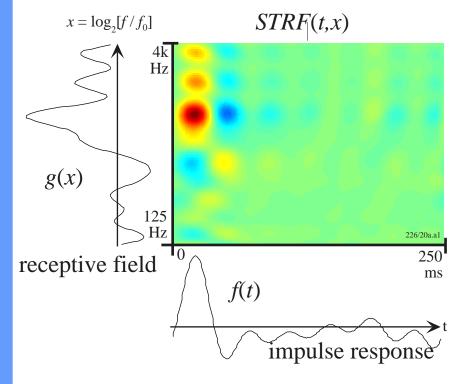
#### **Stimulus Effect on Rate**

STRF region	Stimulus Power	Spike rate contribution
Excitatory •	Enhanced •	Faster 11111
Inhibitory •	Enhanced •	Slower 1
Excitatory •	Diminished •	Slower 1
Inhibitory •	Diminished •	Faster (!) 1



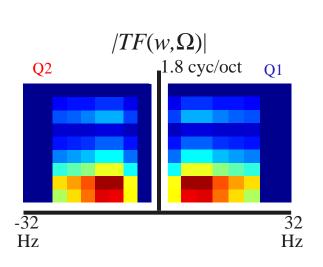


#### **Full Separability**

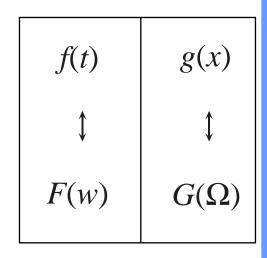


The STRF is a simple product of a single spectral response function with a single temporal response function.

$$STRF(t,x) = f(t) g(x)$$



 $|\mathcal{F}\{\}|$ 

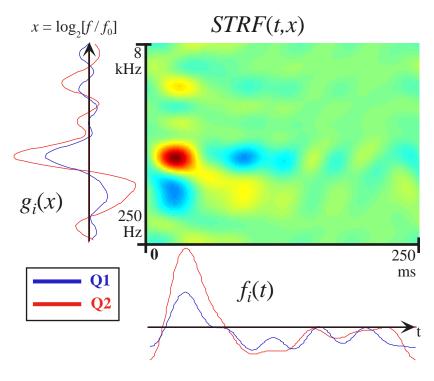


$$TF(w,\Omega) = F(w) G(\Omega)$$

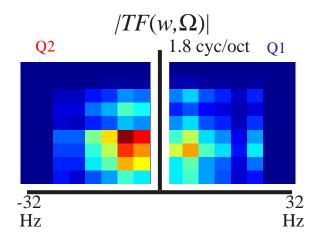
Therefore the TF is also a simple product



#### **Quadrant Separability**



The STRF is not separable, but each quadrant of the transfer function is, i.e., there are different spectral and temporal responses for upwards and downwards frequency modulation.



$$f_i(t)$$
  $g_i(x)$ 
 $\uparrow$ 
 $F_i(w)$   $G_i(\Omega)$ 

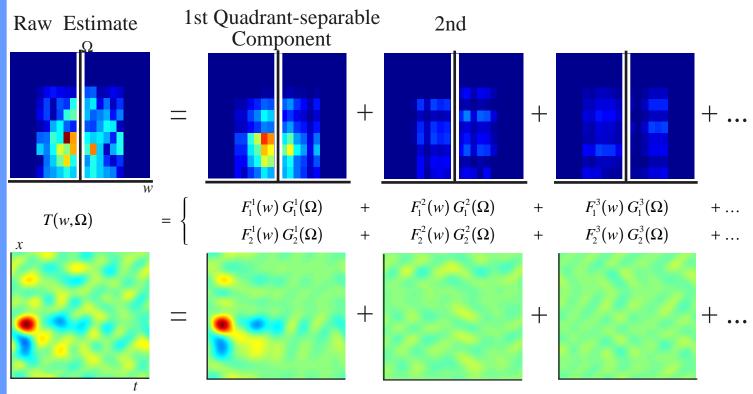
$$T(w,\Omega) = \begin{cases} F_1(w) G_1(\Omega) & w > 0, \Omega > 0 \\ F_2(w) G_2(\Omega) & w < 0, \Omega > 0 \end{cases}$$



for 
$$\Omega > 0$$
:  $T(w,\Omega) = T^*(-w,-\Omega)$ 

#### Measuring Separability with SVD

- Singular Value Decomposition (SVD) can be used to estimate the separability of a Transfer Function (possibly corrupted by noise). It decomposes the Transfer Function into a sum of Quadrant Separable Transfer Functions, ordered by their power.
- Large jumps in the singular values separate signal from noise (& straddle bootstrap estimate of noise).

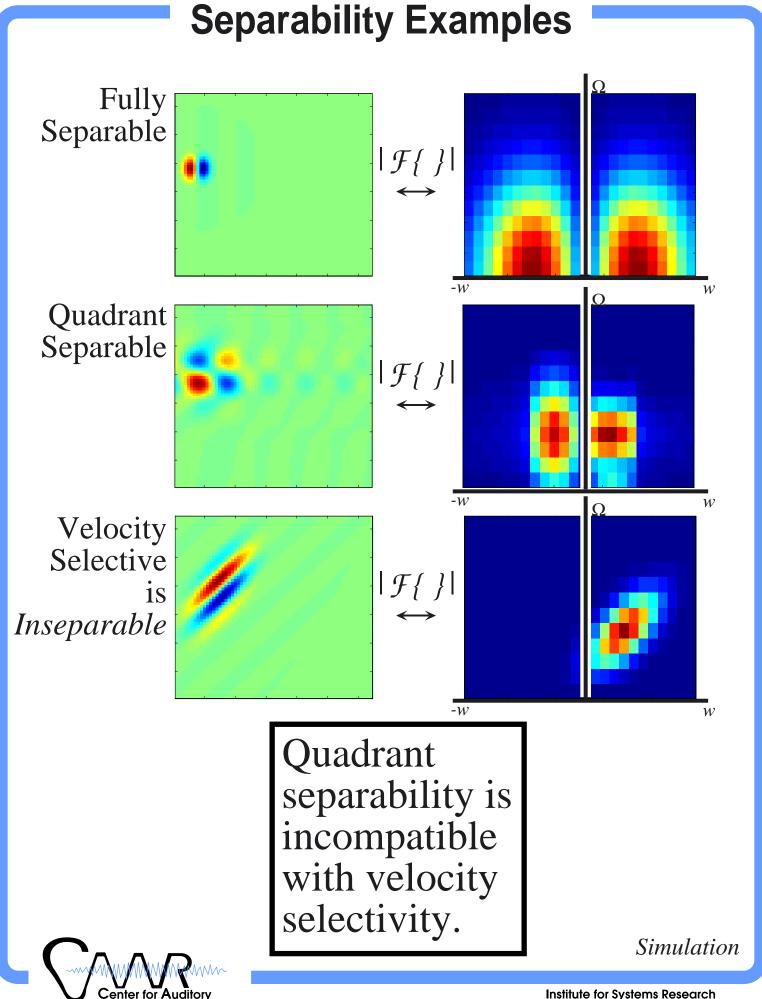


All units measured in AI are quadrant separable (or fully separable).

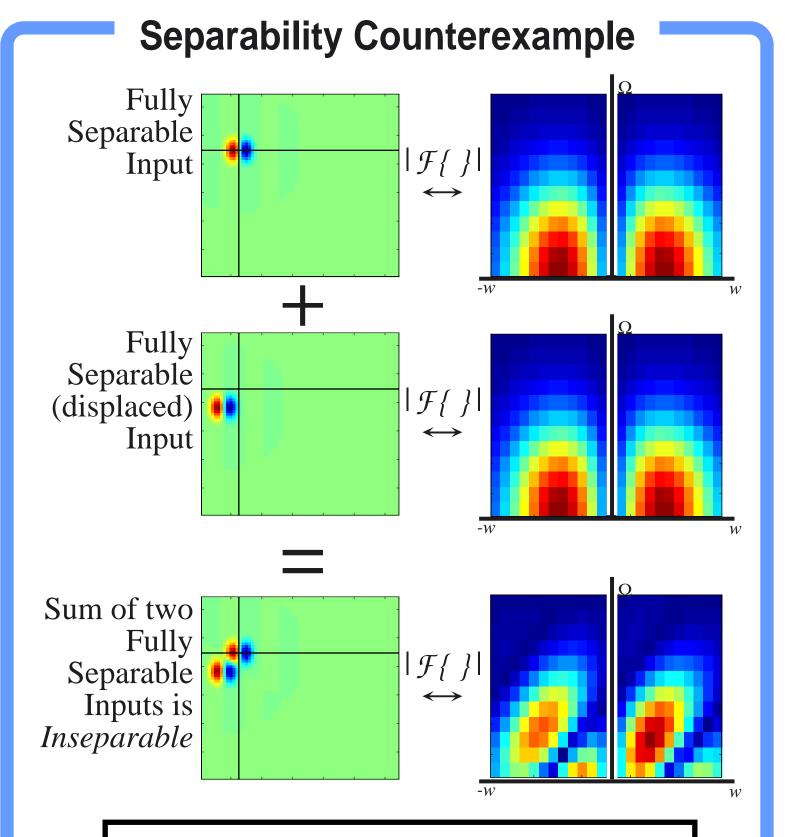


- Introduction to Auditory Spectro-Temporal Processing
- Stimuli—Dynamic & Broadband:
   Ripples, Ripple Combinations
- Examples & Properties of Spectro-Temporal Response Fields
- Constraints on Neural Connectivity





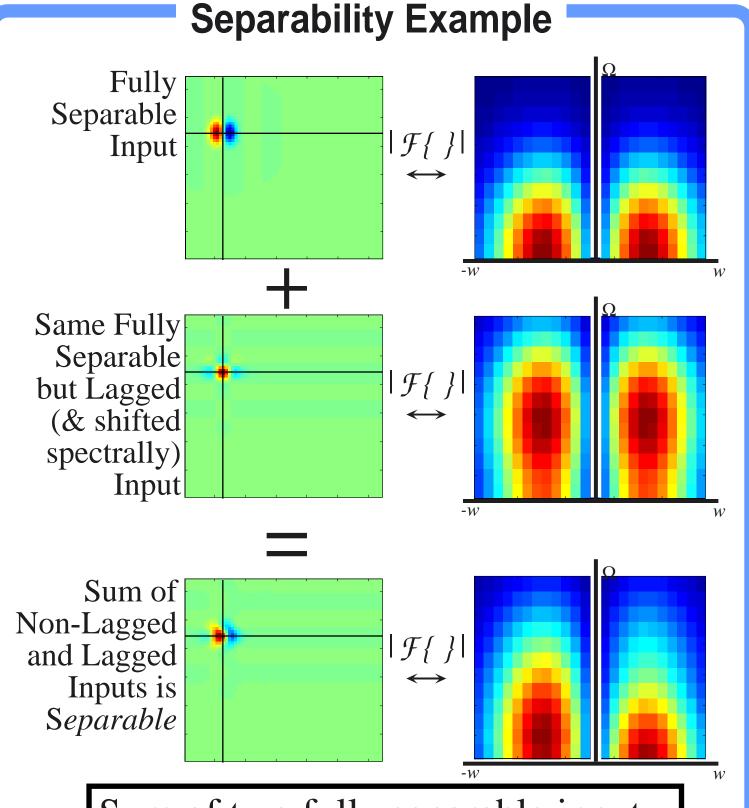
and Acoustic Research



Naive sum of two fully separable input STRFs is inseparable.



Simulation



Sum of two fully separable input STRFs is separable if the temporal processing is in quadrature.



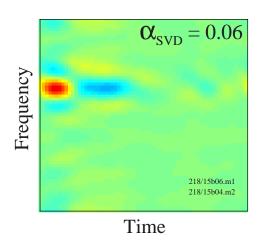
Simulation

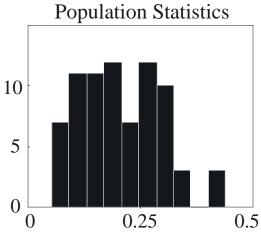
#### **Measure of Separability**

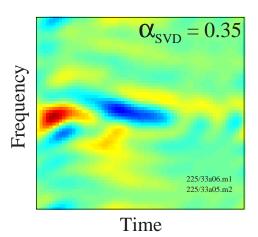
• SVD supplies a natural measure of separability,  $\alpha_{\text{SVD}}$ 

$$\alpha_{\text{SVD}} = \left(1 - \frac{\lambda_1^2}{\sum_i \lambda_i^2}\right)$$

- $\alpha_{SVD} \approx 0$  is fully separable
- $\alpha_{SVD} > 0.3$  is strongly inseparable







#### Symmetry by Power

•  $\alpha_d$ : Power asymmetry breaks full separability, producing quadrant

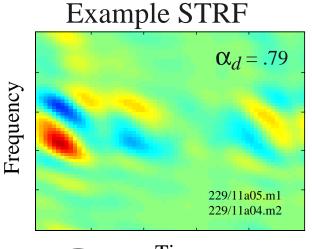
separability

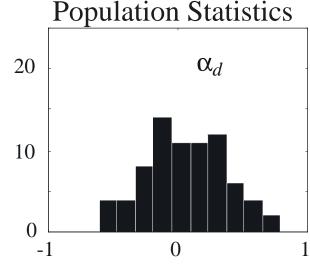
$$\alpha_d = (P_1 - P_2)/(P_1 + P_2)$$

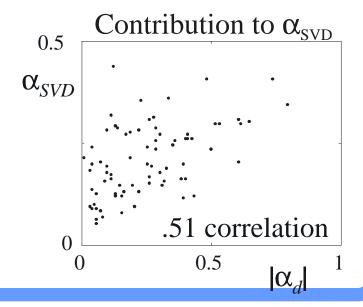
$$P_1 = (Power in quadrant 1) = (\lambda_1)^2$$

$$P_2 = (Power in quadrant 2) = (\lambda_2)^2$$

- $\alpha_d \approx 0$  is symmetric in power
- $|\alpha_d| > 0.3$  is quite asymmetric in power—strongly inseparable







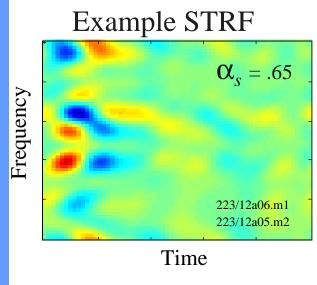
### **Spectral Symmetry**

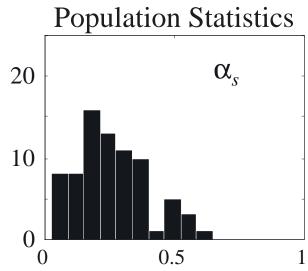
•  $\alpha_s$ : Asymmetry between spectral cross-sections  $G_i(\Omega)$ :

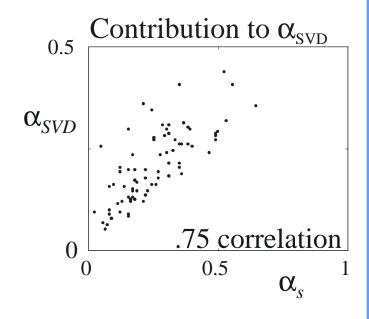
$$\alpha_{s} = 1 - \left| \frac{\sum_{\Omega > 0} G_{1}(\Omega) G_{2}^{*}(\Omega)}{\sqrt{\sum_{\Omega > 0} \left| G_{1}(\Omega) \right|^{2} \left| G_{2}(\Omega) \right|^{2}}} \right|$$

where the quantity inside the big absolute value bars is the (complex) correlation between  $G_1(\Omega)$  and  $G_2(\Omega)$ 

- $\alpha_s \approx 0$  is spectrally symmetric
- $\alpha_s > 0.3$  is spectrally asymmetric—strongly inseparable









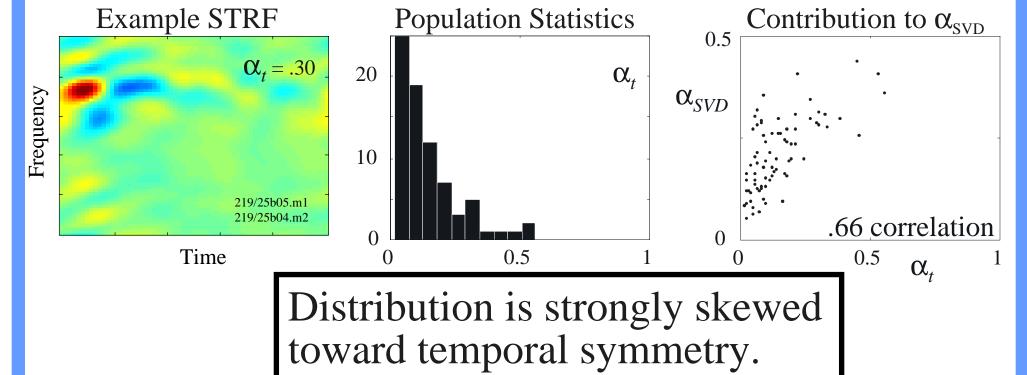
#### **Temporal Symmetry**

•  $\alpha_i$ : Asymmetry between temporal cross-sections  $F_i(w)$ :

$$\alpha_{t} = 1 - \left| \frac{\sum_{w>0} F_{1}(w) F_{2}(-w)}{\sqrt{\sum_{w>0} |F_{1}(w)|^{2} |F_{2}(-w)|^{2}}} \right|$$

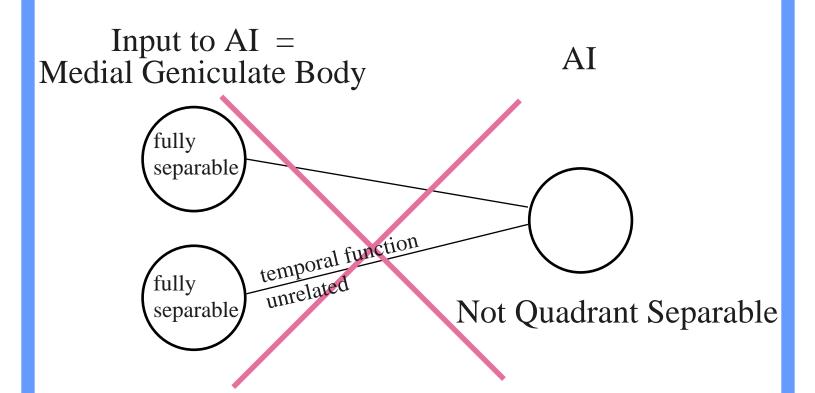
where the quantity inside the big absolute value bars is the (complex) correlation between  $F_1(w)$  and  $F_2^*(-w)$ 

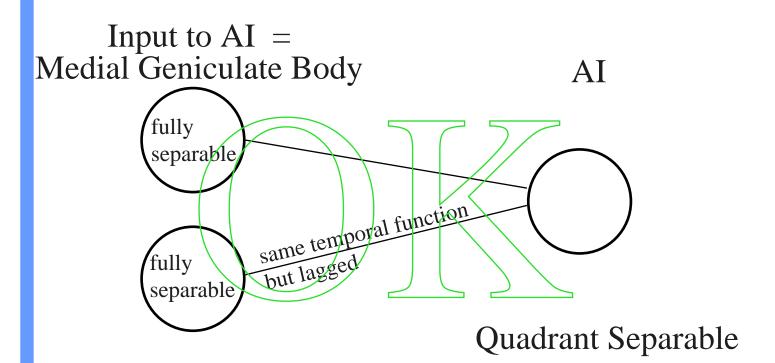
- $\alpha_t \approx 0$  is temporally symmetric
- $\alpha_t > 0.3$  is temporally asymmetric—strongly inseparable





#### **Neural Connectivity Constraints**







#### **Summary**

#### • The function of AI

To encode spectro-temporal features of sounds spectrally: to ~1 cycles/octave temporally: ~2 to ~20 Hz (in ferret)

plus encoding other sound features not addressed here

- Spectro-Temporal Response Field (STRF)
  - Descriptor of response to broadband dynamic stimuli
  - **Predictor** of spike train for stimuli of dynamic, spectral modulations of noise
    - STRFs agree despite measurement method
    - Linear processing conveys most of the information
  - Visual Tool conveys spectro-temporal regions of excitation and inhibition
- Constraints of Quadrant Separability
  - Limits possible network dynamics

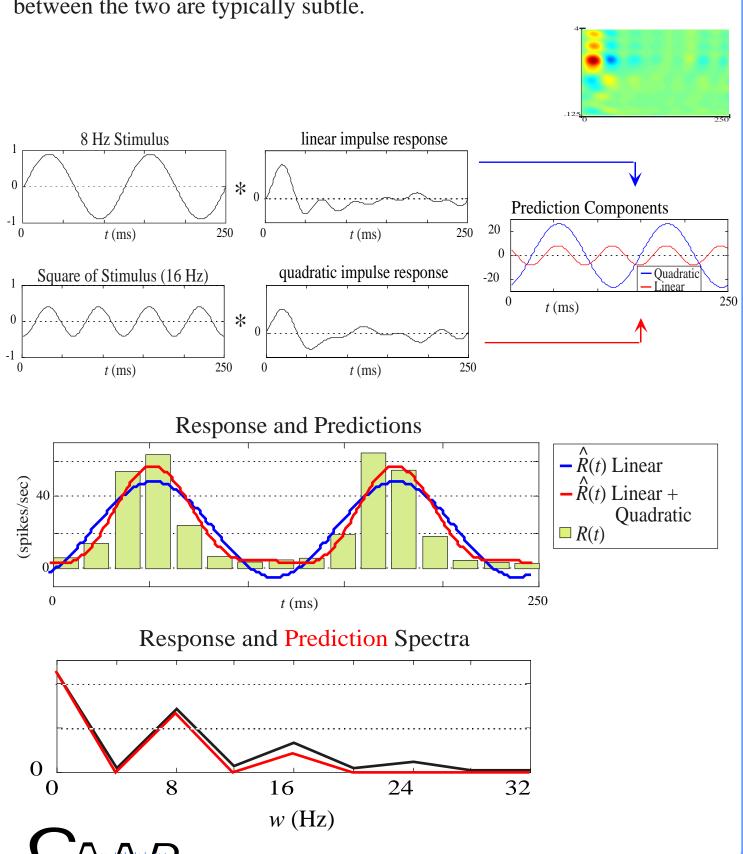


- Introduction to Auditory
   Spectro-Temporal Processing
- Stimuli—Dynamic & Broadband:
   Ripples, Ripple Combinations
- Examples & Properties of Spectro-Temporal Response Fields
- Constraints on Neural Connectivity
- MagnetoEncephaloGraphy (MEG)
- Predicting Responses to Novel Stimuli
- Non-Linearities



#### Non-Linearity—Predictions

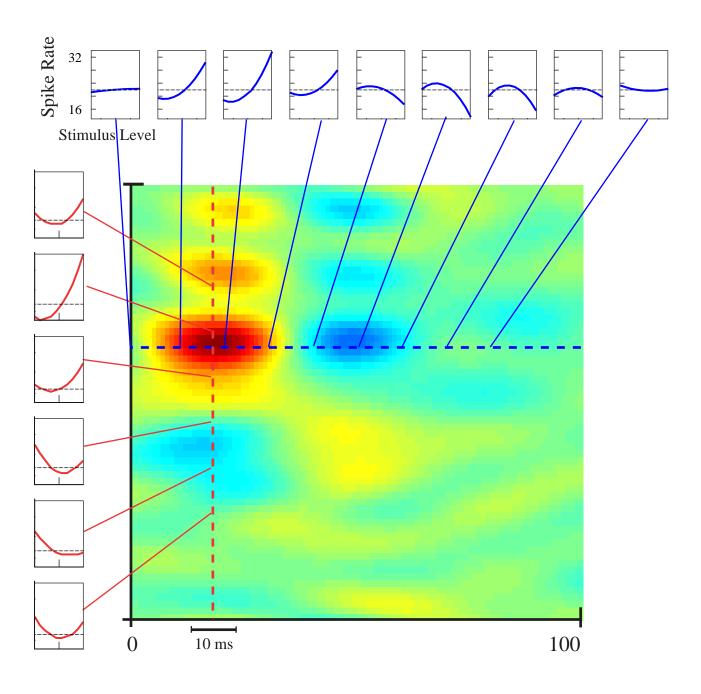
• Preliminary results indicate that the non-linear predictions fit the responses more accurately than the linear predictions, although the differences between the two are typically subtle.



and Acoustic Research

#### **Spectro-Temporal Rate-Level Functions**

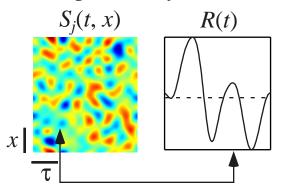
Rate-level functions change with  $\tau$  and x.

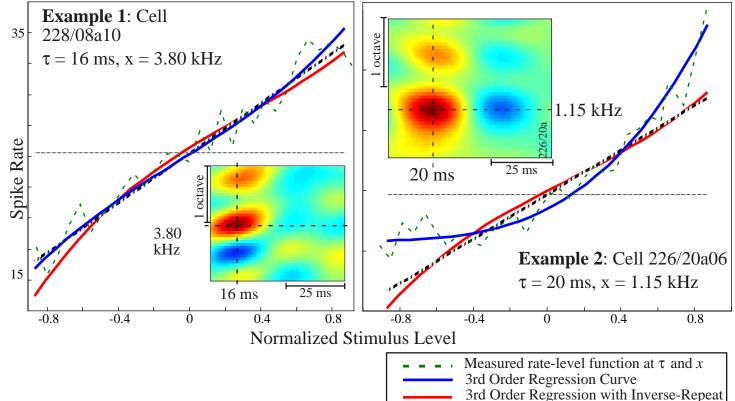




#### Non-Linearity—Theory

- The value of the STRF at each point  $(\tau, x)$  is the slope of a linear rate-level function:  $R_{\tau,x}(t) = [STRF(\tau, x)] \cdot S(t-\tau, x)$ .
- Polynomial rate-level curves measured at every  $(\tau, x)$  improve the description. These are potentially non-linear functions.





- Using cubic polynomials, we have shown that either the nonlinearities are absent, or they are dominantly second order.
- Subtraction of the response to the inverted envelope gives a nearly linear polynomial fit. This would be expected, for example, from a purely even order (e.g., rectifying non-linearity).



STRF Estimate Mean Spike Rate