

Cortical Encoding of Auditory Objects at the Cocktail Party

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University of Maryland

Introduction

- Auditory Objects
- Magnetoencephalography (MEG)
- Neural Representations of Auditory Objects in Cortex: Decoding
- Neural Representations of Auditory Objects in Cortex: Encoding

Auditory Objects

- What is an auditory object?
 - perceptual construct (not neural, not acoustic)
 - commonalities with visual objects
 - several potential formal definitions

Auditory Object Definition

- Griffiths & Warren definition:
 - corresponds with *something* in the sensory world
 - object information *separate from* information of rest of sensory world
 - abstracted: object information *generalized over particular* sensory experiences

Auditory Objects at the Cocktail Party



Alex Katz,
The Cocktail Party

Auditory Objects at the Cocktail Party



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Auditory Objects at the Cocktail Party

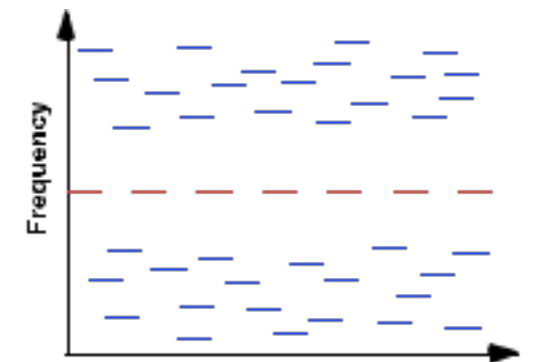
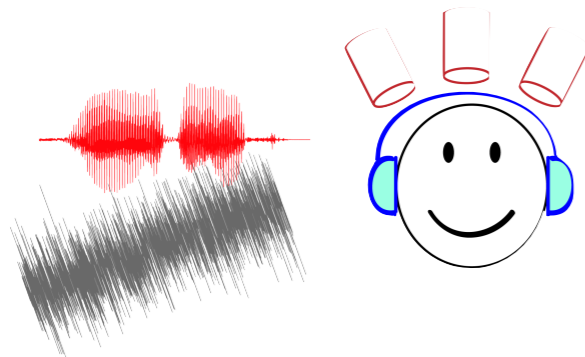
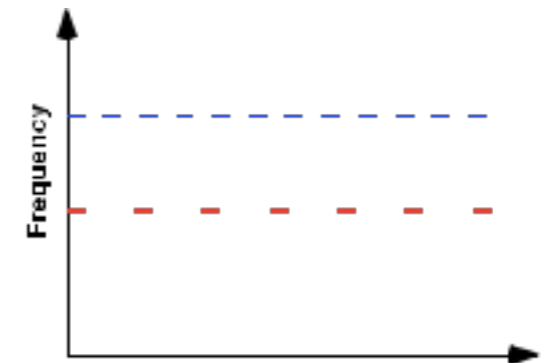
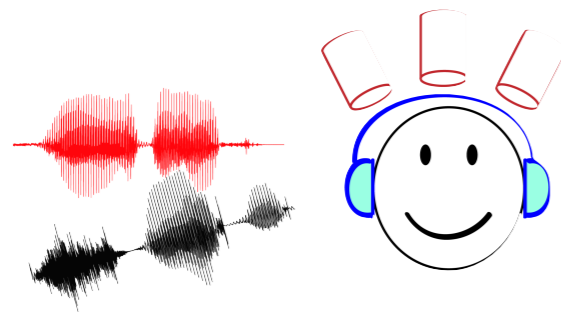


Alex Katz,
The Cocktail Party

Auditory Objects at the Cocktail Party



Experiments



Magnetoencephalography (MEG)

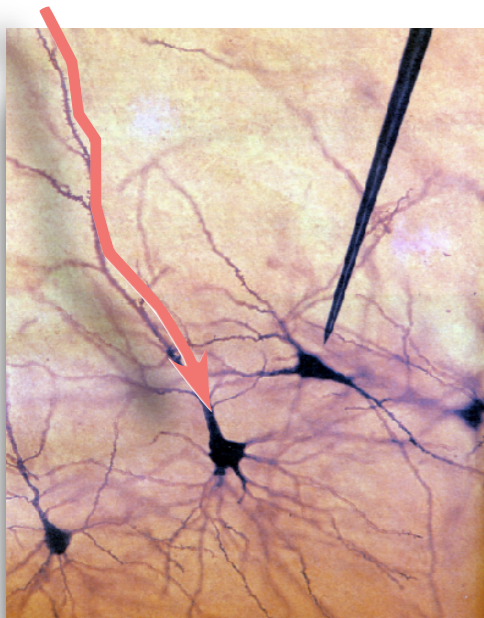
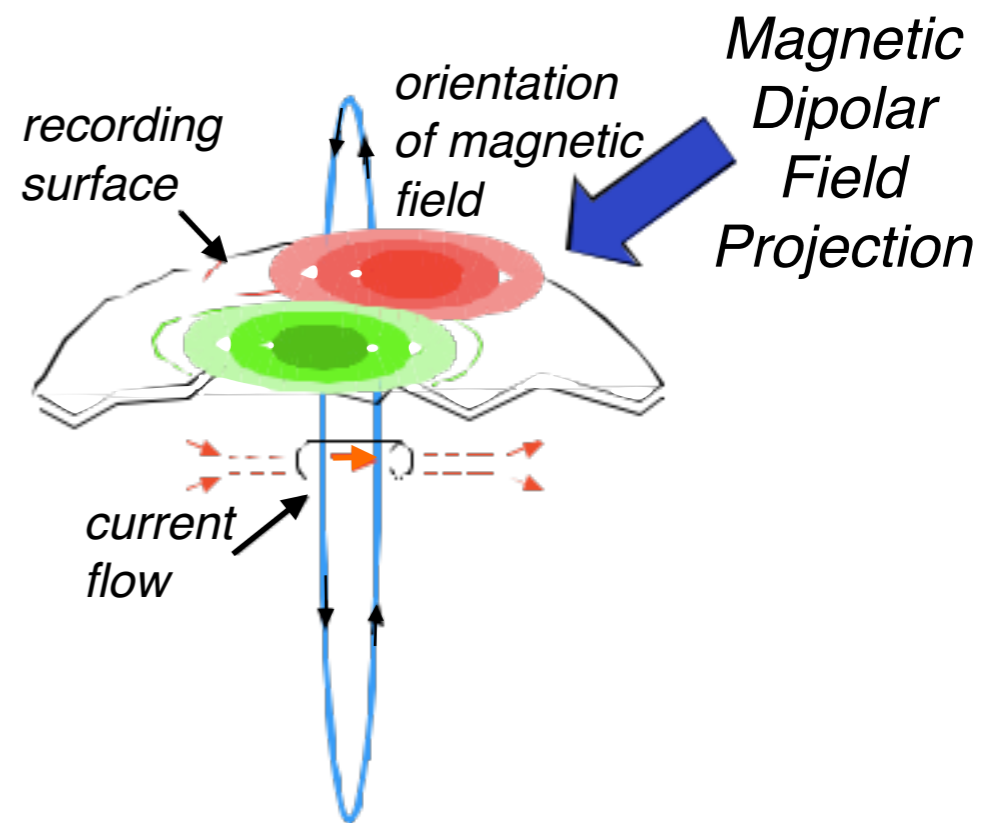
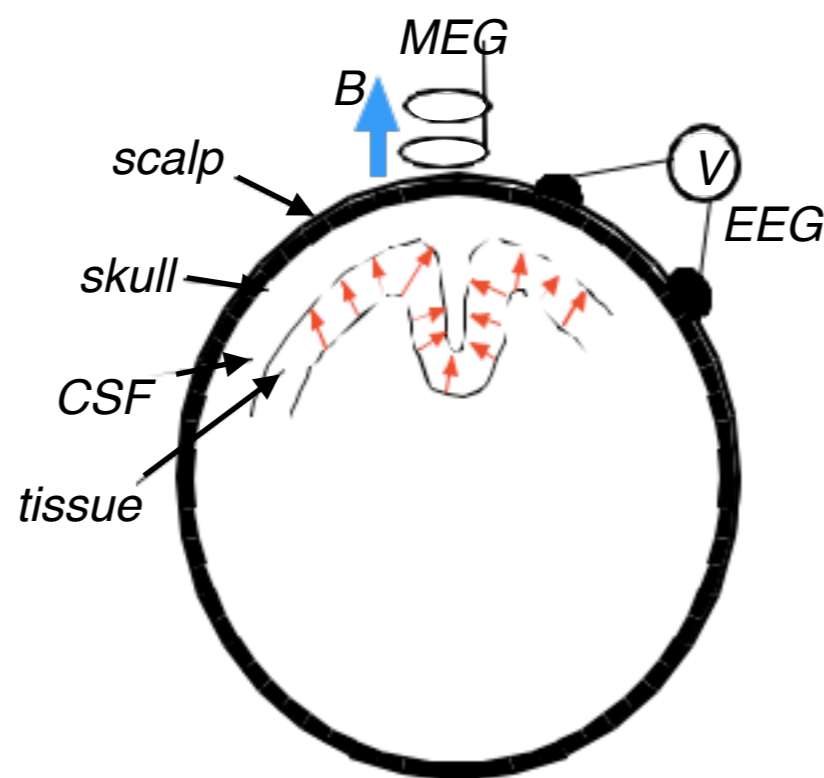


Photo by Fritz Goro



- Direct electrophysiological measurement
 - not hemodynamic
 - real-time
- No unique solution for distributed source
- Measures spatially synchronized cortical activity
- Fine temporal resolution (~ 1 ms)
- Moderate spatial resolution (~ 1 cm)

Magnetoencephalography (MEG)

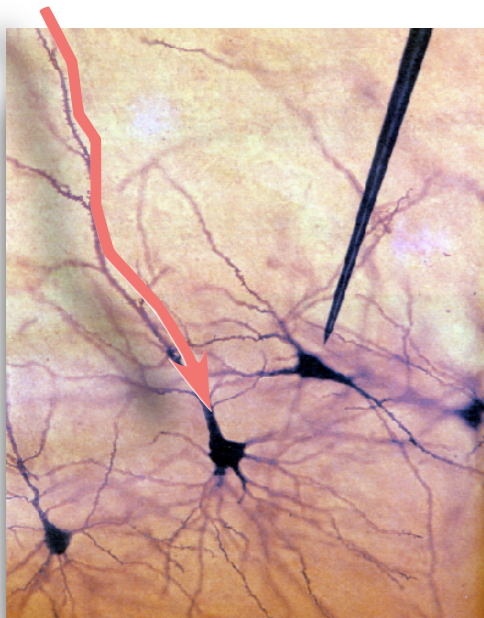
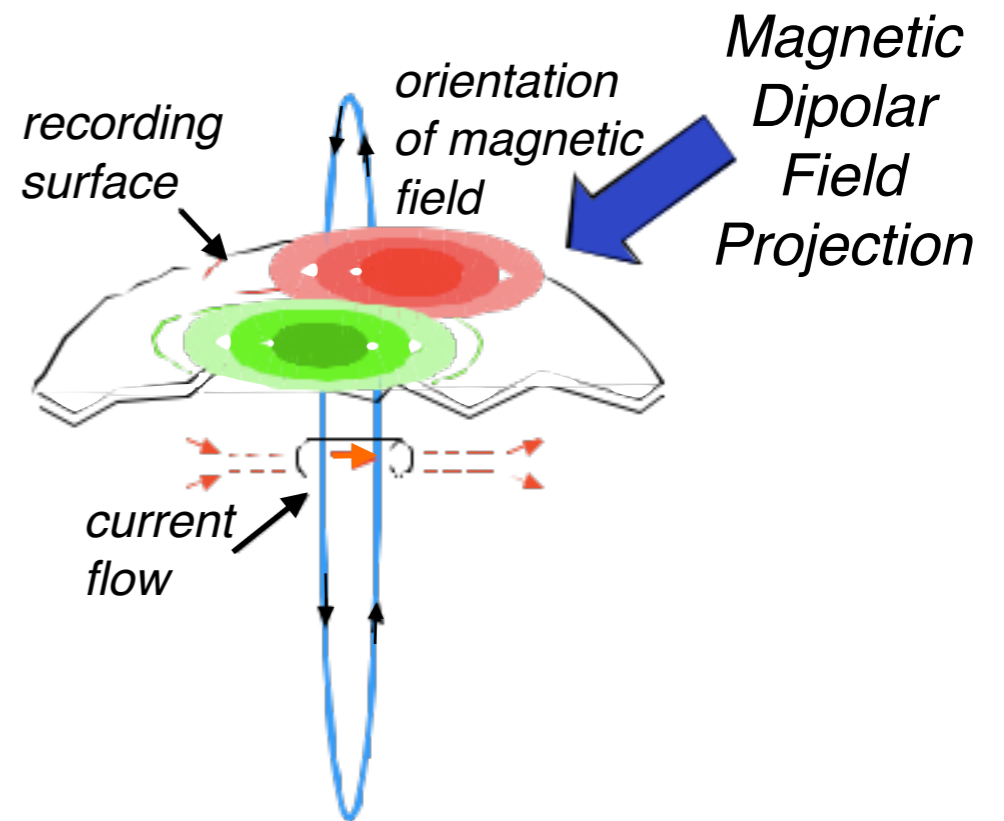
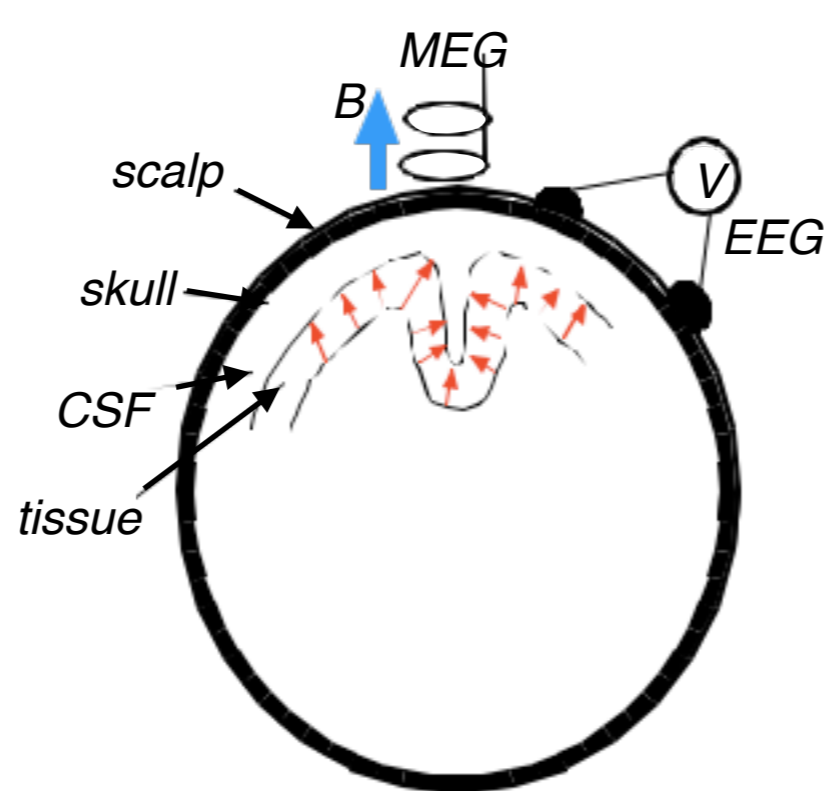
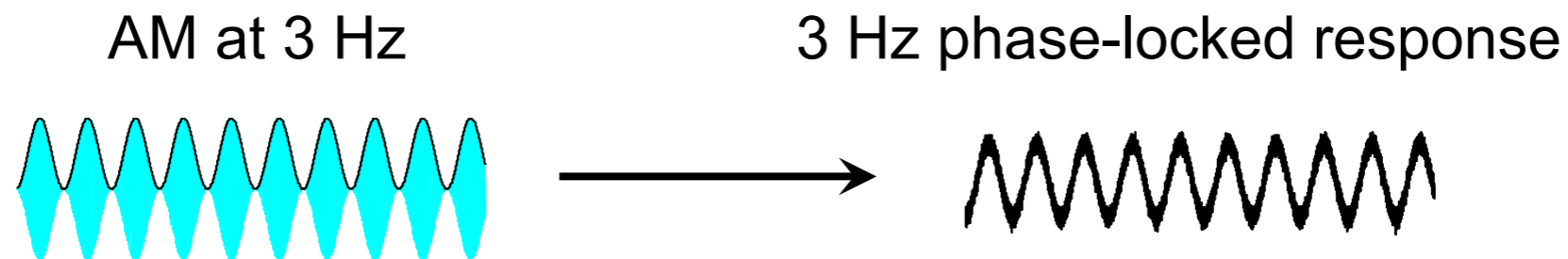


Photo by Fritz Goro

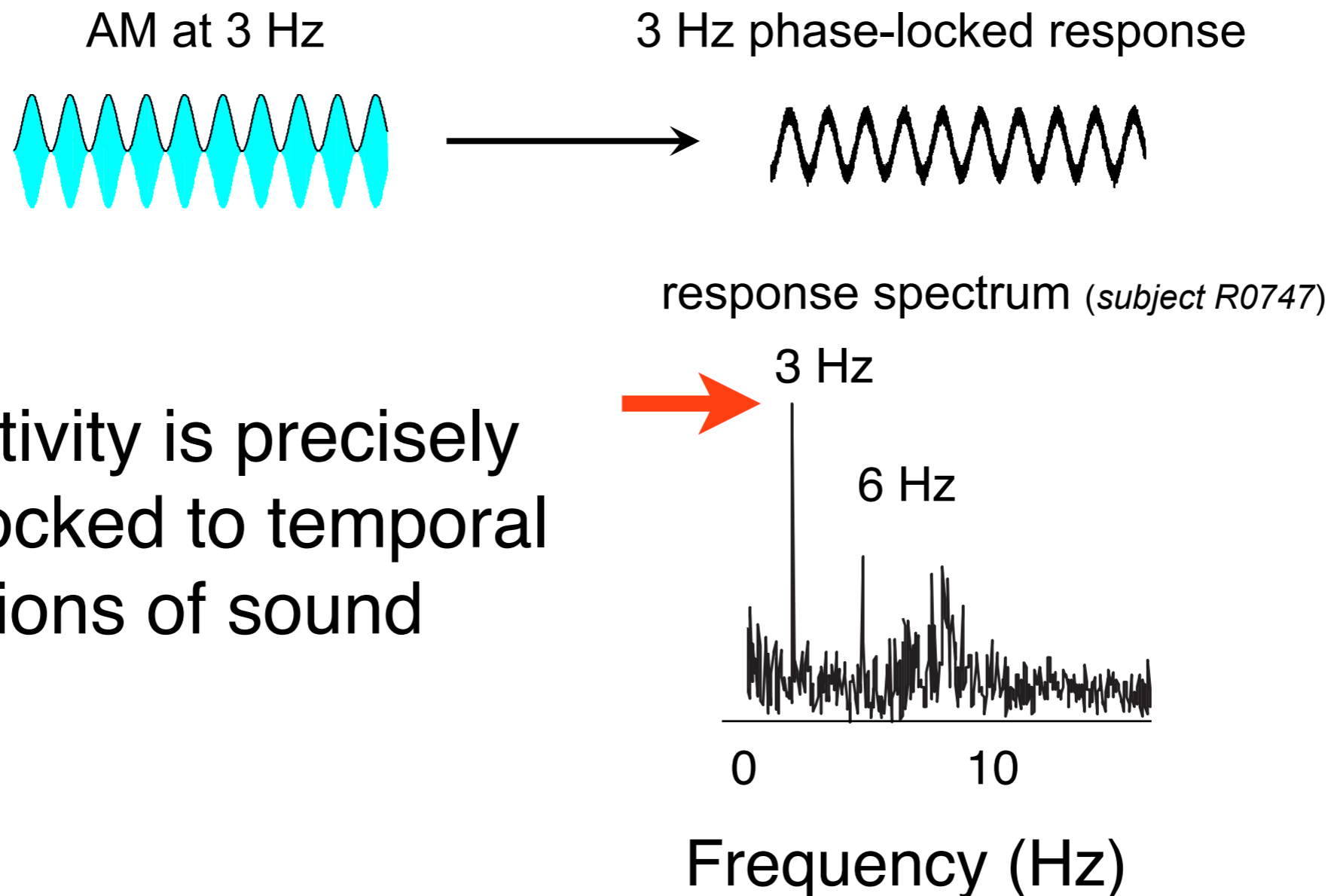


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Phase-Locking in MEG to Slow Temporal Modulations

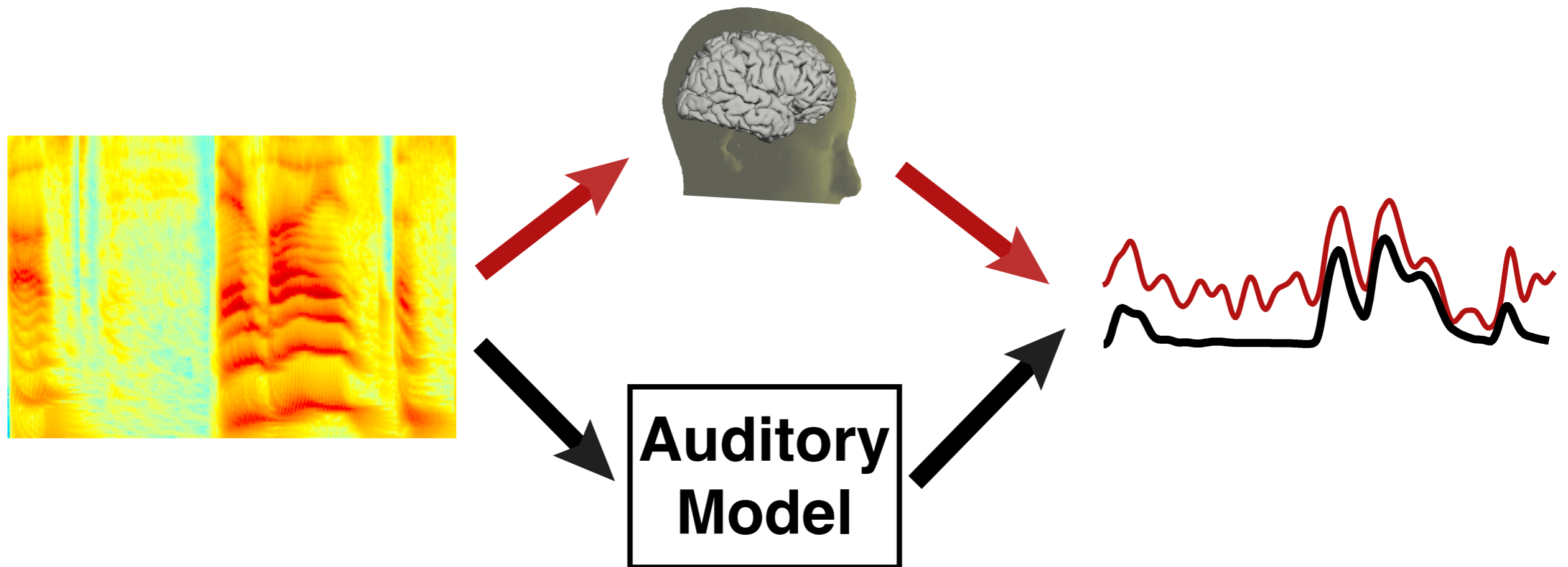


Phase-Locking in MEG to Slow Temporal Modulations

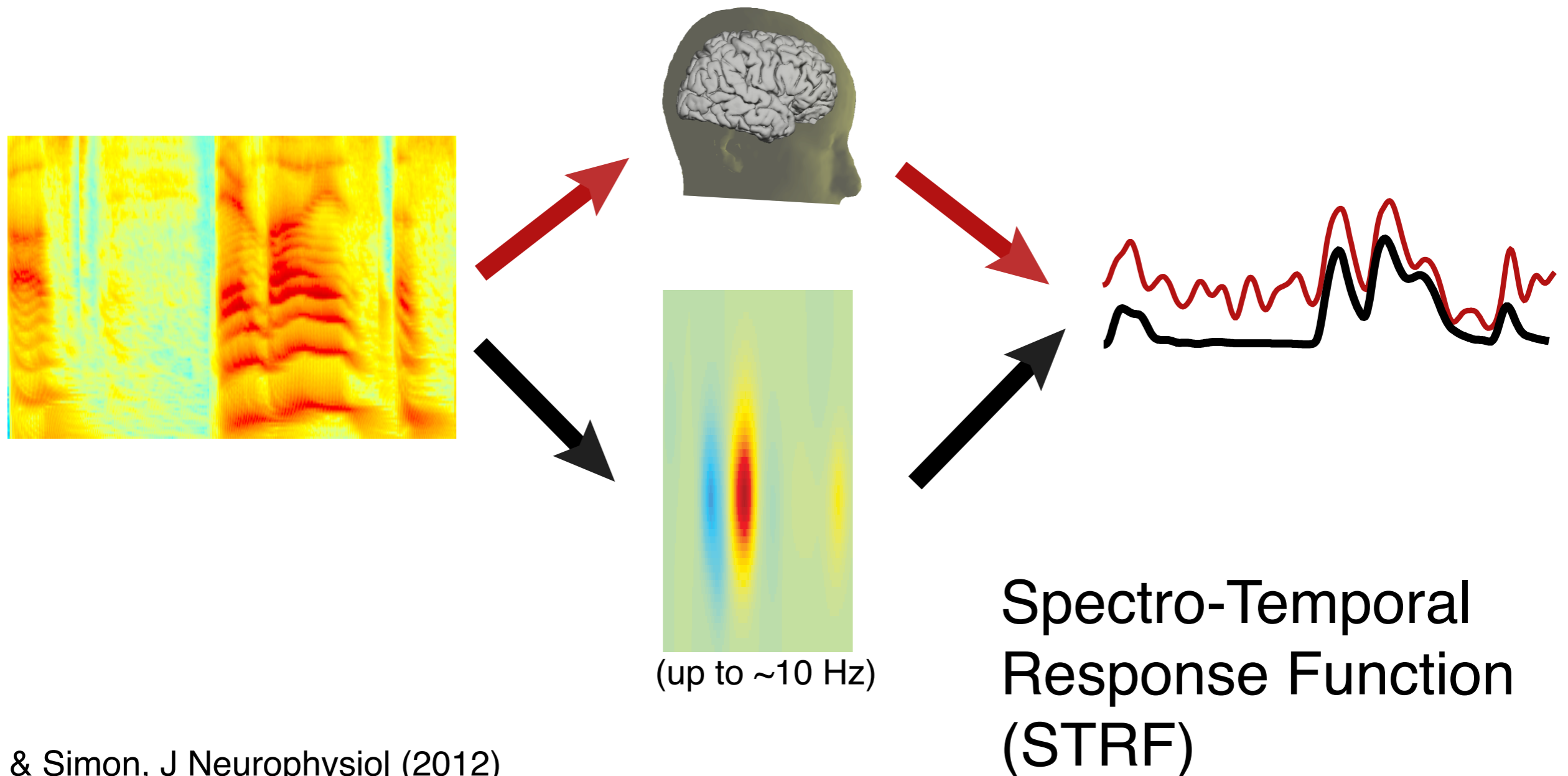


MEG activity is precisely phase-locked to temporal modulations of sound

MEG Responses to Speech Modulations

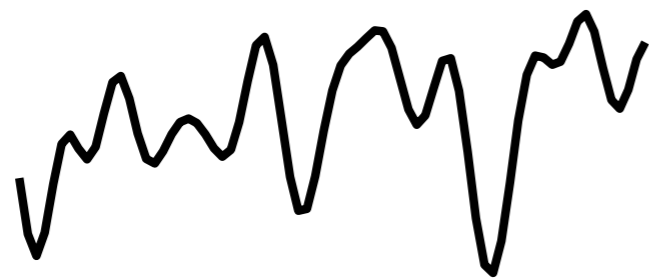


MEG Responses Predicted by STRF Model

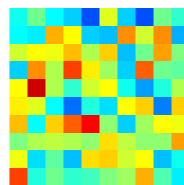


Neural Reconstruction of Speech Envelope

Speech Envelope

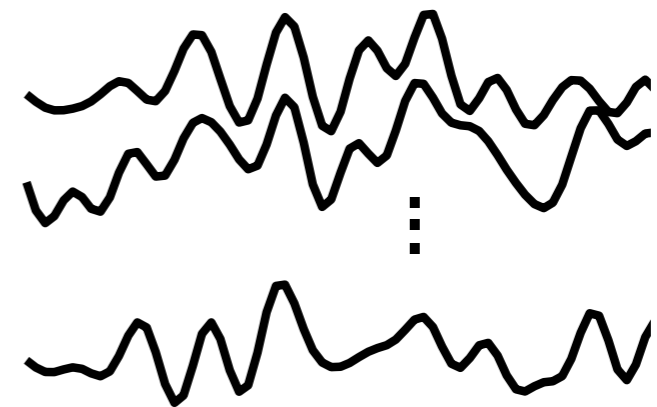


Decoder

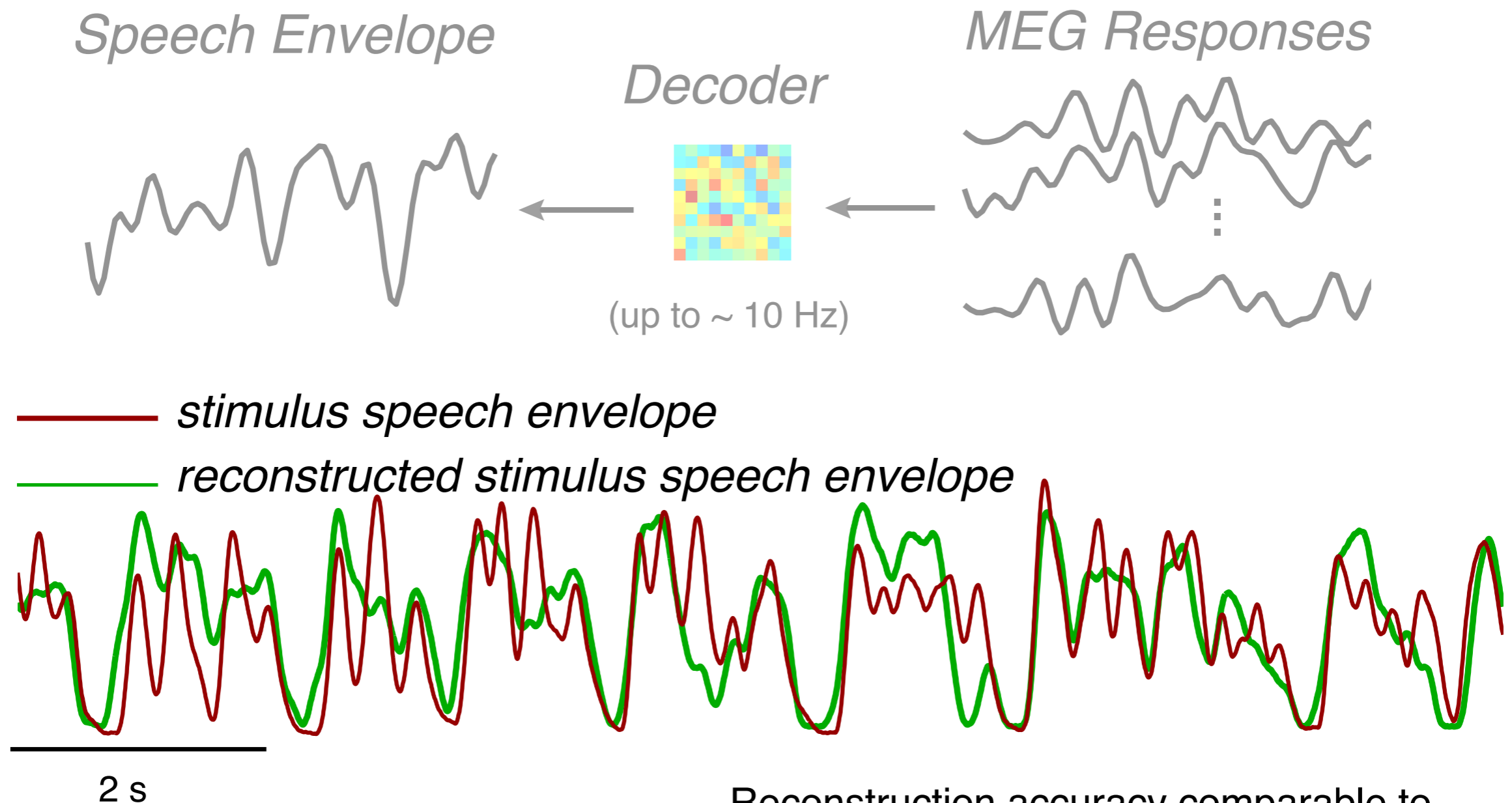


(up to ~ 10 Hz)

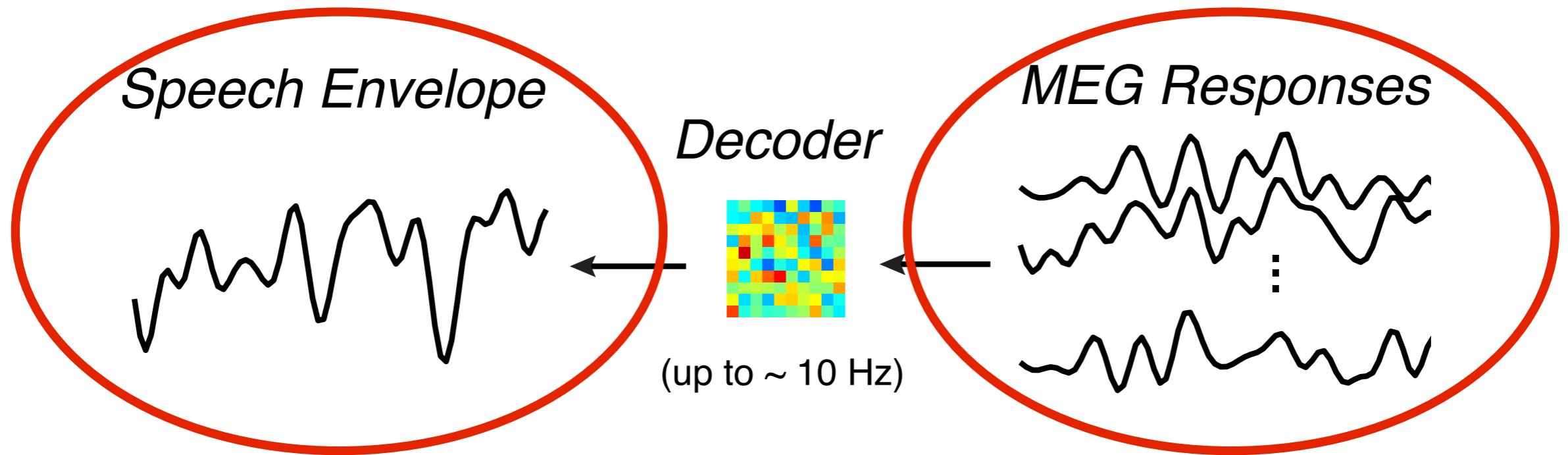
MEG Responses



Neural Reconstruction of Speech Envelope



Reconstruction accuracy comparable to
single unit & ECoG recordings



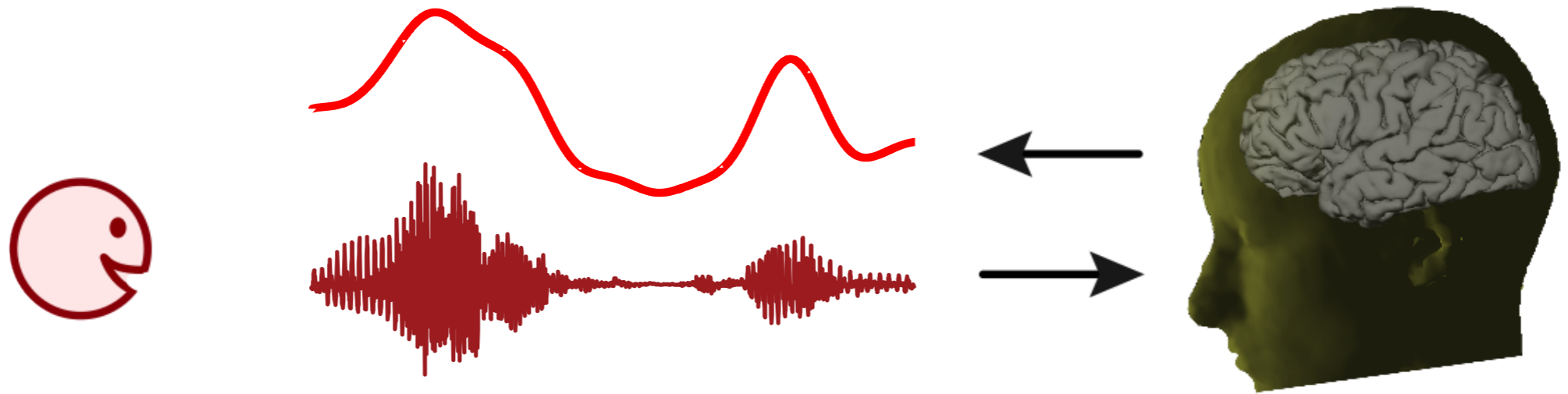
Speech Stream as an Auditory Object

- corresponds with something in the sensory world
- information *separate from* information of rest of sensory world
e.g. other speech streams or noise
- abstracted: object information *generalized over particular* sensory experiences
e.g. different sound mixtures

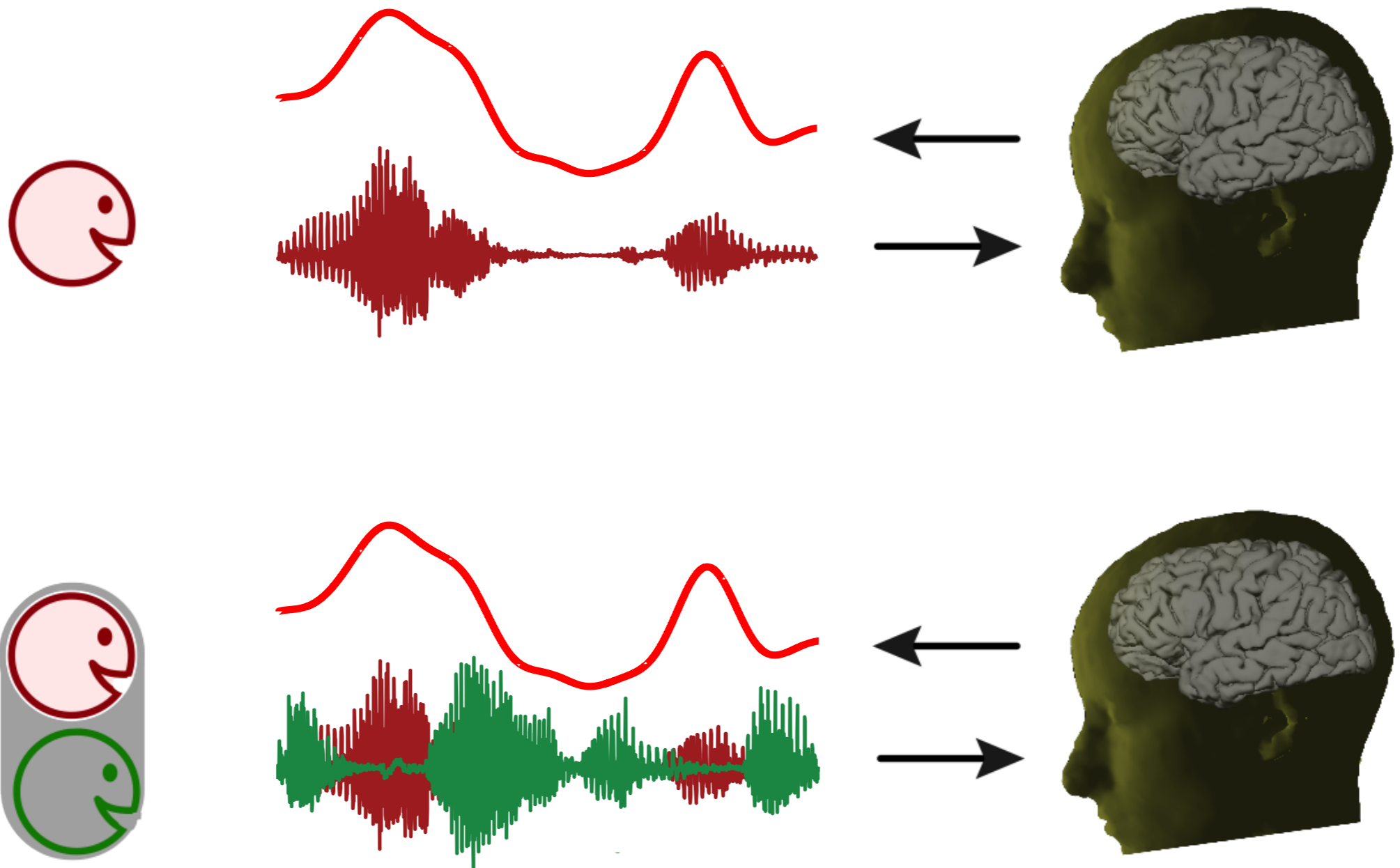
Neural Representation of an Auditory Object

- neural representation is of something in sensory world
- when other sounds mixed in, neural representation is of auditory object, not entire acoustic scene
- neural representation invariant under broad changes in specific acoustics

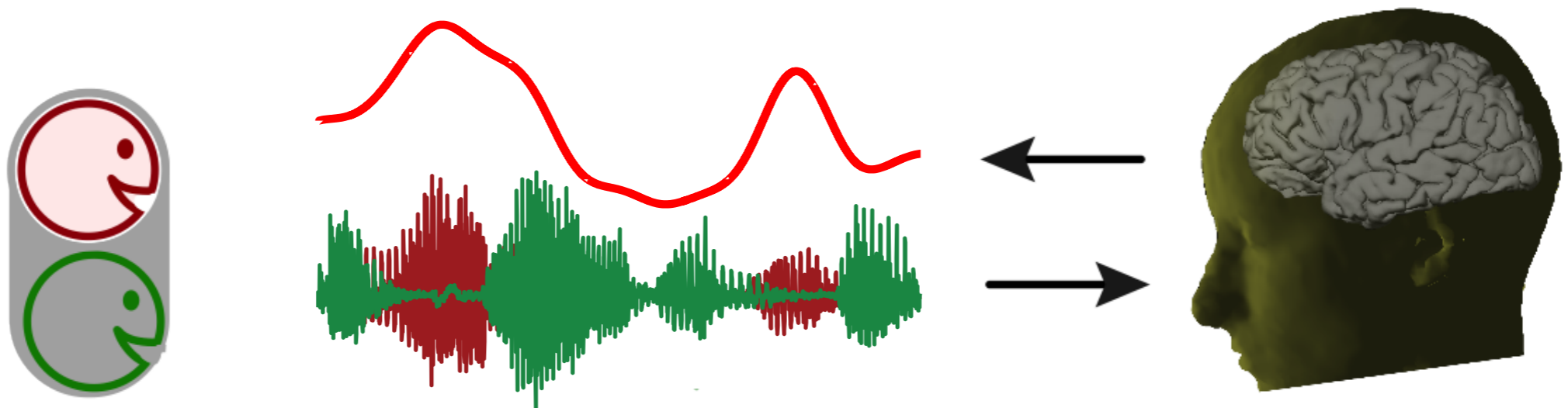
Selective Neural Encoding



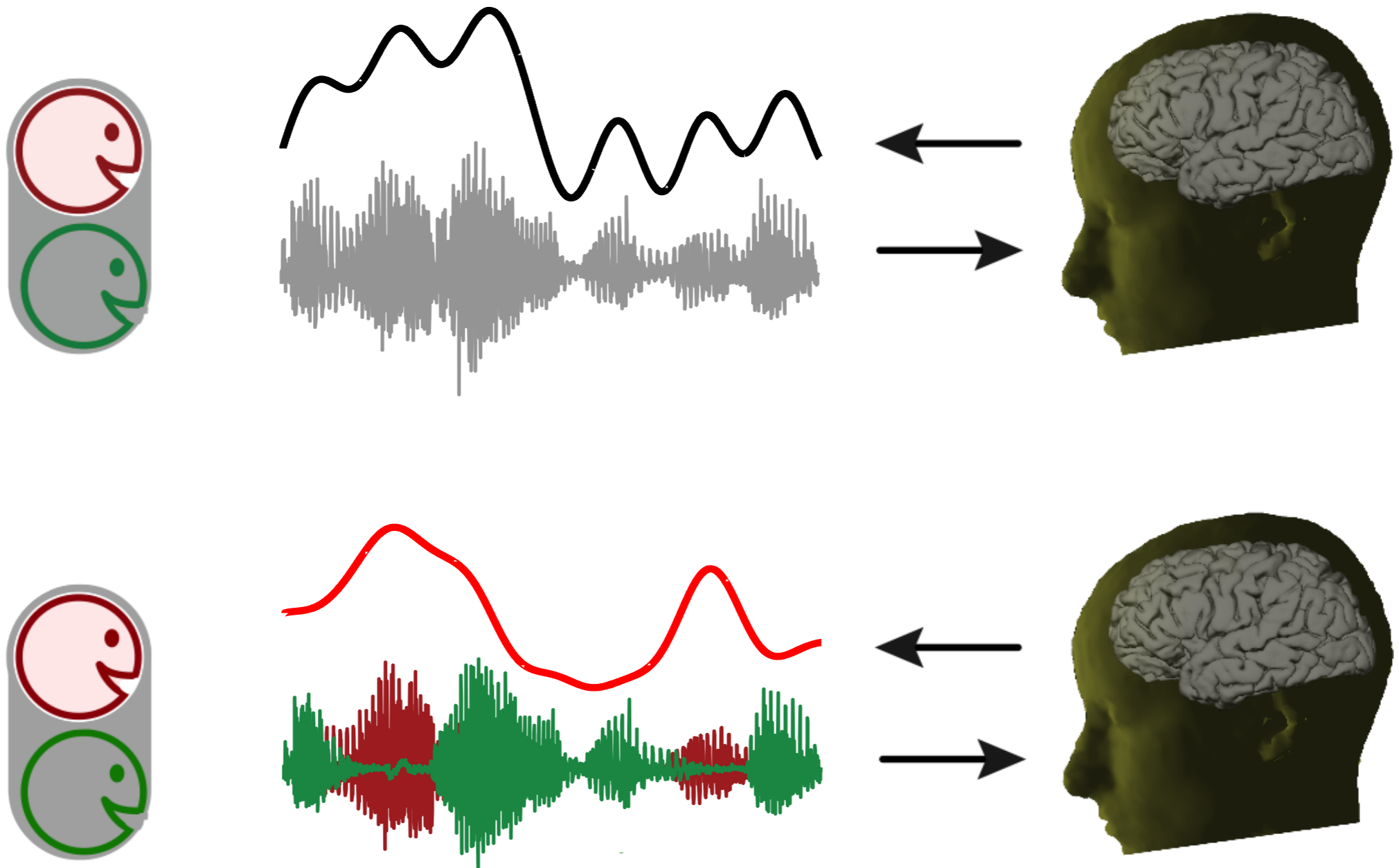
Selective Neural Encoding



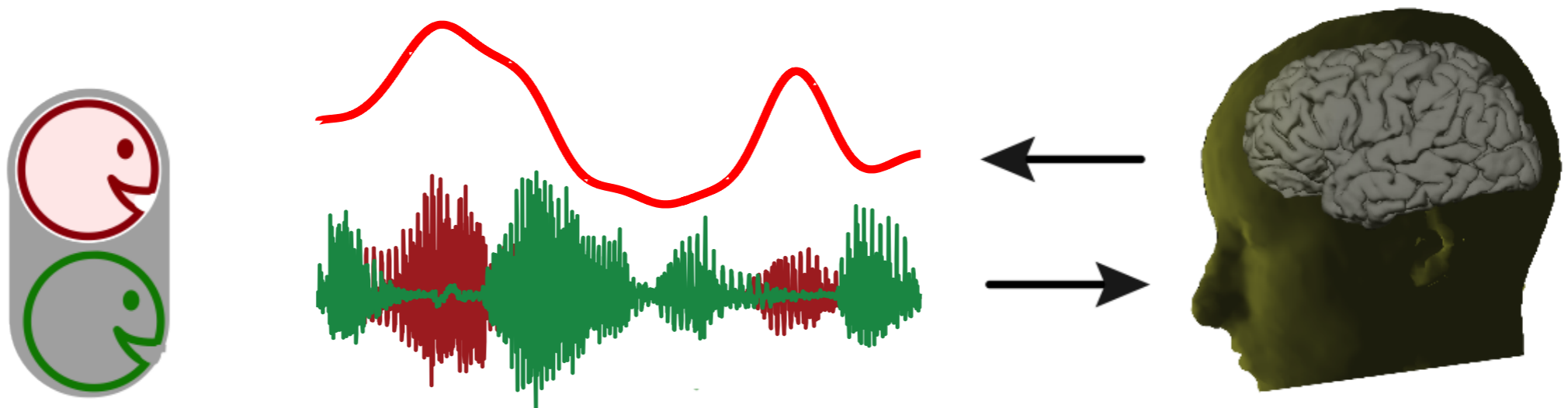
Selective Neural Encoding



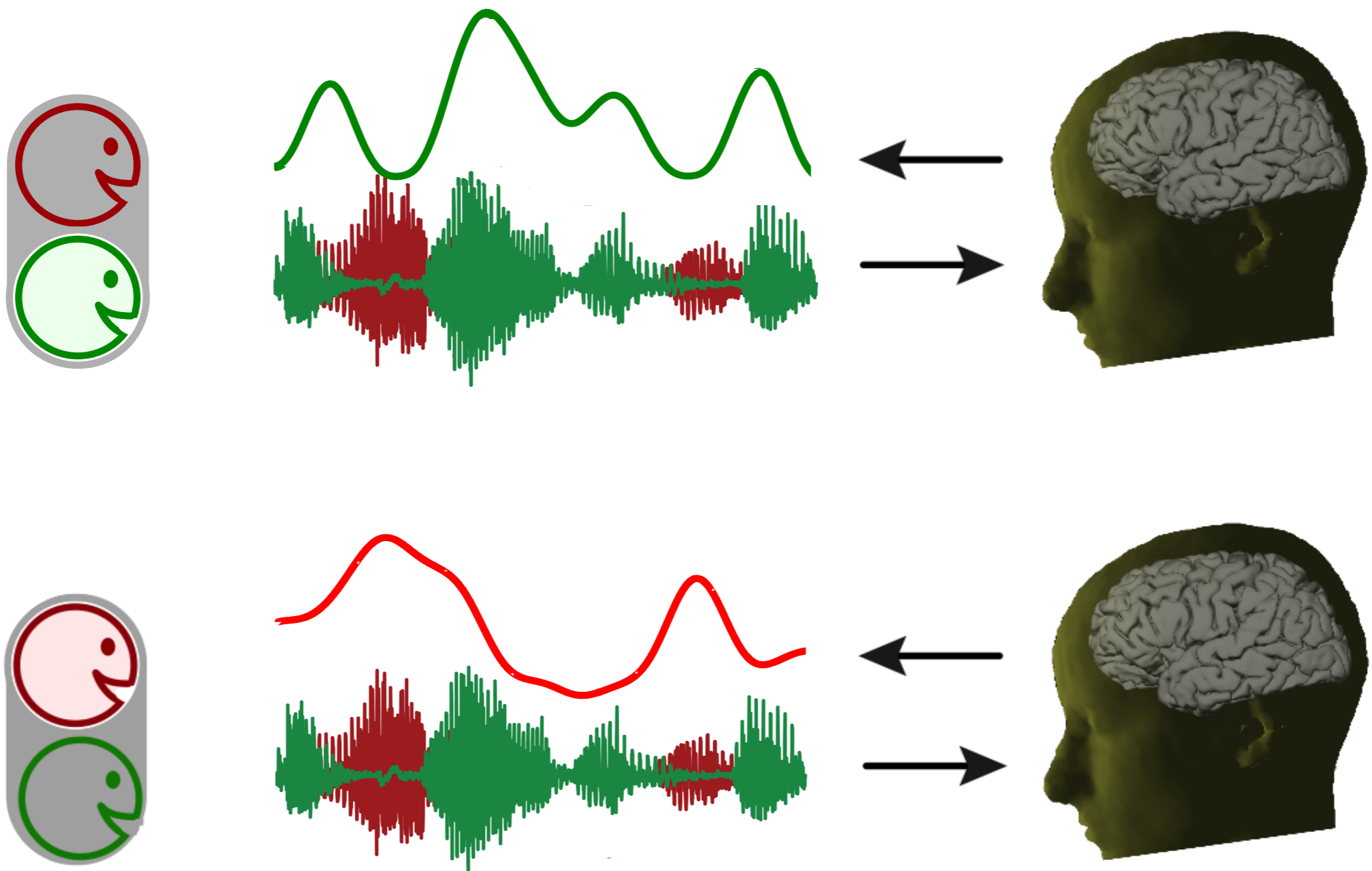
Unselective vs. Selective Neural Encoding



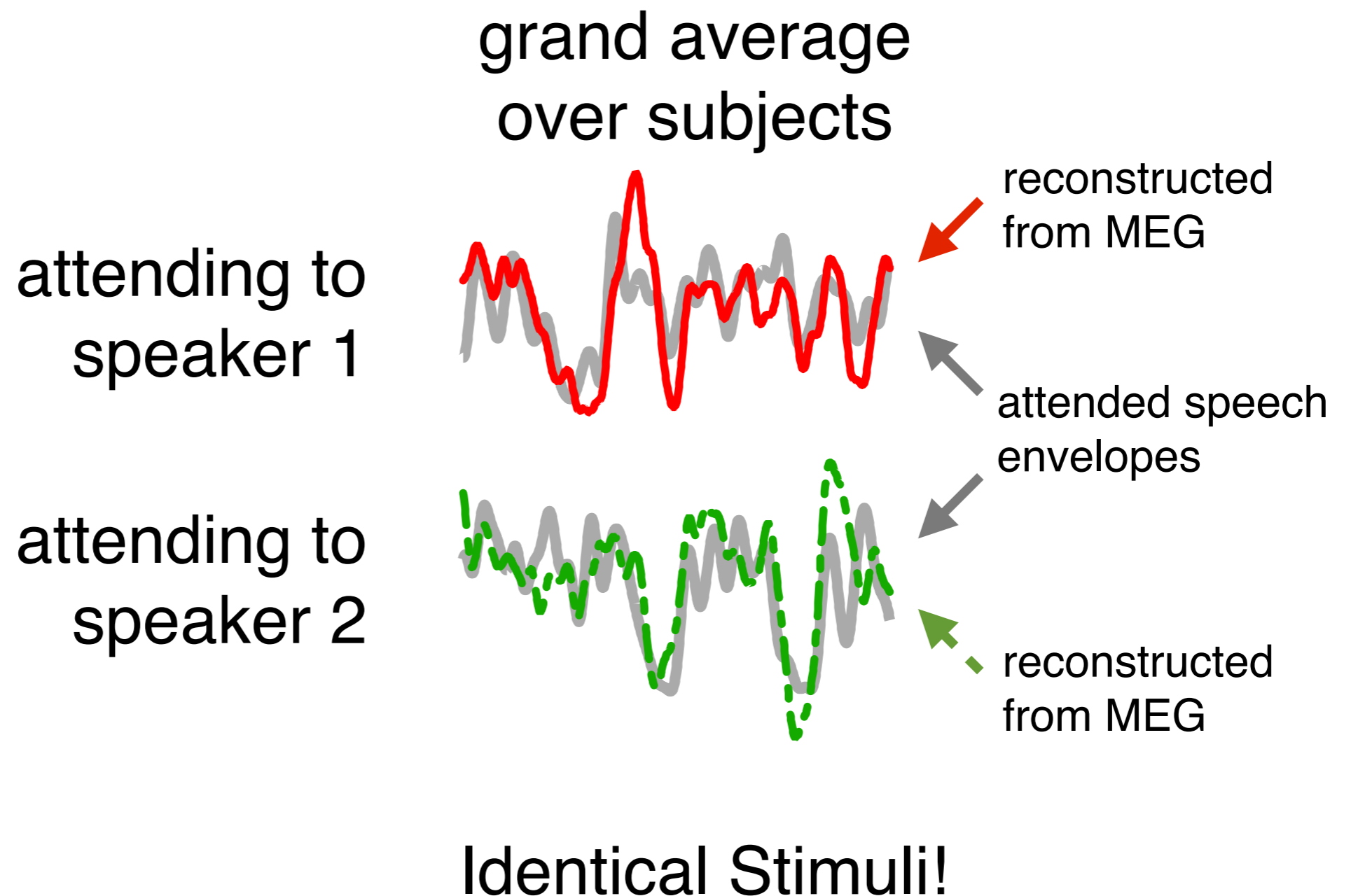
Unselective vs. Selective Neural Encoding



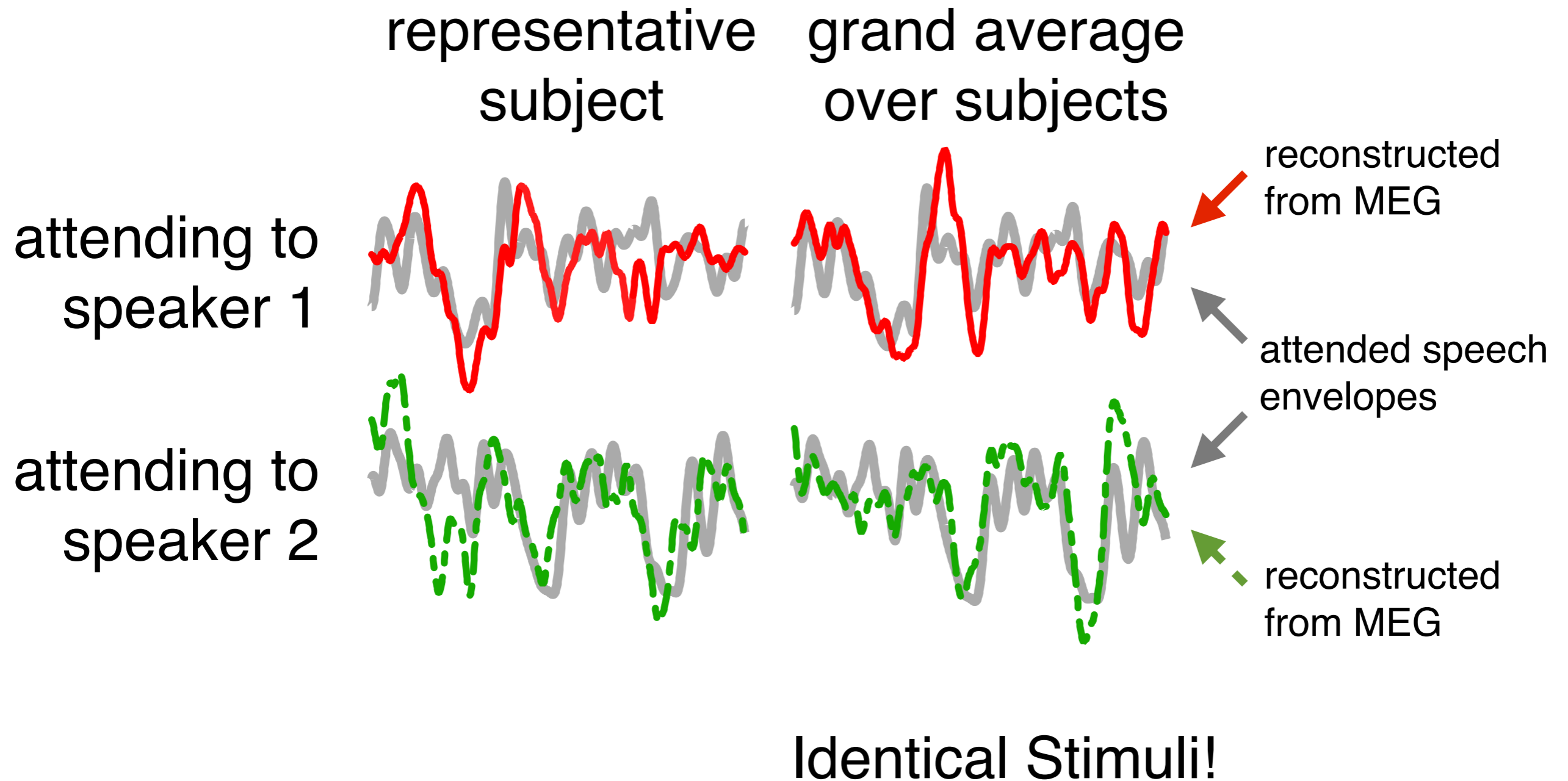
Selective Neural Encoding



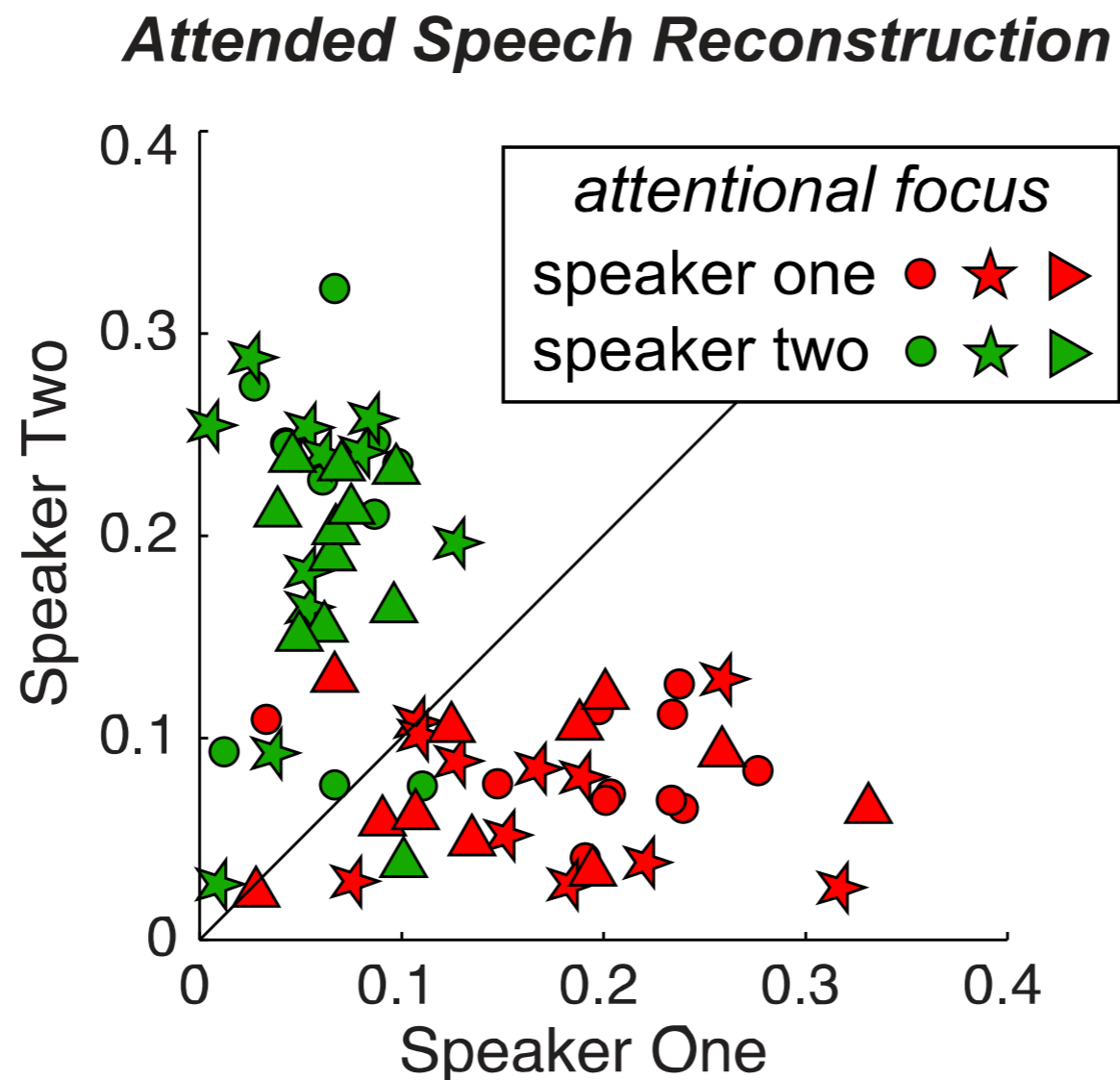
Stream-Specific Representation



Stream-Specific Representation

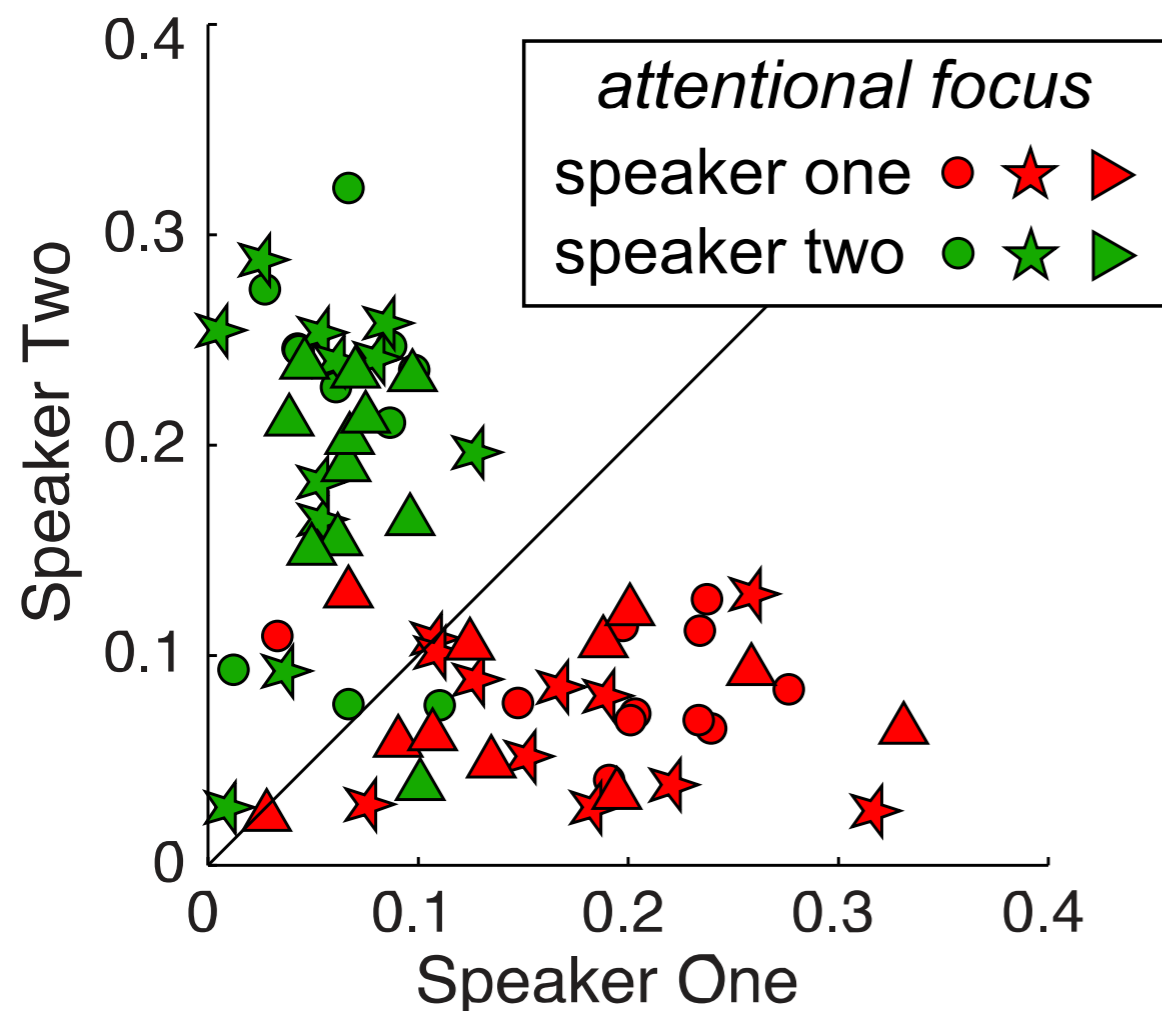


Single Trial Speech Reconstruction

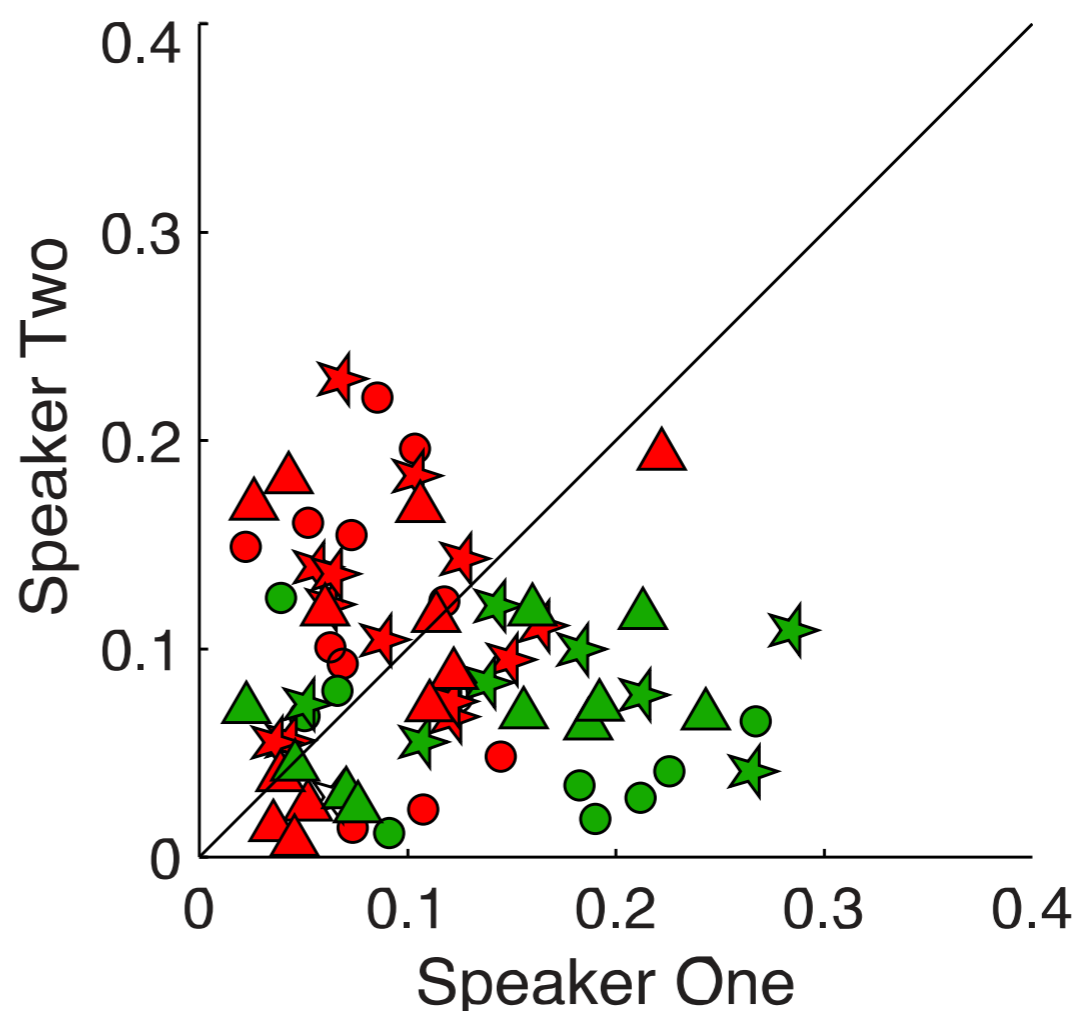


Single Trial Speech Reconstruction

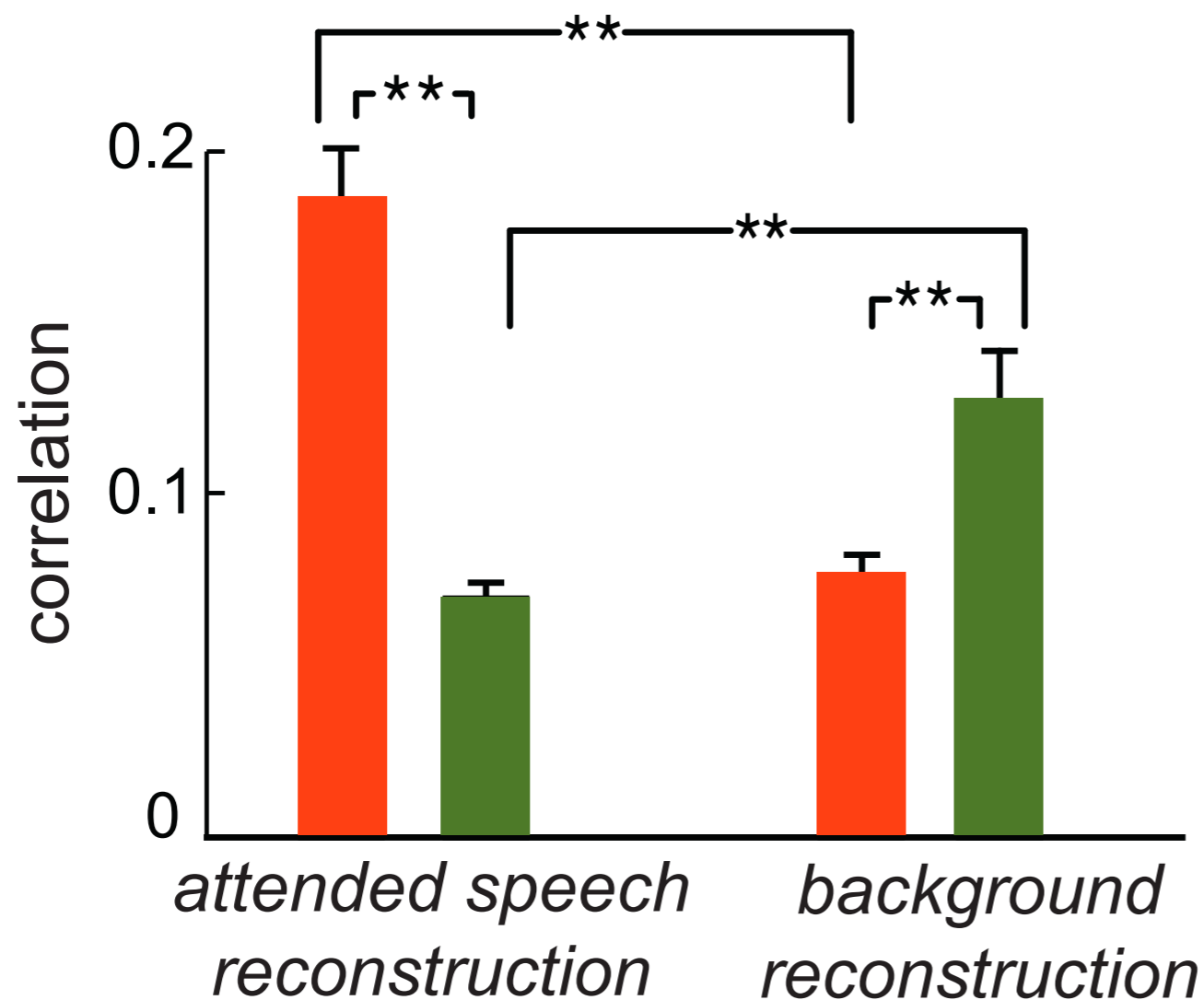
Attended Speech Reconstruction



Background Speech Reconstruction



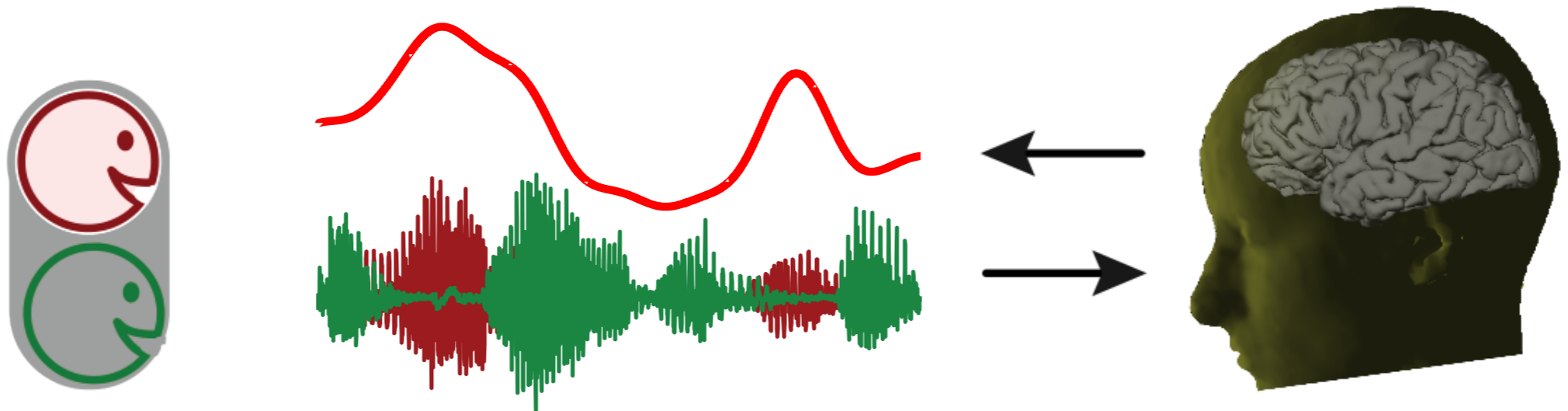
Overall Speech Reconstruction



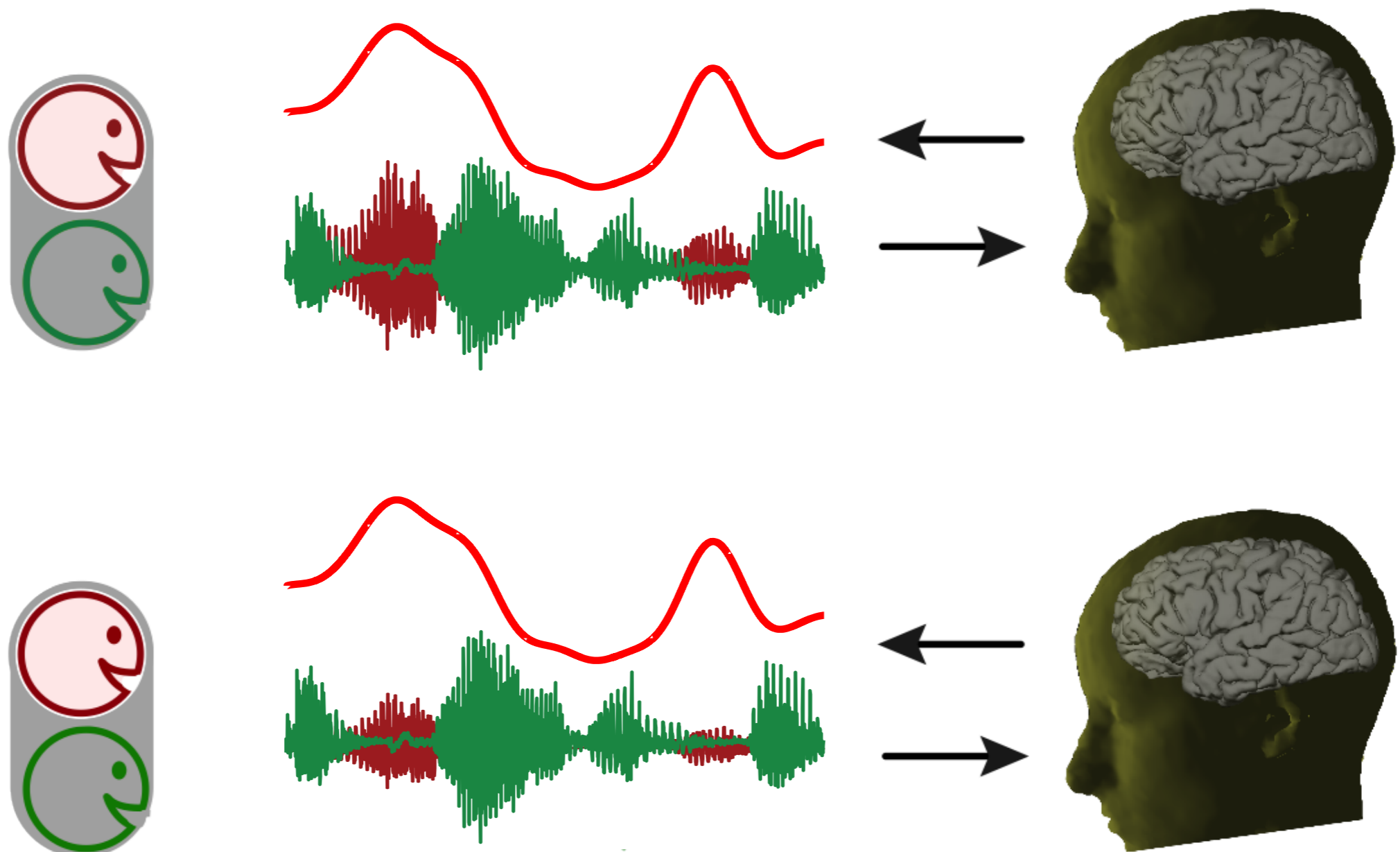
Distinct neural representations for different speech streams

attended speech ■ background ■

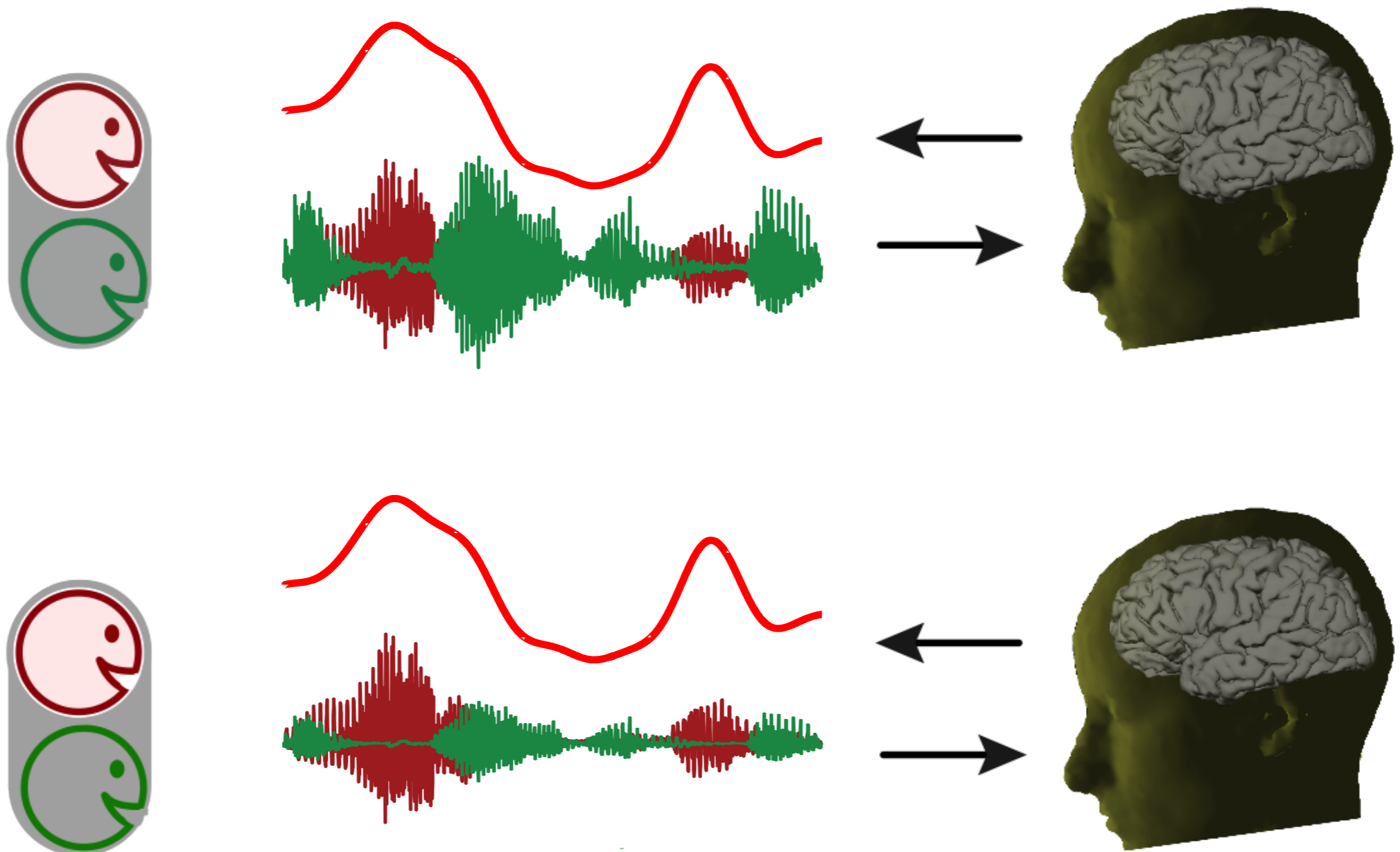
Invariance Under Acoustic Changes



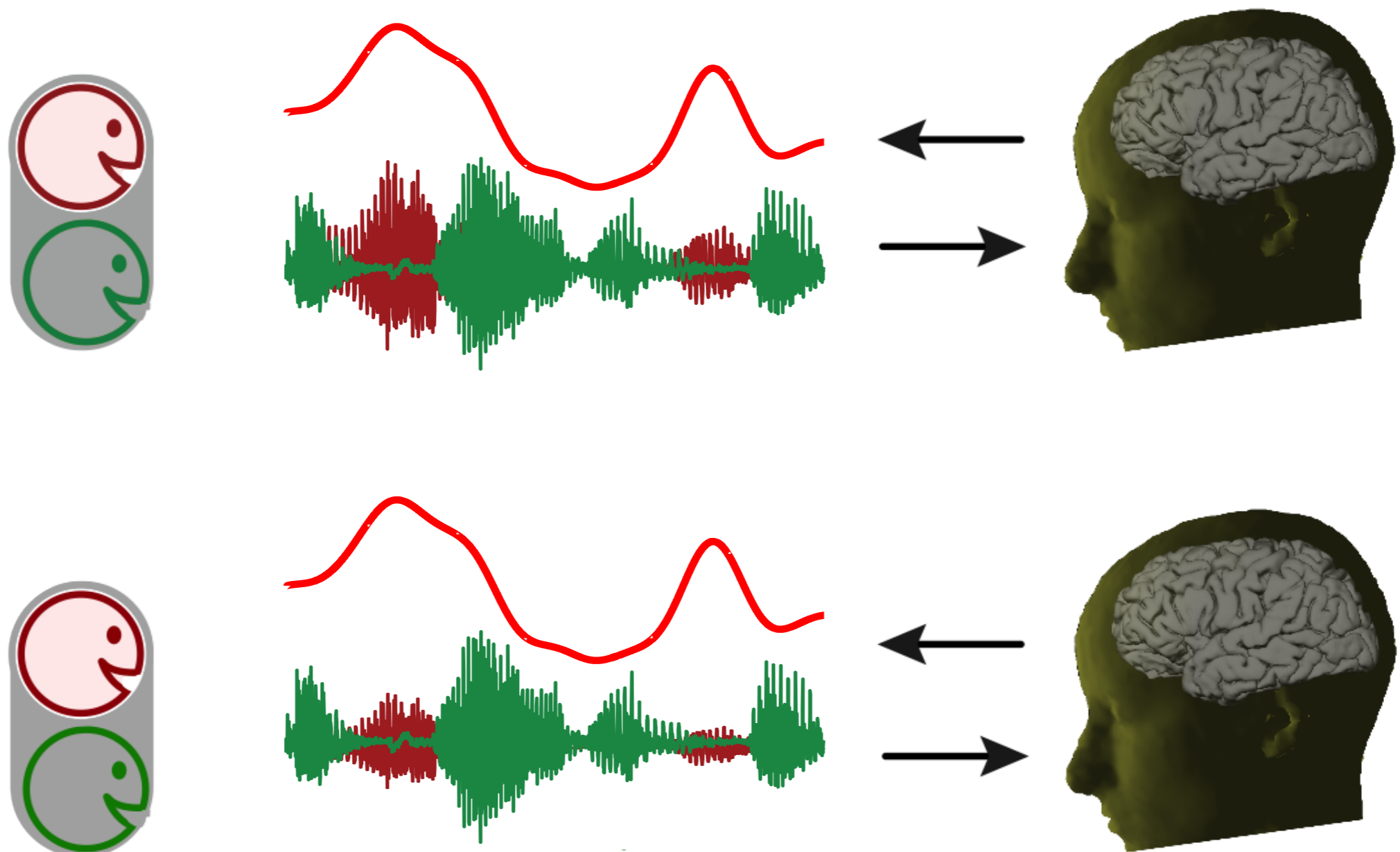
Invariance Under Acoustic Changes



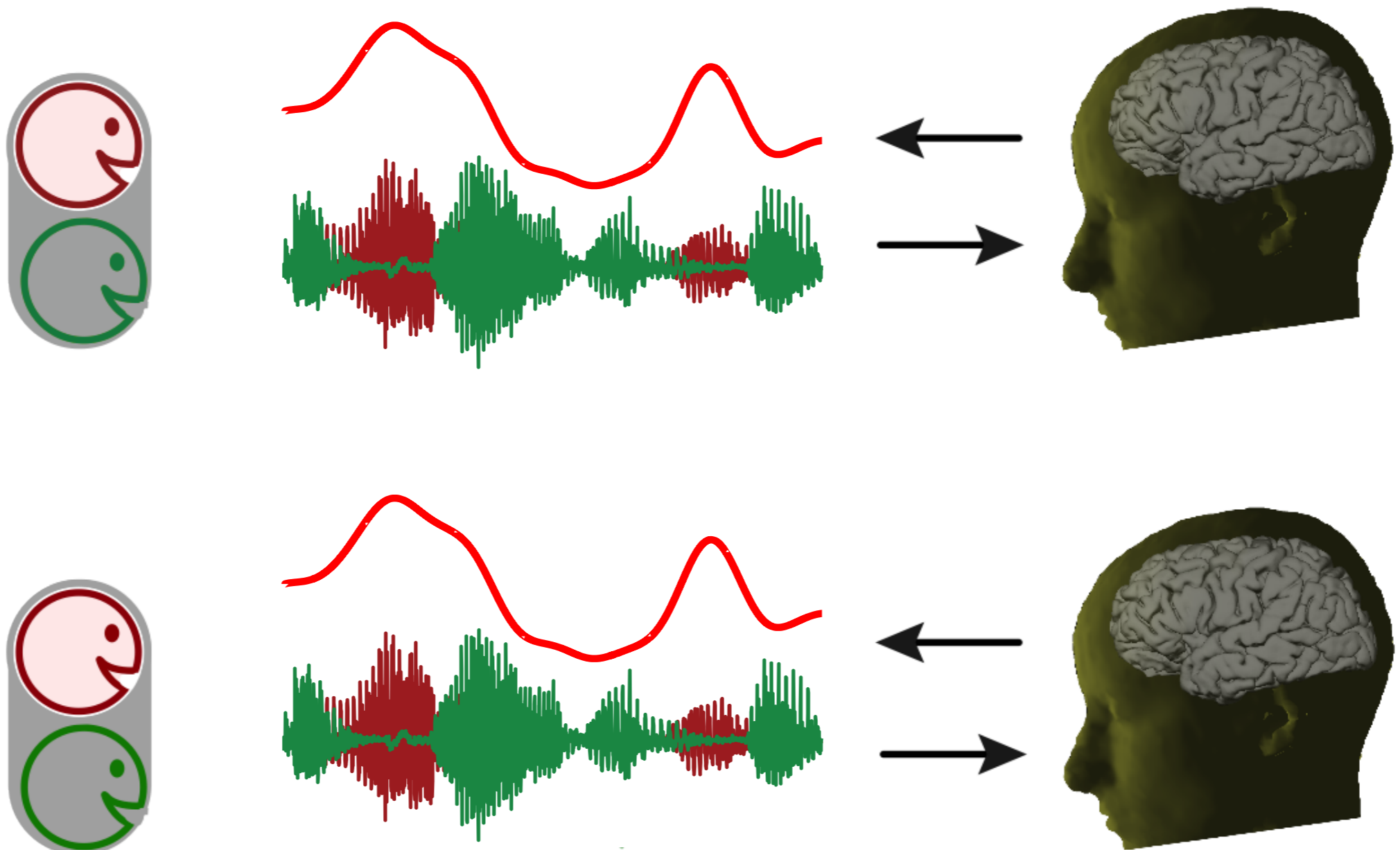
Invariance Under Acoustic Changes



Invariance Under Acoustic Changes



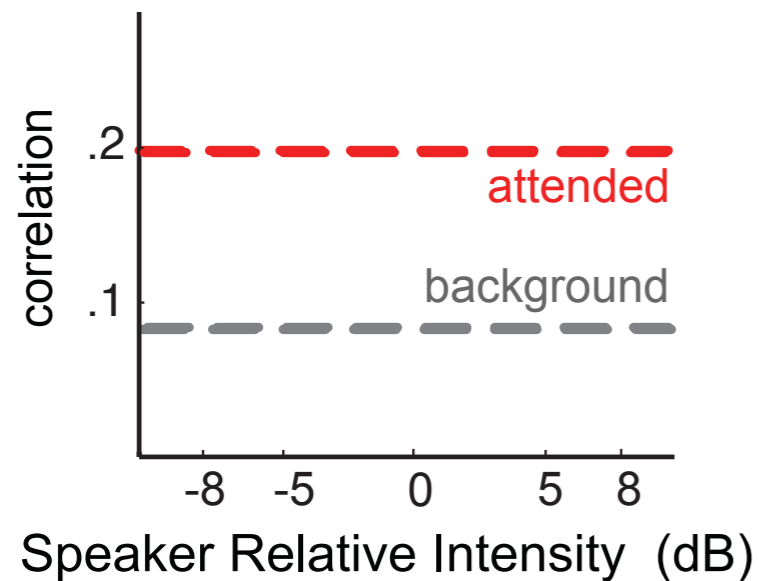
Invariance Under Acoustic Changes



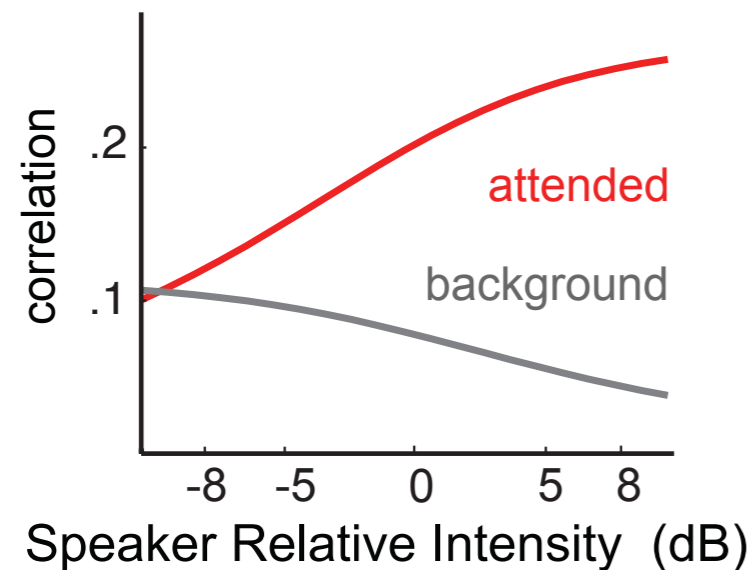
Stream-Based Gain Control?

Gain-Control Models

Object-Based



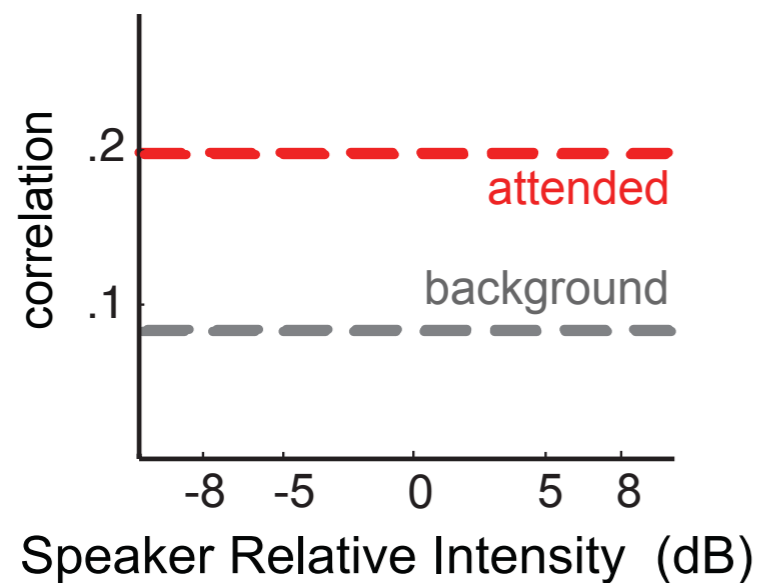
Stimulus- Based



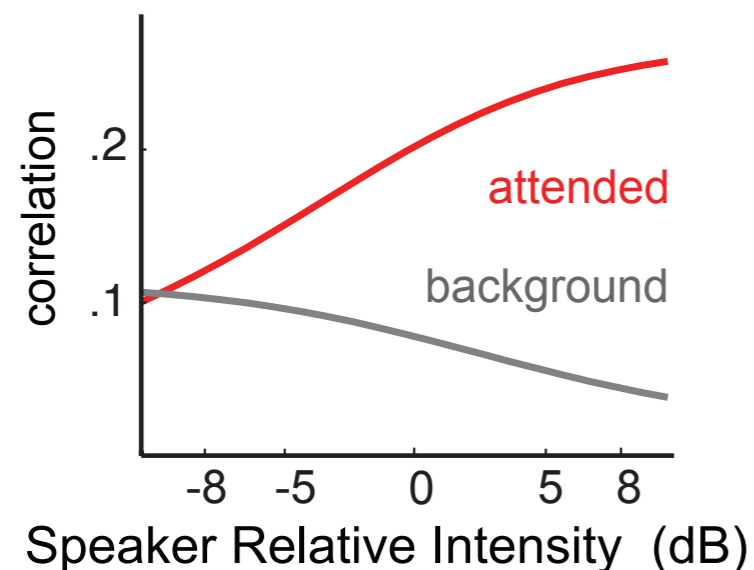
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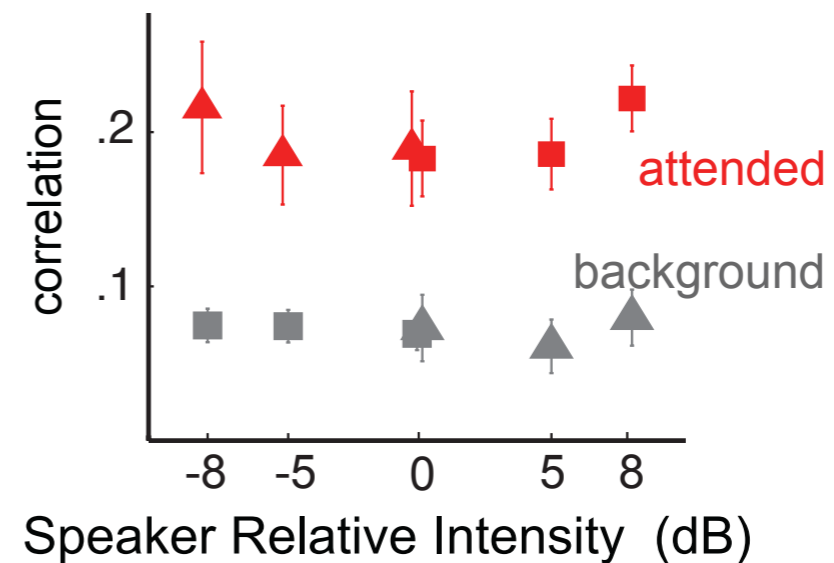
Object-Based



Stimulus-Based



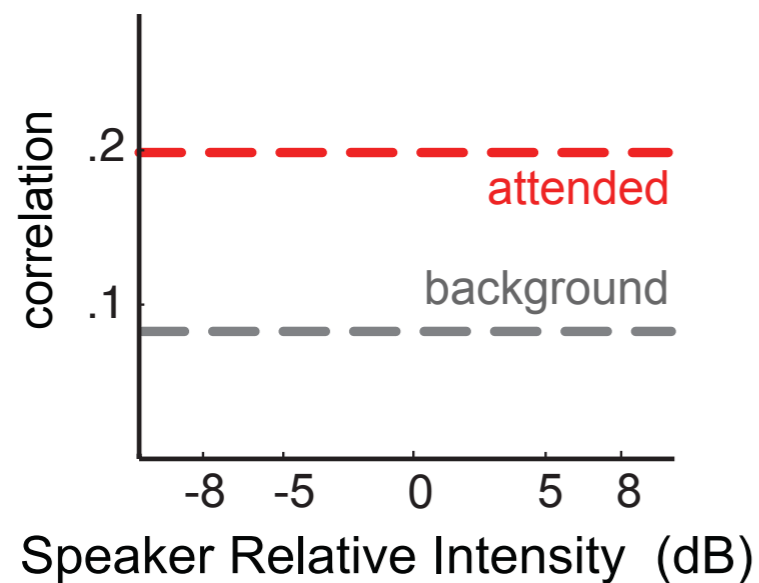
Neural Results



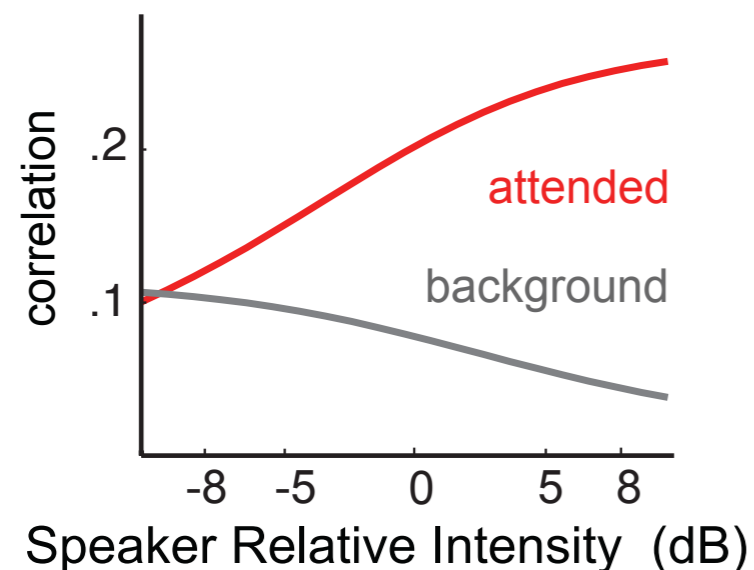
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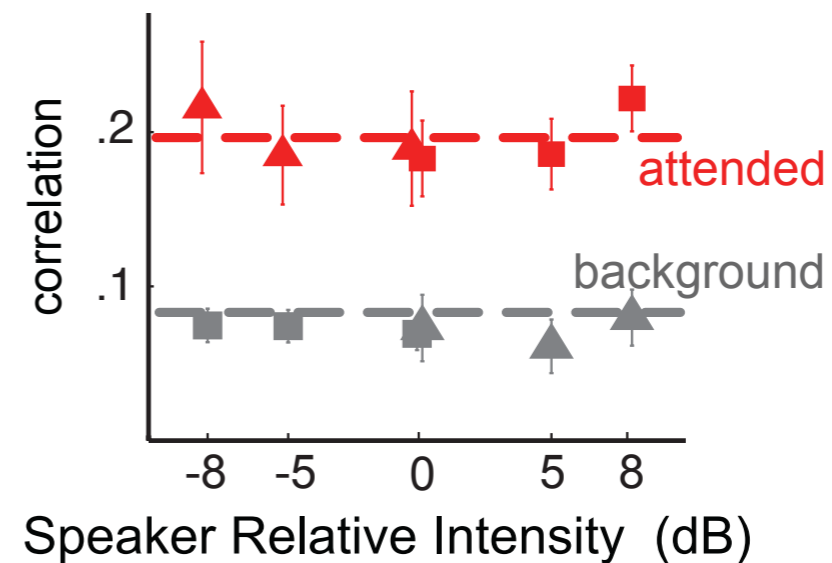
Object-Based



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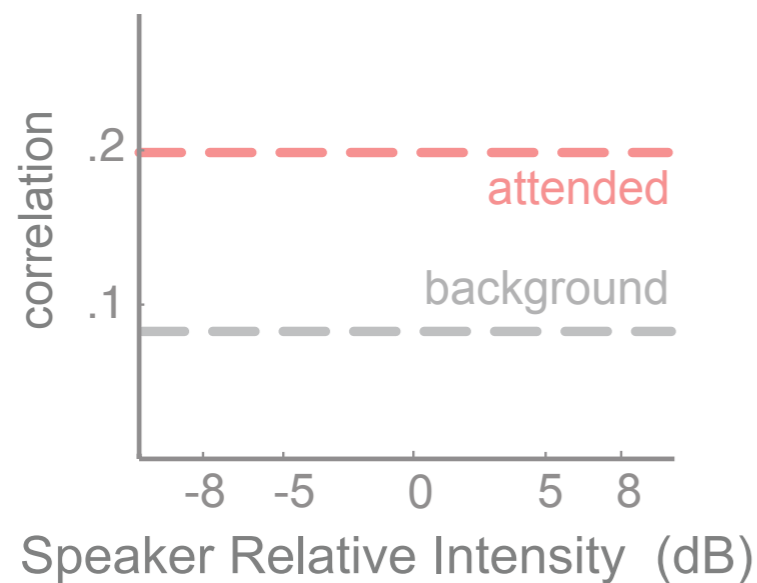
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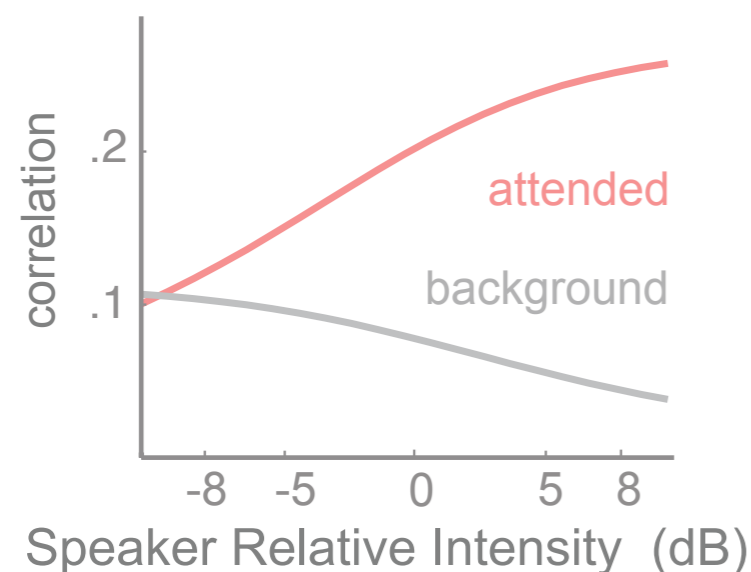
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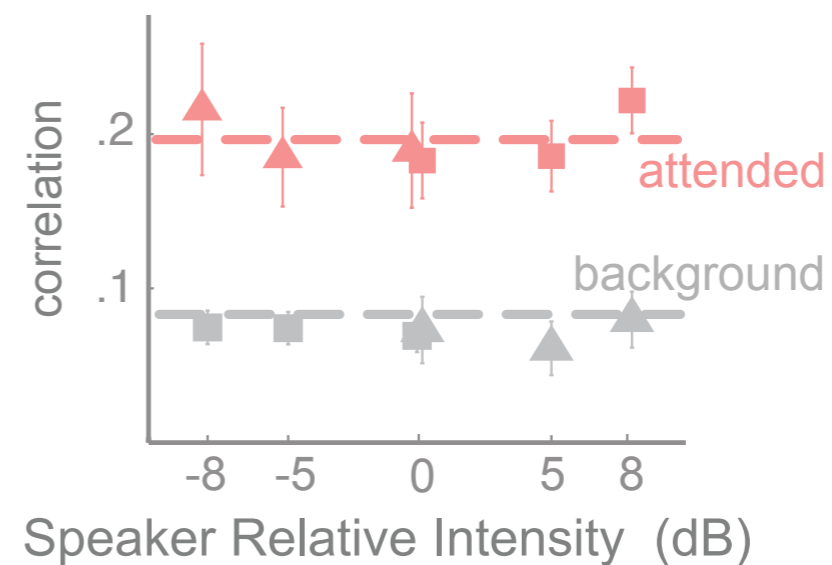
Object-Based



Stimulus-Based



Neural Results

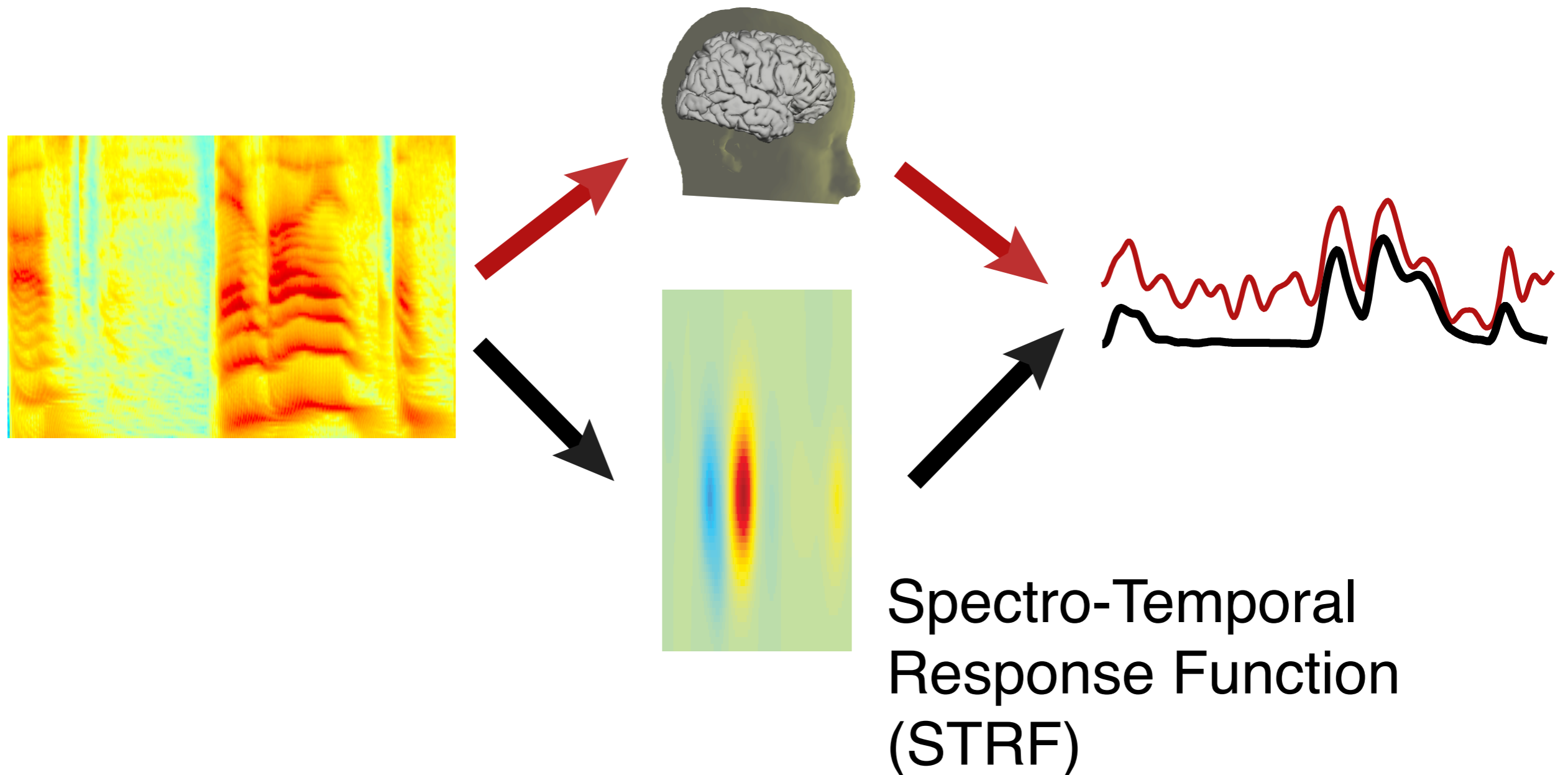


- Stream-based not stimulus-based
- Neural representation is invariant to acoustic changes.

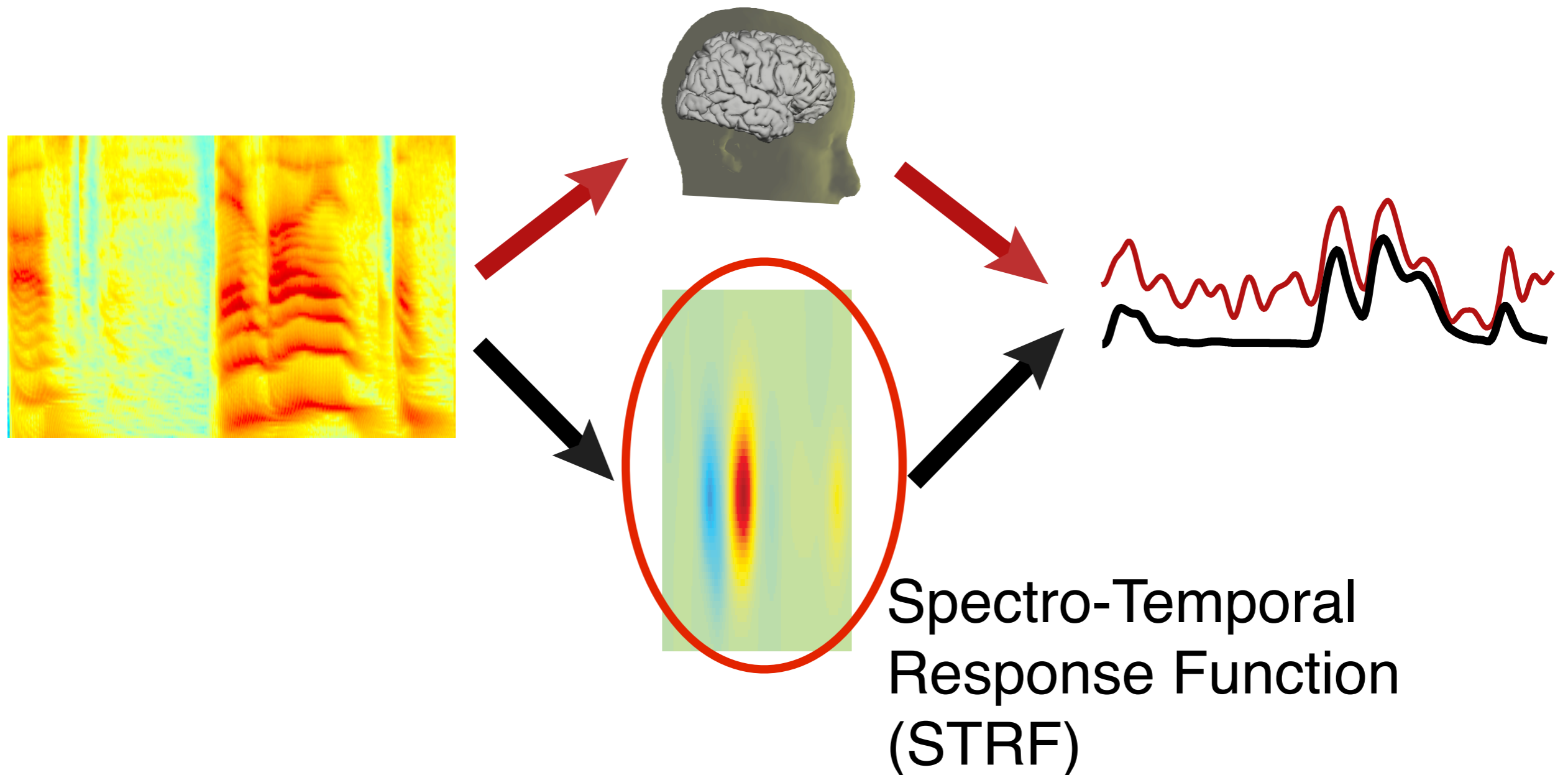
Neural Representation of an Auditory Object

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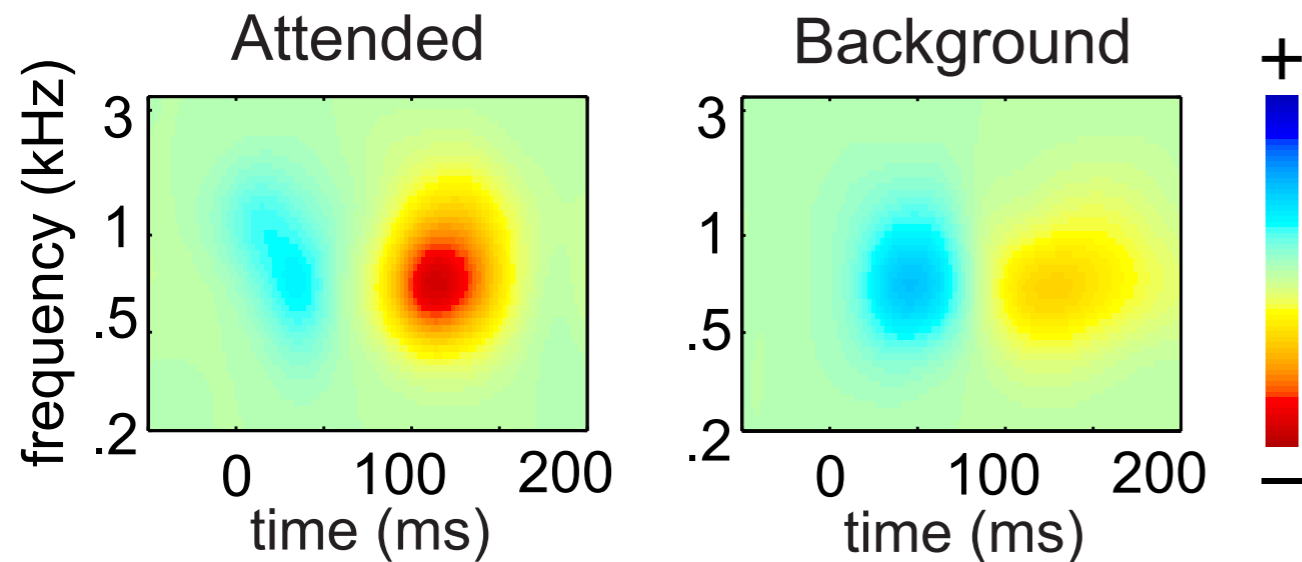
Forward STRF Model



Forward STRF Model

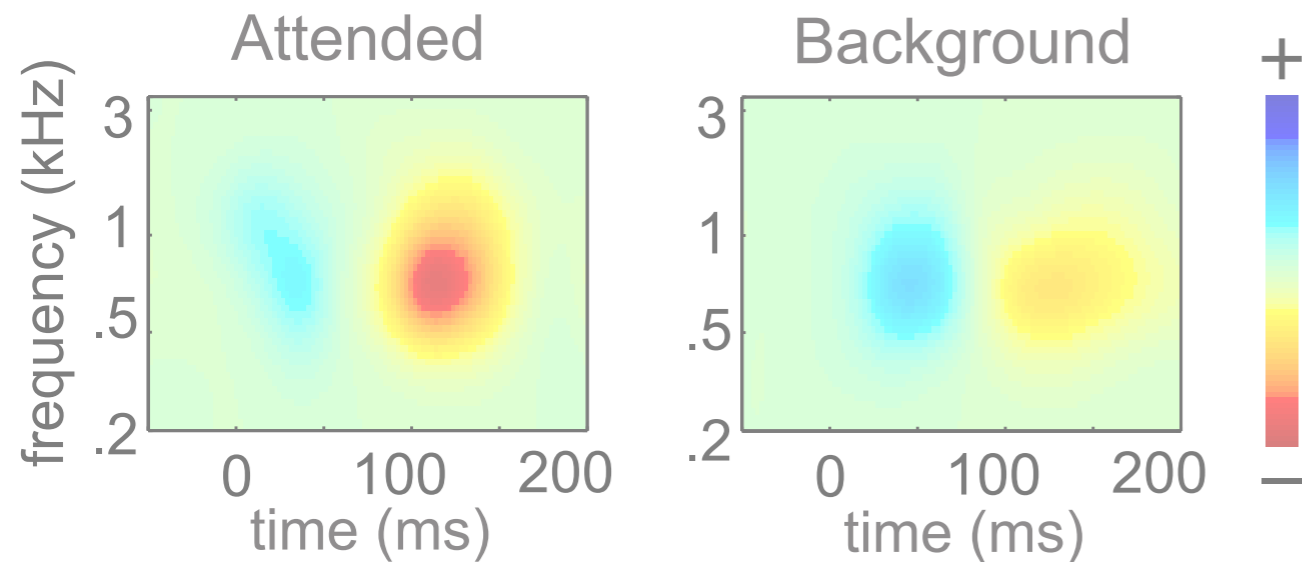


STRF Results

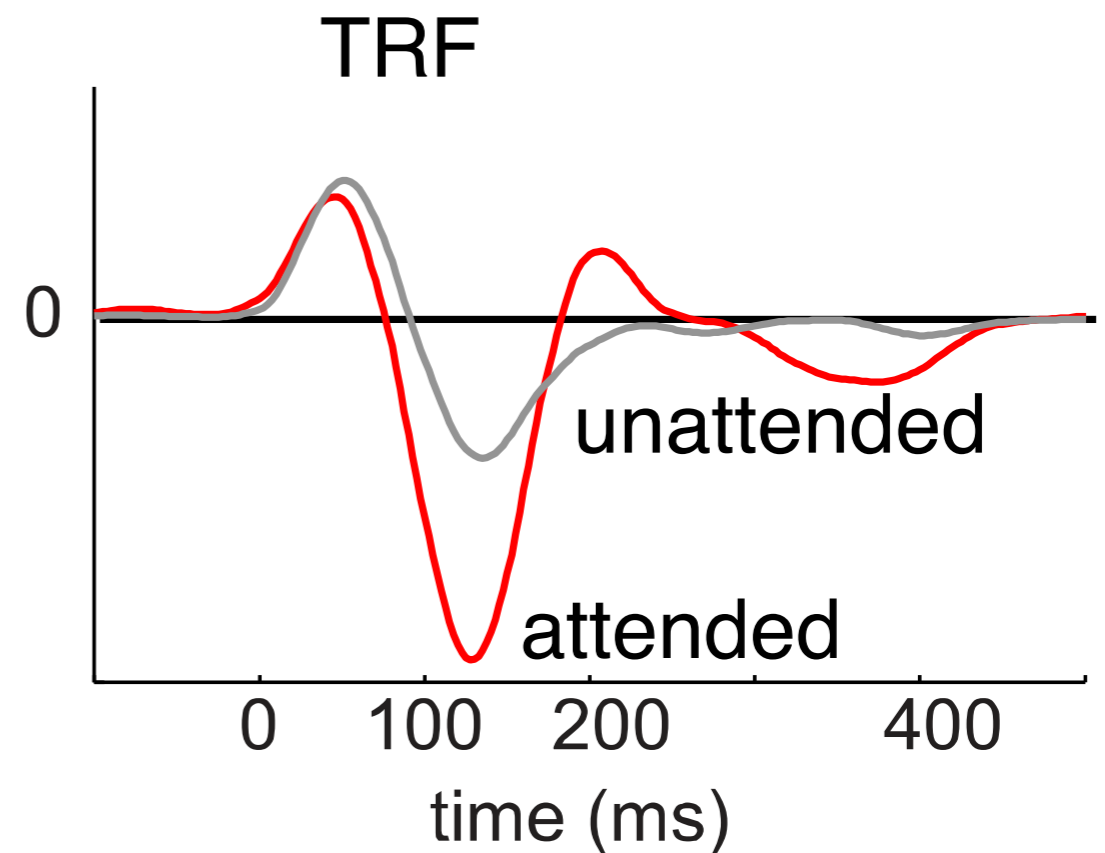


- STRF separable (time, frequency)
- 300 Hz - 2 kHz dominant carriers
- M50_{STRF} positive peak
- M100_{STRF} negative peak

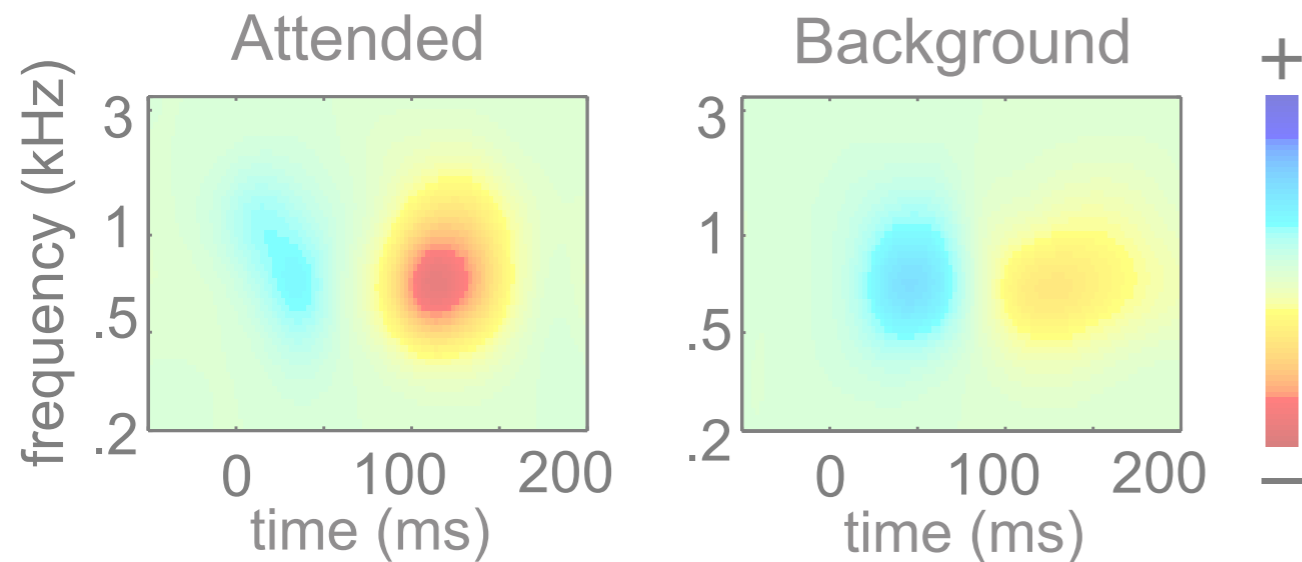
STRF Results



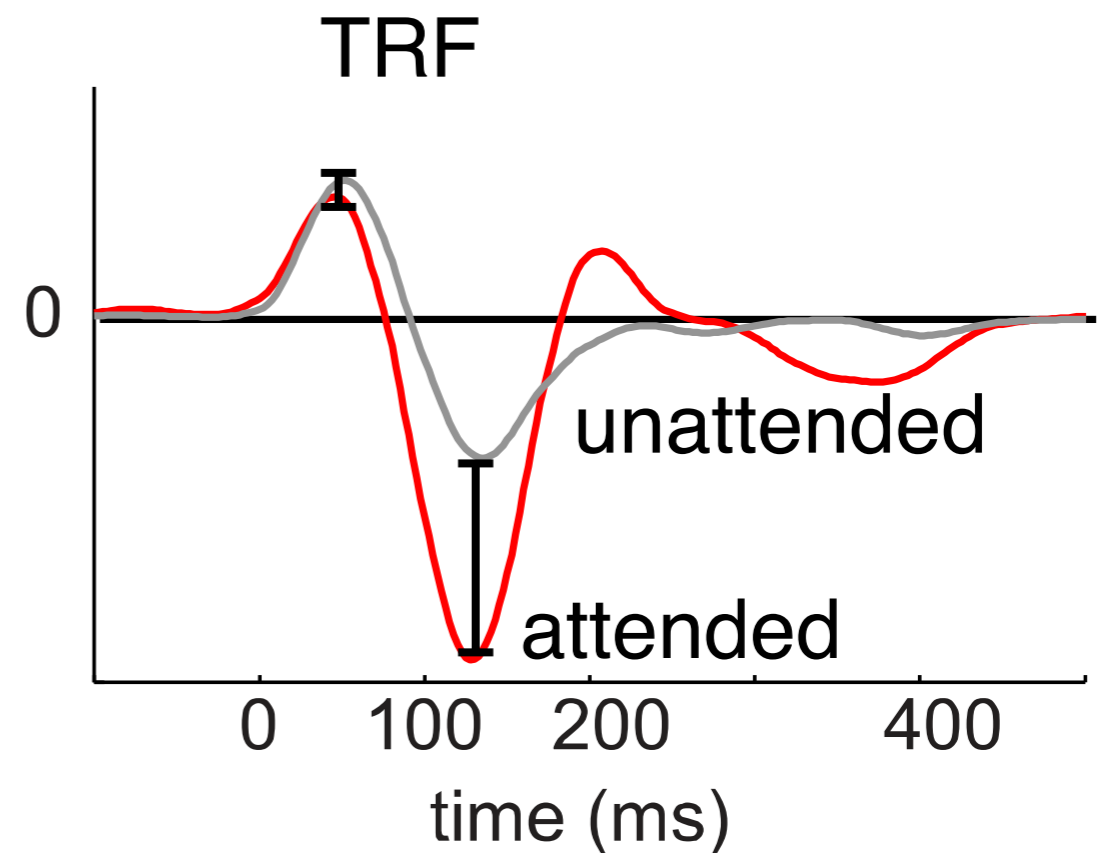
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STRF Results

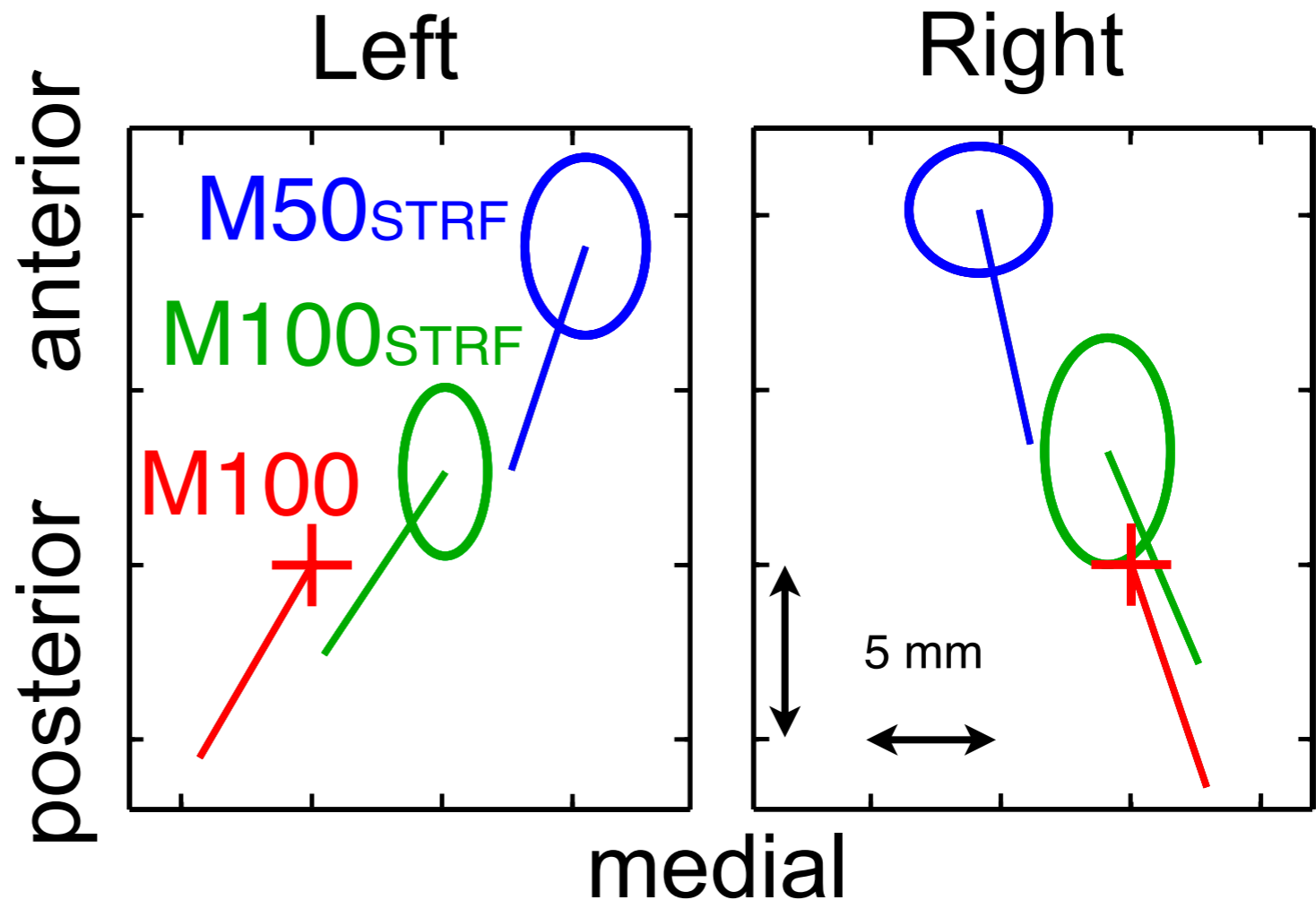


- STRF separable (time, frequency)
- 300 Hz - 2 kHz dominant carriers
- M50_{STRF} positive peak
- M100_{STRF} negative peak
- **M100_{STRF} strongly modulated by attention, *but not* M50_{STRF}**

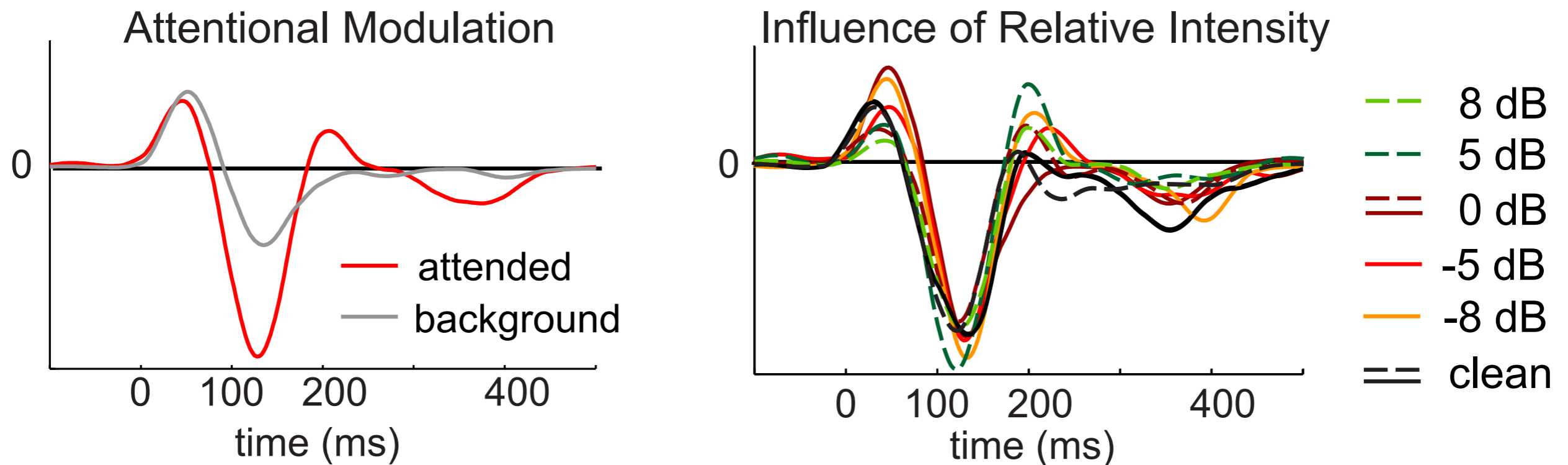


Neural Sources

- M100_{STRF} source near (same as?) M100 source: PT
- M50_{STRF} source is anterior and medial to M100 (same as M50?): HG



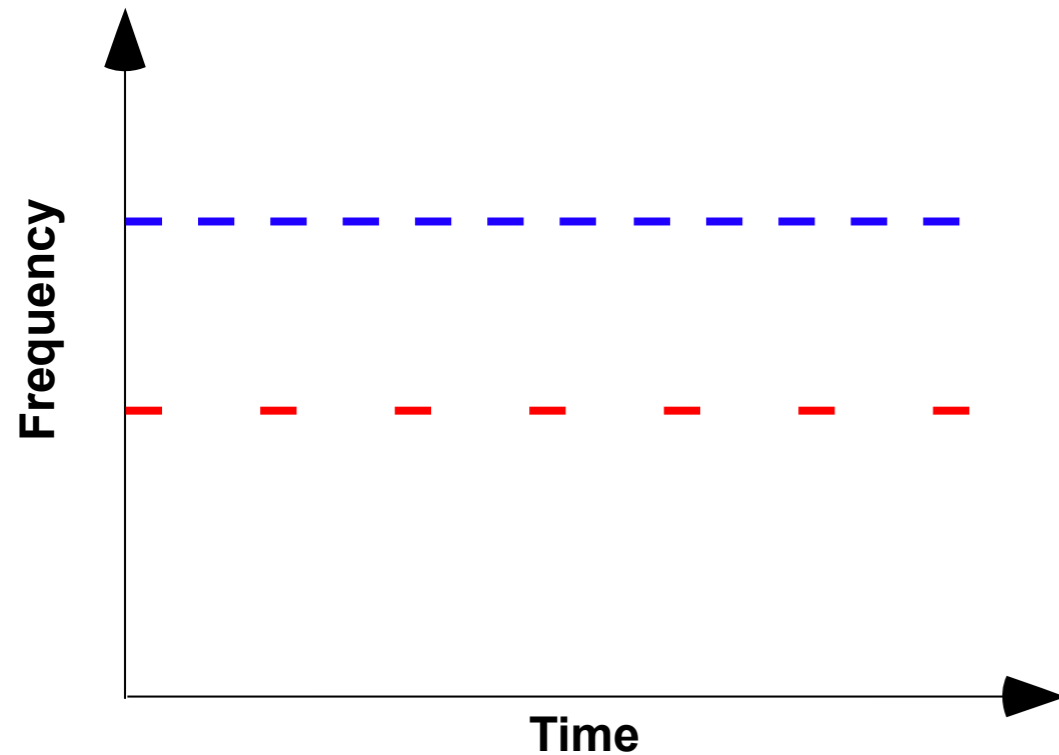
Cortical Object-Processing Hierarchy



- $M100_{STRF}$ strongly modulated by attention, but not $M50_{STRF}$.
- $M100_{STRF}$ invariant against acoustic changes.
- Objects well-neurally represented at 100 ms, but not 50 ms.

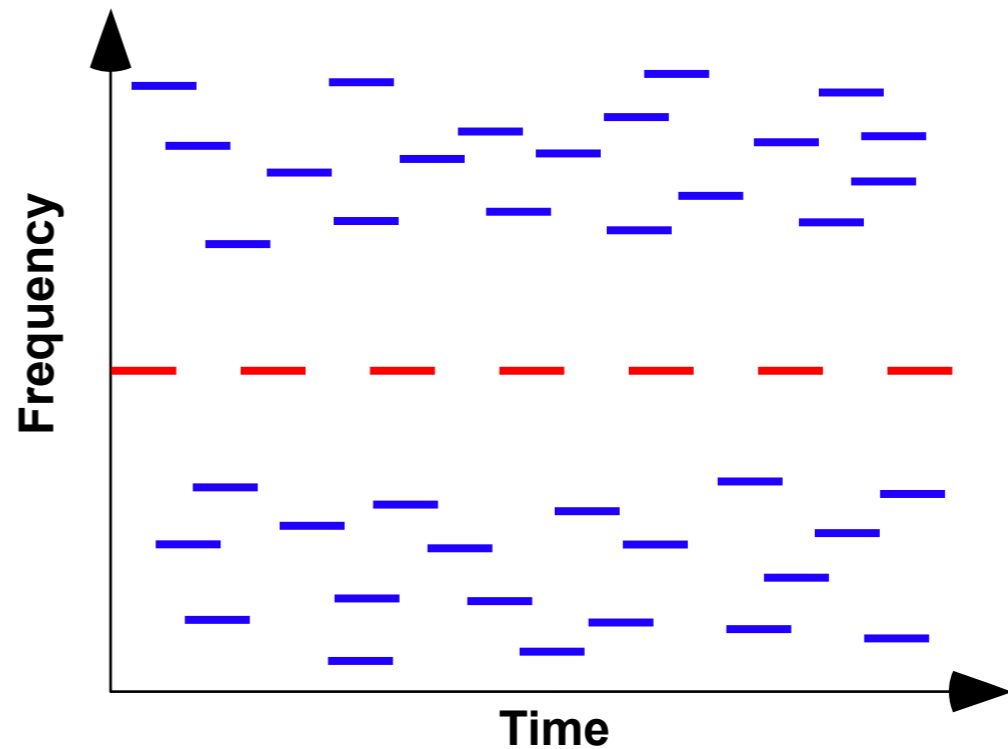
Not Just Speech

Competing Tone Streams



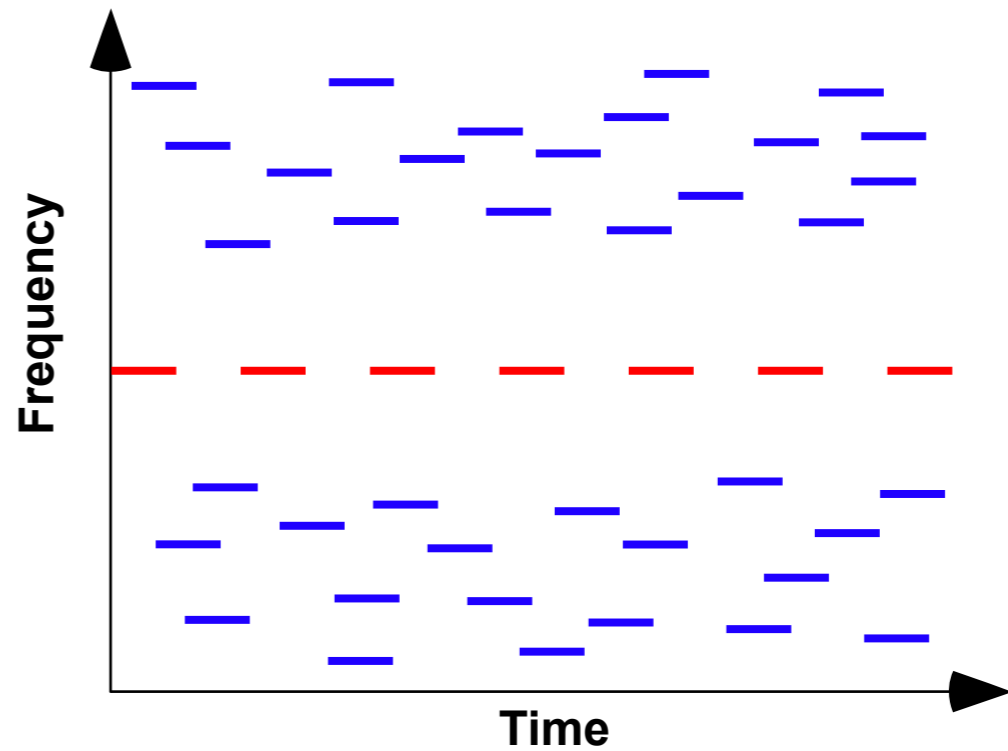
Xiang et al., J Neuroscience (2010)

Tone Stream in Masker Cloud

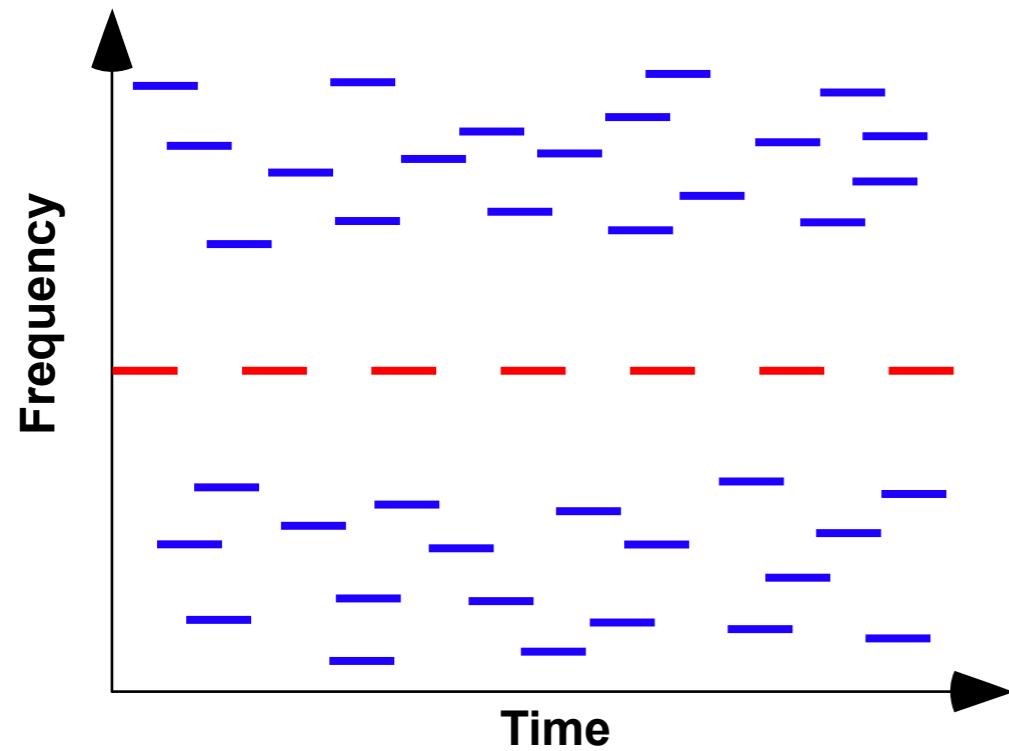


Elhilali et al., PLoS Biology (2009)

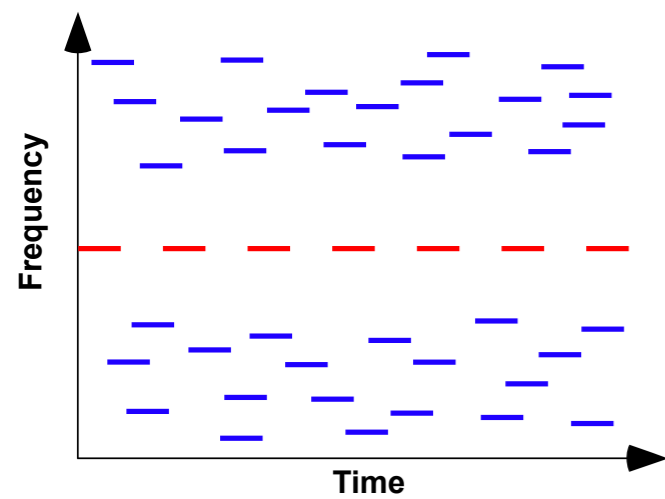
Tone Stream in Masker Cloud



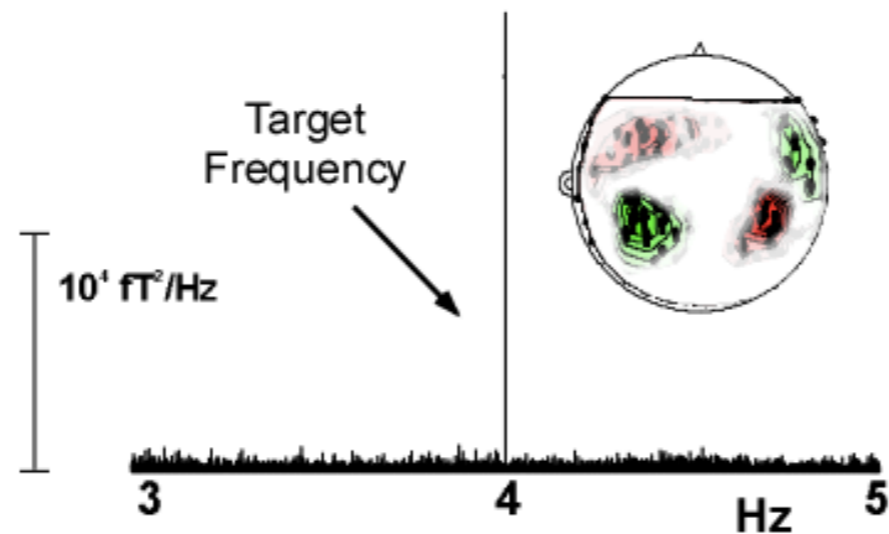
Tone Stream in Masker Cloud



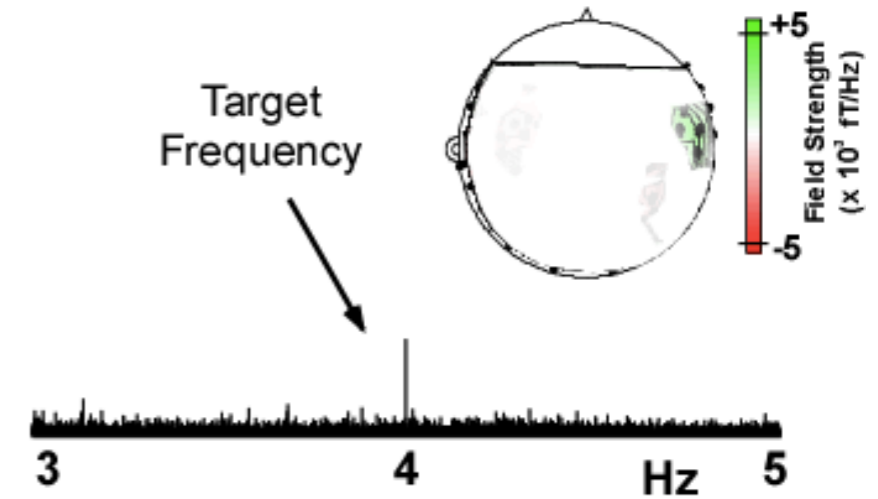
Tone Stream in Masker Cloud



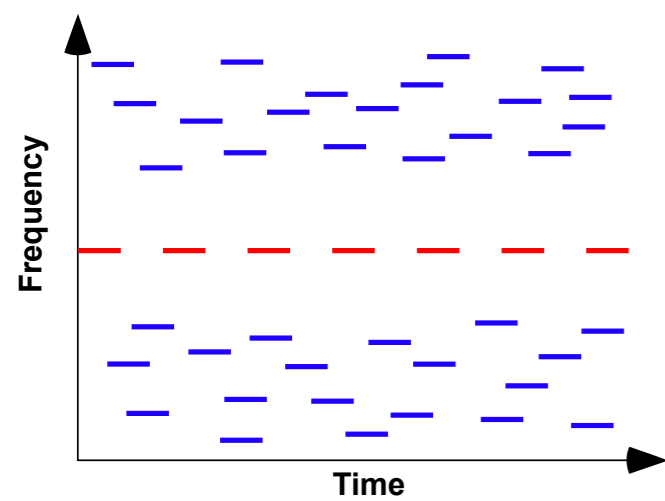
Neural Response to Target
Target Task



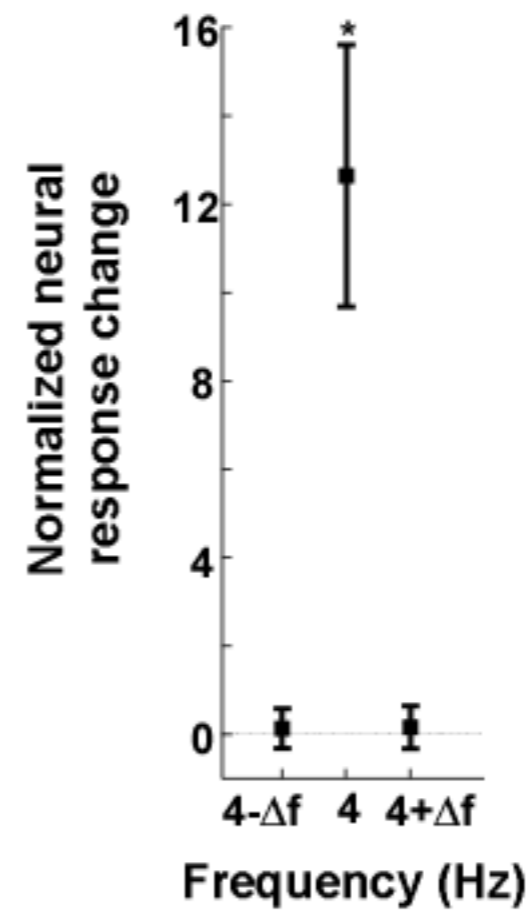
Neural Response to Target
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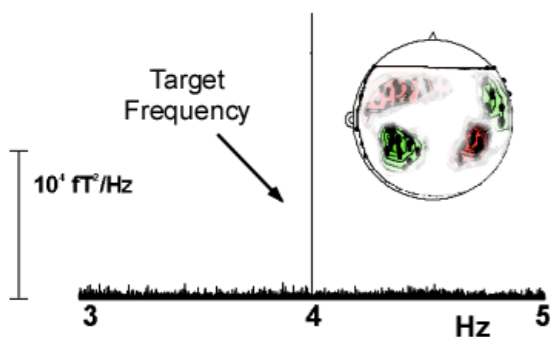
Tone Stream in Masker Cloud



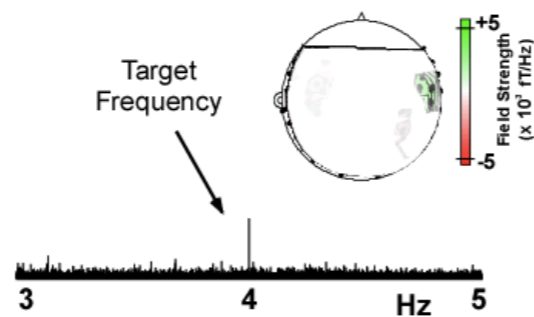
Neural Enhancement
for Foreground/Background



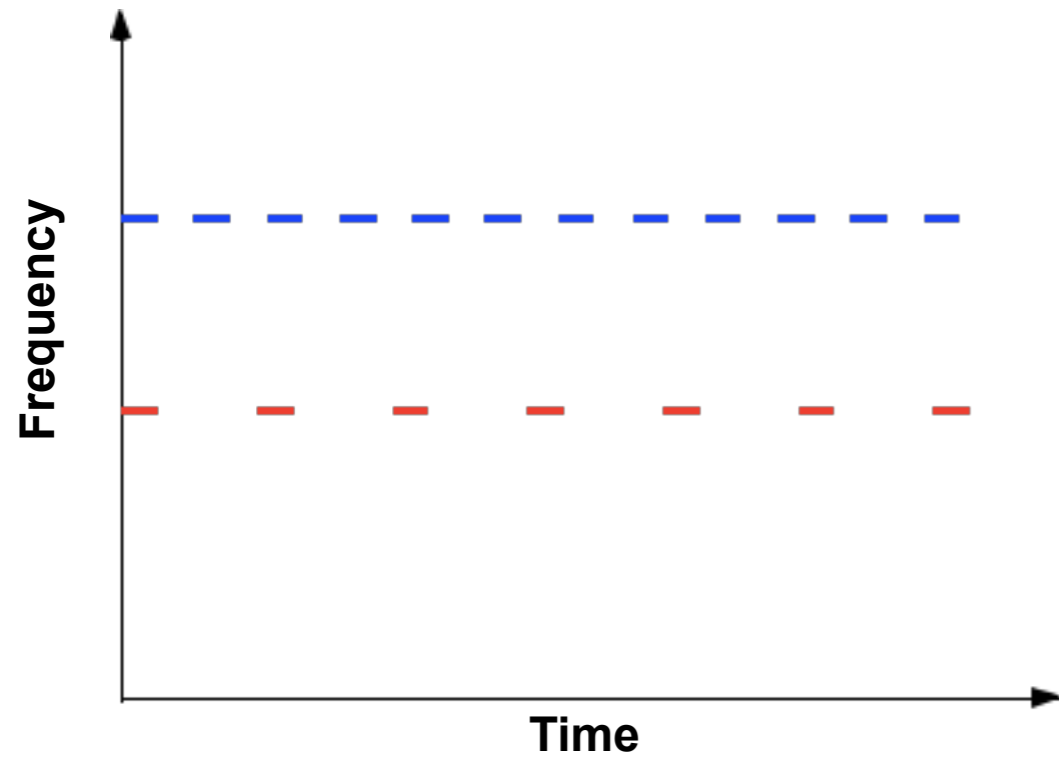
Neural Response to Target
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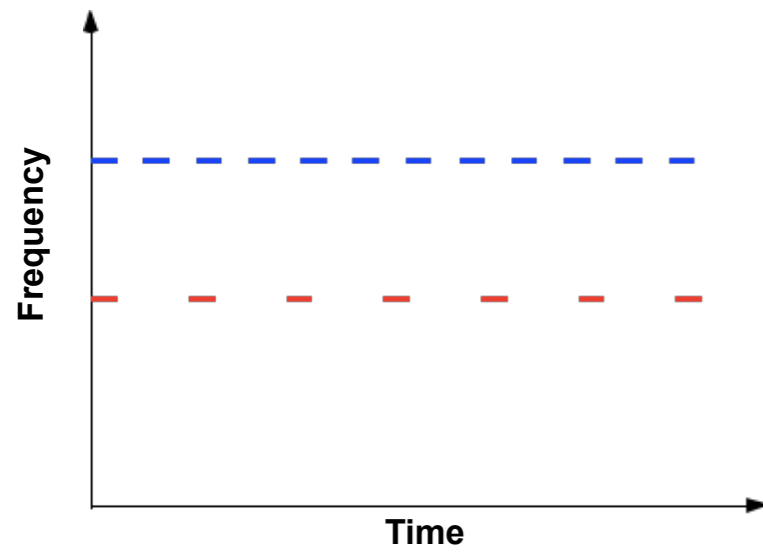
Neural Response to Target
Masker Task



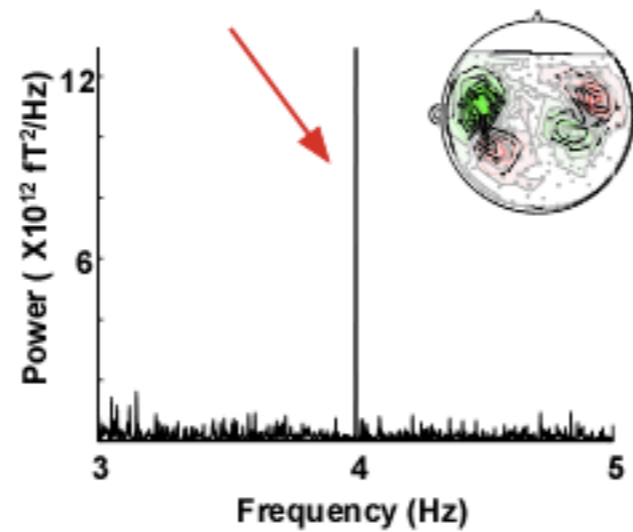
Competing Tone Streams



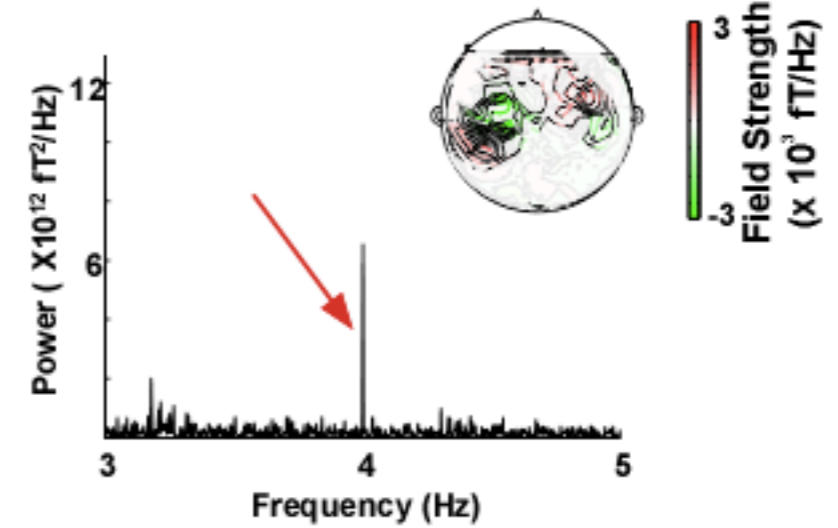
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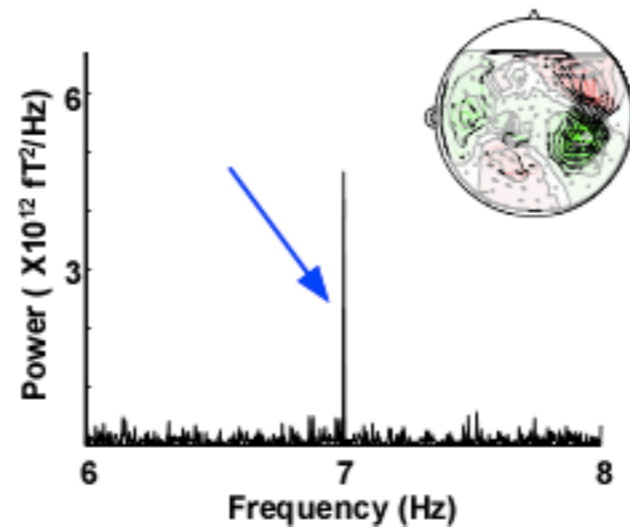
Tracking 4 Hz task



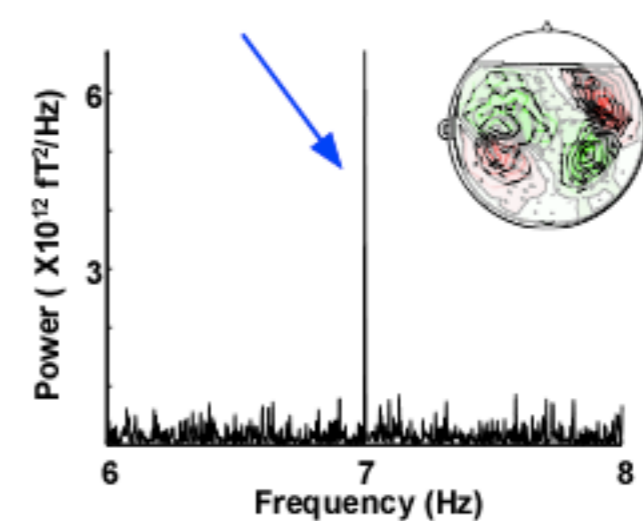
Tracking 7 Hz task



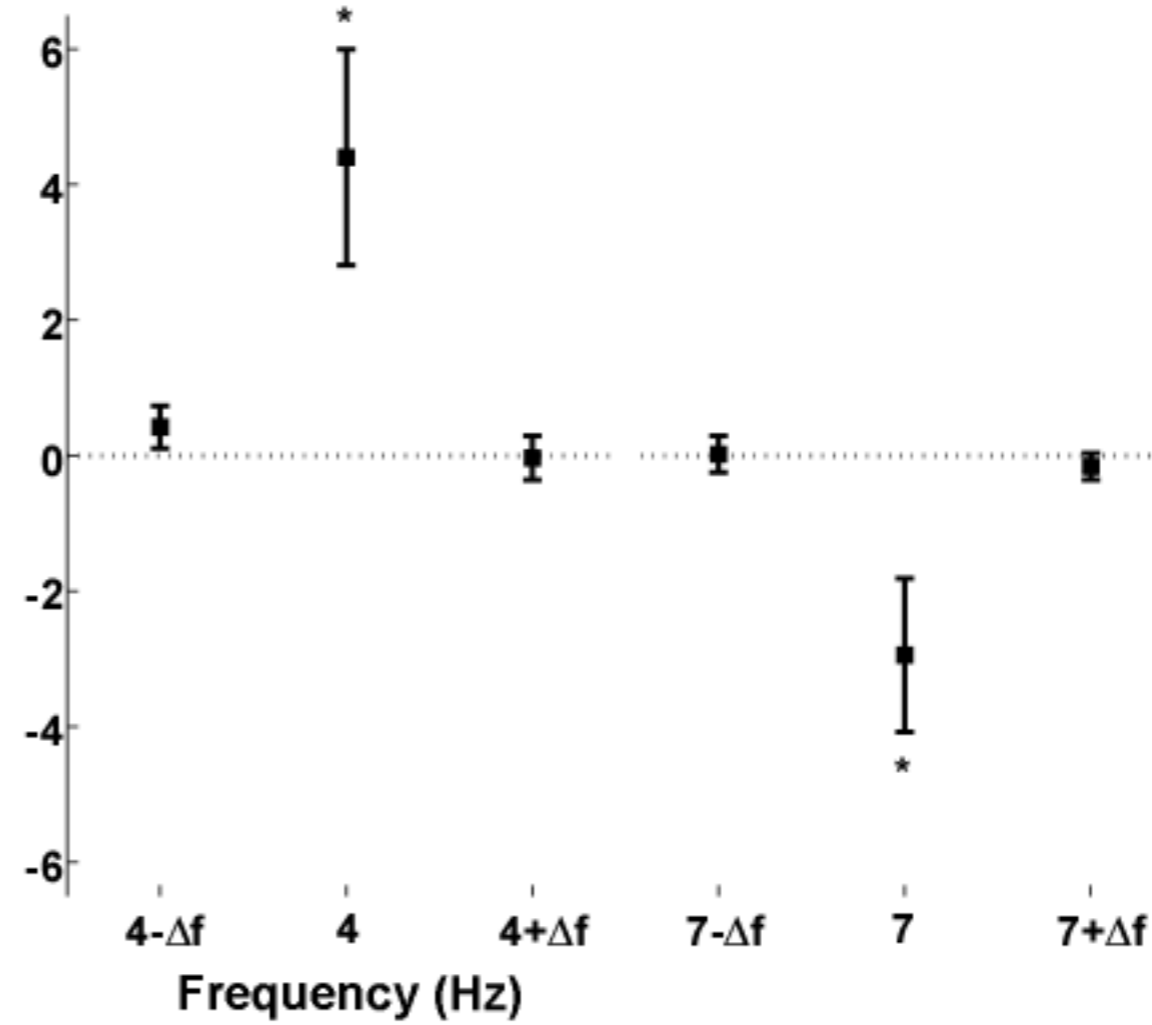
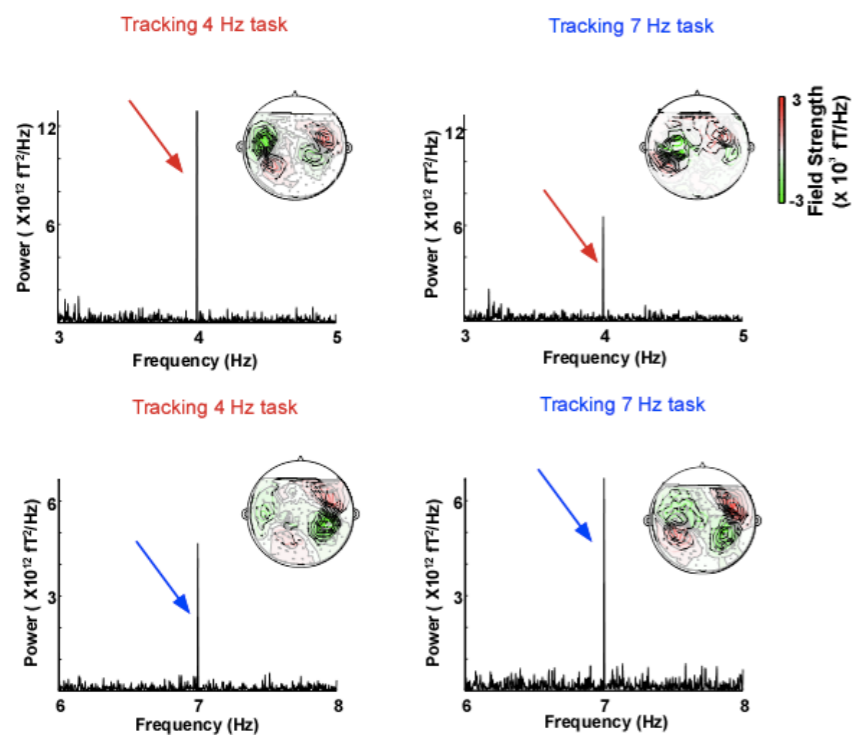
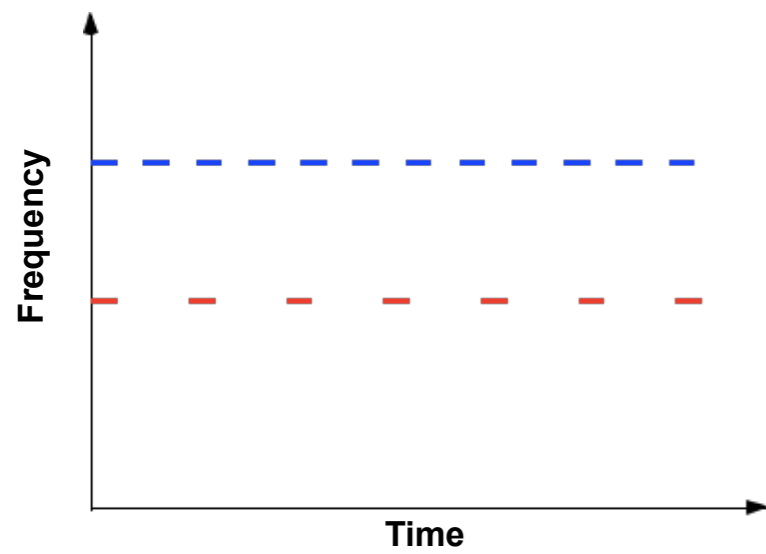
Tracking 4 Hz task



Tracking 7 Hz task



Competing Tone Streams



Summary

- Cortical representations of speech found here:
 - ✓ consistent with being *neural* representations of auditory (*perceptual*) objects
 - ✓ meet 3 formal criteria for auditory objects
- Object representation fully formed by 100 ms latency (PT), but not by 50 ms (HG)
- Not special to speech

Acknowledgements

Grad Students

Francisco Cervantes
Marisel Villafane Delgado
Kim Drnec
Krishna Puvvada

Past Grad Students

Nayef Ahmar
Claudia Bonin
Maria Chait
Nai Ding
Victor Grau-Serrat
Ling Ma
Raul Rodriguez
Juanjuan Xiang
Kai Sum Li
Jiachen Zhuo

Funding

NIH R01 DC 008342

Undergraduate Students

Abdulaziz Al-Turki
Nicholas Asendorf
Sonja Bohr
Elizabeth Camenga
Corinne Cameron
Julien Dagenais
Katya Dombrowski
Kevin Hogan
Kevin Kahn
Andrea Shome
Madeleine Varmer
Ben Walsh

Collaborators' Students

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David Klein
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Collaborators

Catherine Carr
Alain de Cheveigné
Didier Depireux
Mounya Elhilali
Jonathan Fritz
Cindy Moss
David Poeppel
Shihab Shamma

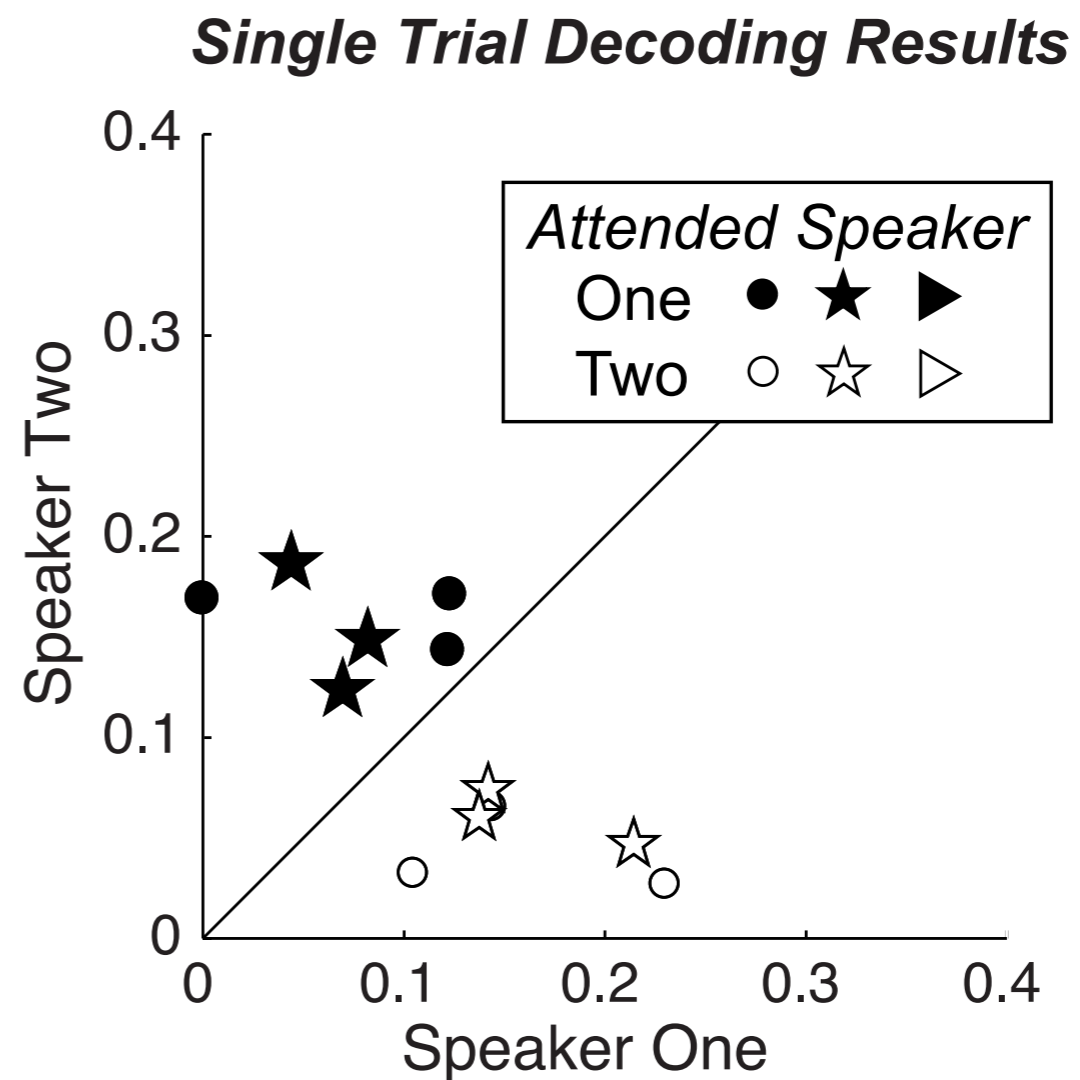
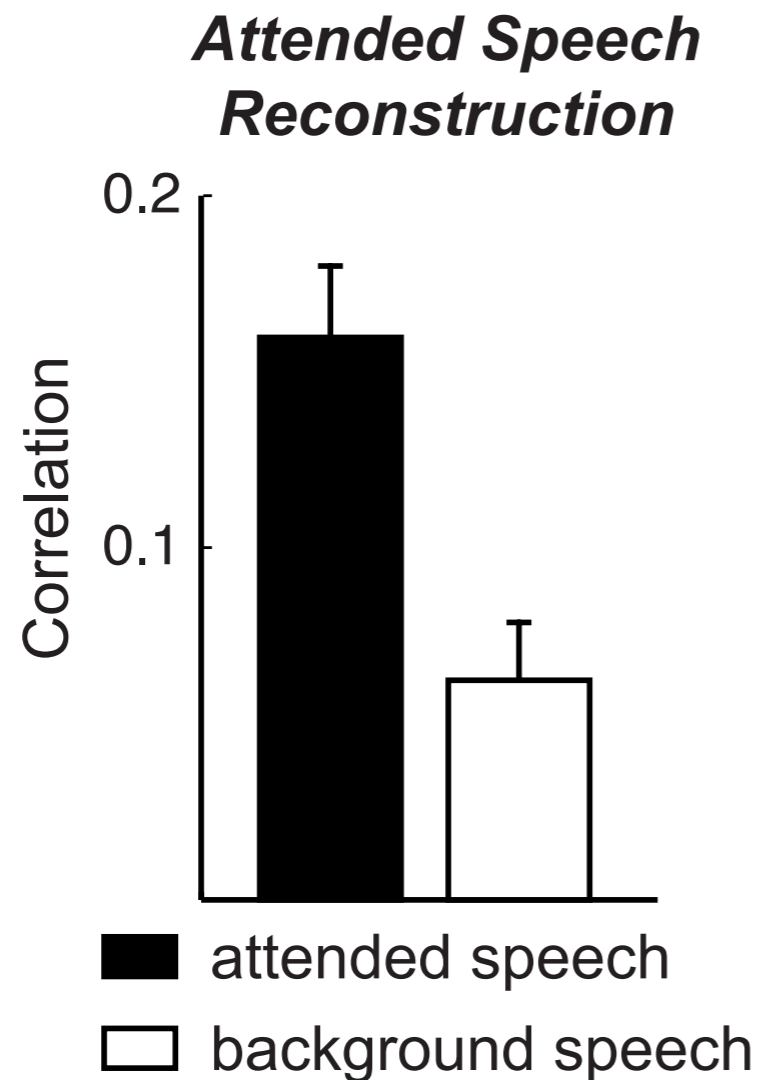
Past Postdocs

Dan Hertz
Yadong Wang

Thank You

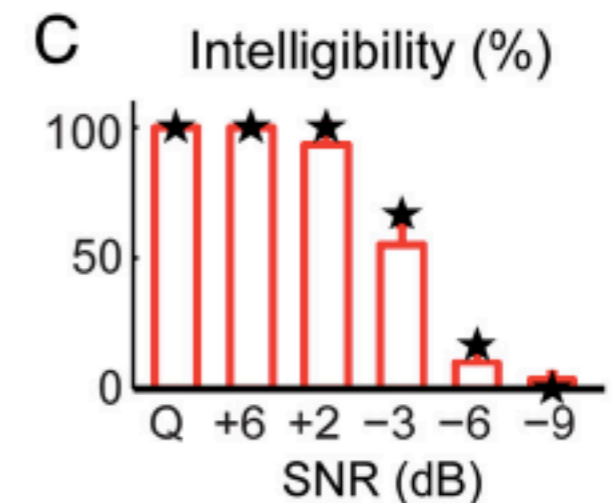
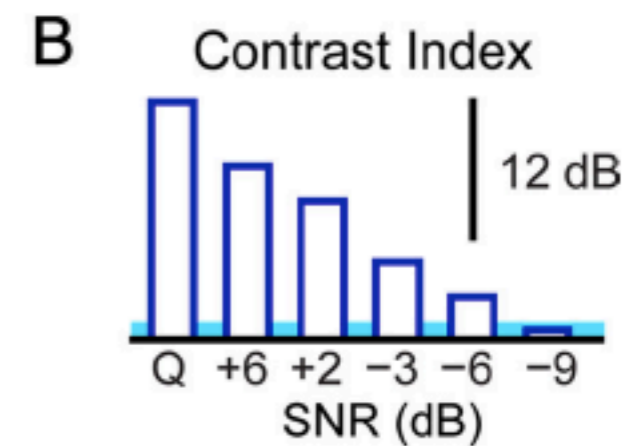
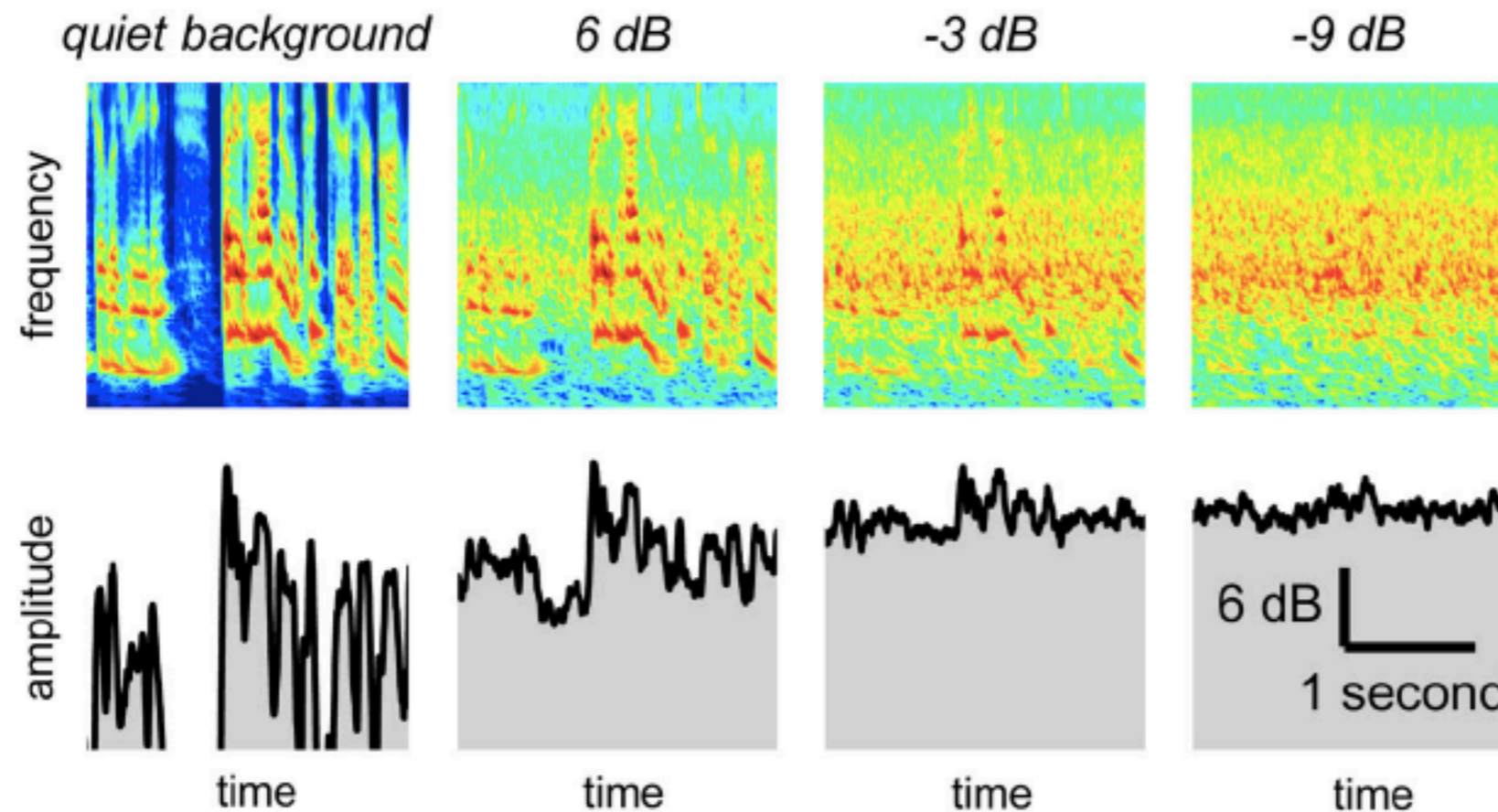


Reconstruction of Same-Sex Speech



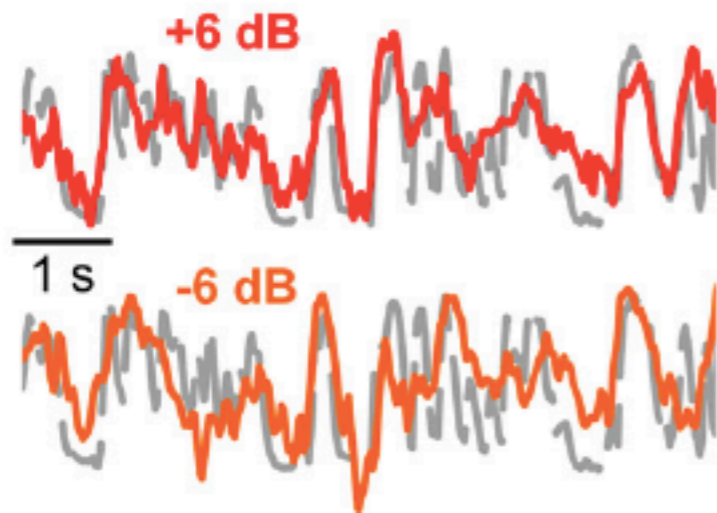
Speech in Noise: Stimuli

A Mixtures of Speech and Spectrally Matched Stationary Noise

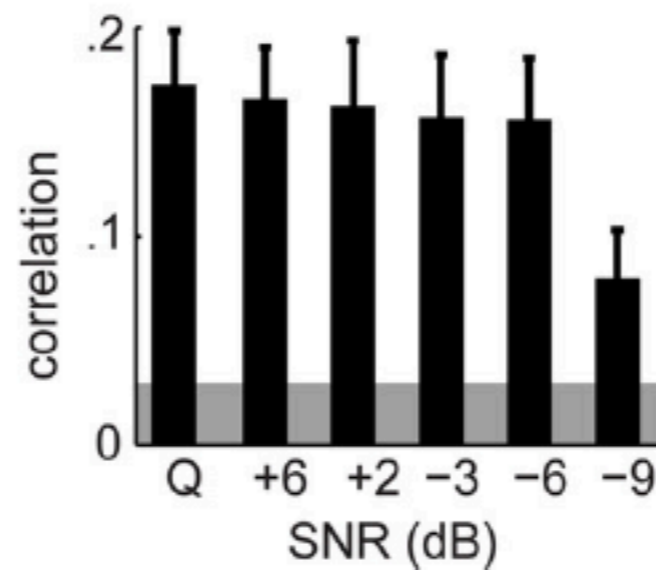


Speech in Noise: Results

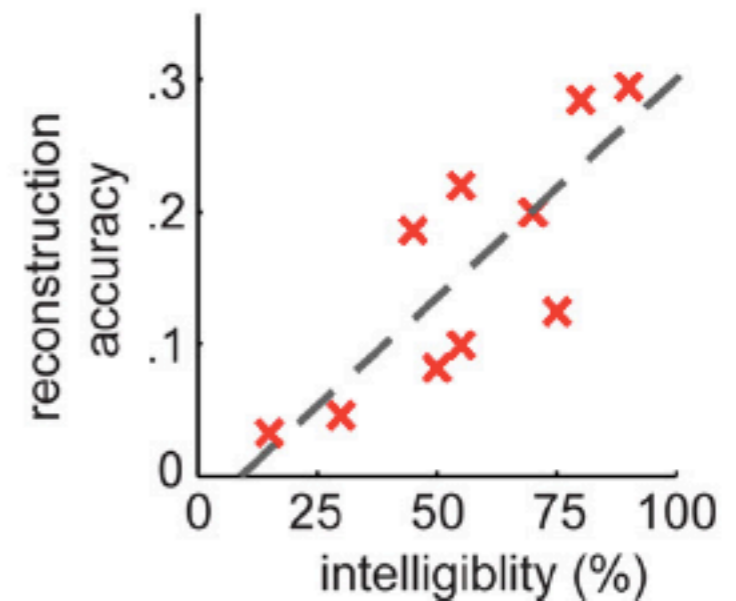
A Neural Reconstruction of Underlying Speech Envelope



B Reconstruction Accuracy

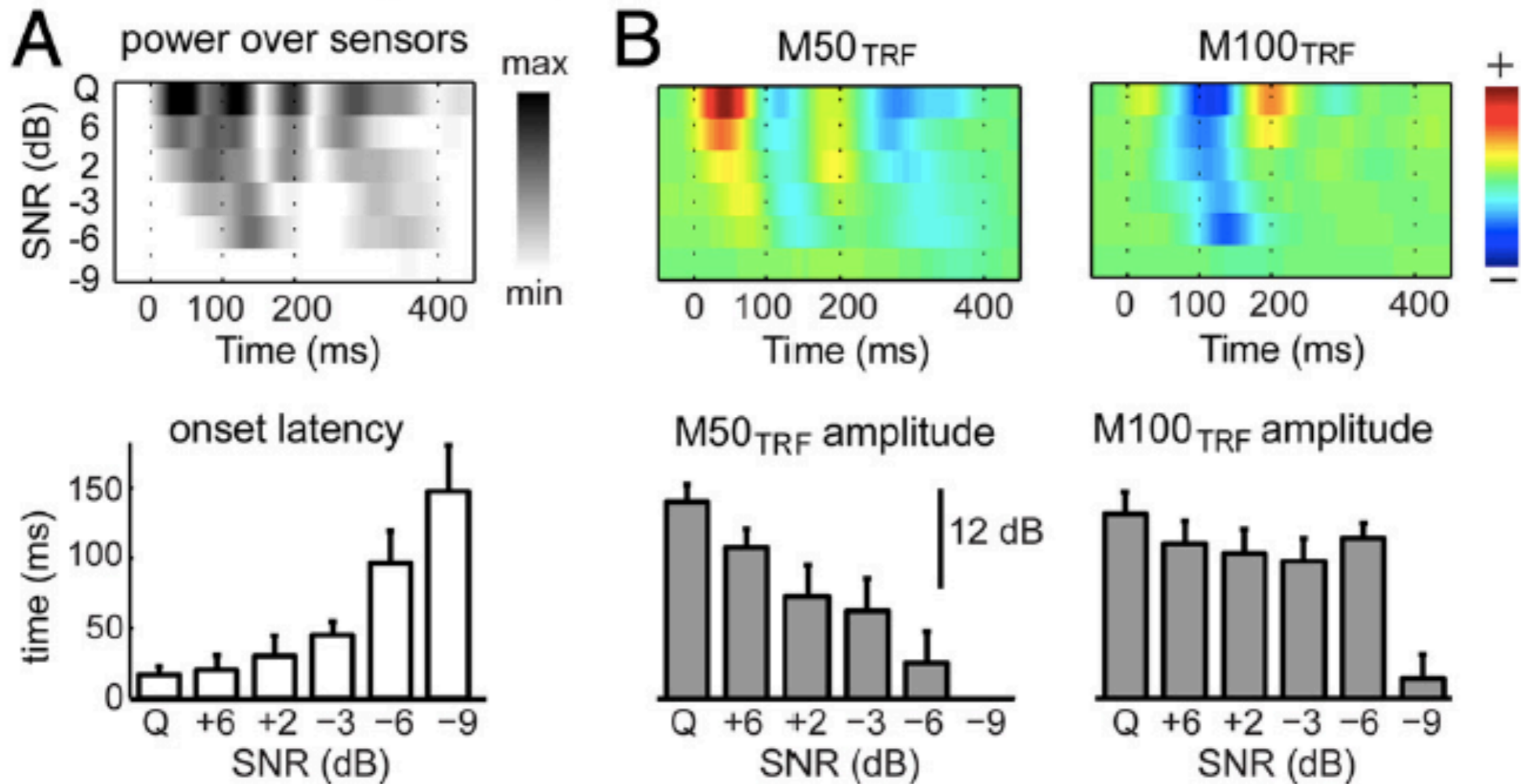


C Correlation with Intelligibility



Speech in Noise: Results

Temporal Response Function in Each SNR Condition



Speech in Noise: Results

